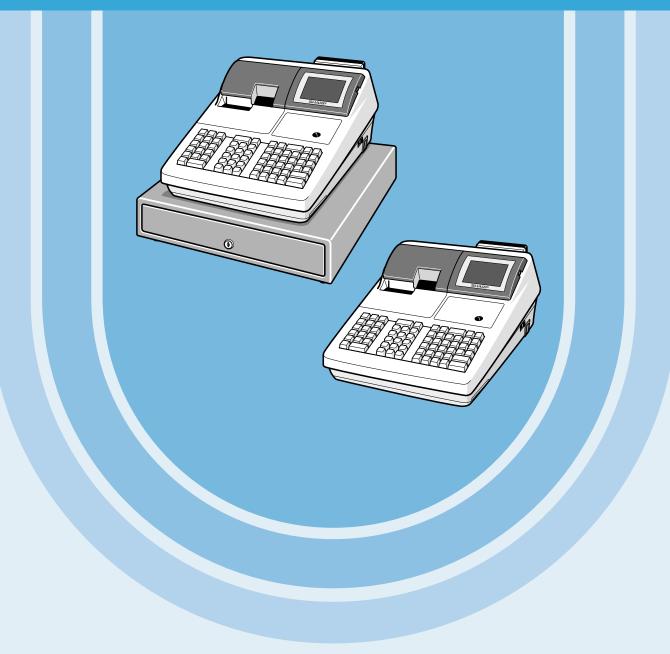


POS TERMINAL

UP-600

INSTRUCTION MANUAL



CAUTION:

The drawer unit should be securely fitted to the supporting platform to avoid instability when the drawers are open.

CAUTION:

The socket-outlet shall be installed near the equipment and shall be easily accessible.

VORSICHT:

Die Netzsteckdose muß nahe dem Gerät angebracht und leicht zugänglich sein.

ATTENTION:

La prise de courant murale devra être installée à proximité de l'équipement et devra être facilement accessible.

AVISO

El tomacorriente debe estar instalado cerca del equipo y debe quedar bien accesible.

VARNING

Det matande vägguttaget skall placeras nära apparaten och vara lätt åtkomligt.

CAUTION:

For a complete electrical disconnection pull out the mains plug.

VORSICHT:

Zur vollständigen elektrischen Trennung vom Netz den Netzstecker ziehen.

ATTENTION:

Pour obtenir une mise hors-circuit totale, débrancher la prise de courant secteur.

AVISO

Para una desconexión eléctrica completa, desenchufar el enchufe de tomacorriente.

VARNING:

För att helt koppla från strömmen, dra ut stickproppen.

This equipment complies with the requirements of Directives 89/336/EEC and 73/23/EEC as amended by 93/68/EEC.

Dieses Gerät entspricht den Anforderungen der EG-Richtlinien 89/336/EWG und 73/23/EWG mit Änderung 93/68/EWG.

Ce matériel répond aux exigences contenues dans les directives 89/336/CEE et 73/23/CEE modifiées par la directive 93/68/CEE.

Dit apparaat voldoet aan de eisen van de richtlijnen 89/336/EEG en 73/23/EEG, gewijzigd door 93/68/EEG.

Dette udstyr overholder kravene i direktiv nr. 89/336/EEC og 73/23/EEC med tillæg nr. 93/68/EEC.

Quest' apparecchio è conforme ai requisiti delle direttive 89/336/EEC e 73/23/EEC, come emendata dalla direttiva 93/68/EEC.

Η εγκατάσταση αυτή ανταποκρίνεται στις απαιτήσεις των οδηγιών της Ευρωπαϊκής Ενωσης 89/336/ΕΟΚ και 73/23/ΕΟΚ, όπως οι κανονισμοί αυτοί συμπληρώθηκαν από την οδηγία 93/68/ΕΟΚ.

Este equipamento obedece às exigências das directivas 89/336/CEE e 73/23/CEE, na sua versão corrigida pela directiva 93/68/CEE.

Este aparato satisface las exigencias de las Directivas 89/336/CEE y 73/23/CEE, modificadas por medio de la 93/68/CEE.

Denna utrustning uppfyller kraven enligt riktlinjerna 89/336/EEC och 73/23/EEC så som komplette ras av 93/68/EEC.

Dette produktet oppfyller betingelsene i direktivene 89/336/EEC og 73/23/EEC i endringen 93/68/EEC.

Tämä laite täyttää direktiivien 89/336/EEC ja 73/23/EEC vaatimukset, joita on muutettu direktiivillä 93/68/EEC.

Warning

This is a Class A product. In a domestic environment this product may cause radio interference in which case the user may be required to take adequate measures.

Warnung

Dies ist eine Einrichtung der Klasse A. Diese Einrichtung kann im Wohnbereich Funkstörungen verursachen; in diesem Fall kann vom Betreiber verlangt werden, angemessene Maßnahmen durchzuführen und dafür aufzukommen.

Avertissement

Ceci est un produit de Classe A. Dans un environnement domestique ce produit risque de provoquer une interférence radio, auquel cas l'utilisateur sera obligé d'observer les mesures adéquates.

Advertencia

Este es un producto de la clase A. En un ambiente doméstico es posible que este producto cause radiointerferencia. En este caso se solicita al usuario que tome medidas adecuadas.

INTRODUCTION

Thank you very much for your purchase of the SHARP POS Terminal Model UP-600. Please read this Manual carefully before operating your machine in order to gain full understanding of functions and features. Please keep this manual for future reference. It will help you if you encounter any operational problems.

IMPORTANT

 Install your POS terminal in a location that is not subject to direct sunlight, unusual temperature changes, high humidity or exposure to water sources and keep away from heat and magnetic sources.

Installation in such locations could cause damage to the cabinet and the electrical components.

- The POS terminal should not be operated by an individual with wet hands.
 - The water could seep into the interior of the POS terminal and cause component failure.
- Do not apply excessive pressure to the display.
- Do not use a sharp-pointed object on the display.
- The LCD display will be damaged easily.
- When cleaning your POS terminal, use a dry, soft cloth. Never use solvents, such as benzine and/or thinner.
 - The use of such chemicals will lead to discoloration or deterioration of the cabinet.
- The surface of the screen may become smeared and accumulate dust during use.

 Gently wipe the surface of the screen with a soft cloth that has been dipped in a mild detergent solution and squeezed dry.
- The POS terminal plugs into any standard wall outlet (official (nominal) voltage).

 Other electrical devices on the same electrical circuit could cause the POS terminal to malfunction.
- If the POS terminal malfunctions, call your authorized SHARP dealer for service do not try to repair the POS terminal yourself.

PRECAUTION

This POS terminal has a built-in memory protection circuit which is operated by a rechargeable battery pack. It should be known that all batteries will, in time, dissipate their charge even if not used. Therefore to insure an adequate initial charge in the protection circuit and to prevent any possible loss of memory upon installation, it is recommended that each unit be allowed to be recharged for a period of 24 to 48 hours prior to use by the customer.

In order to charge the battery pack, the machine must be plugged in and its power switch must be set to the "ON" position. This recharging precaution can prevent unnecessary initial service calls.

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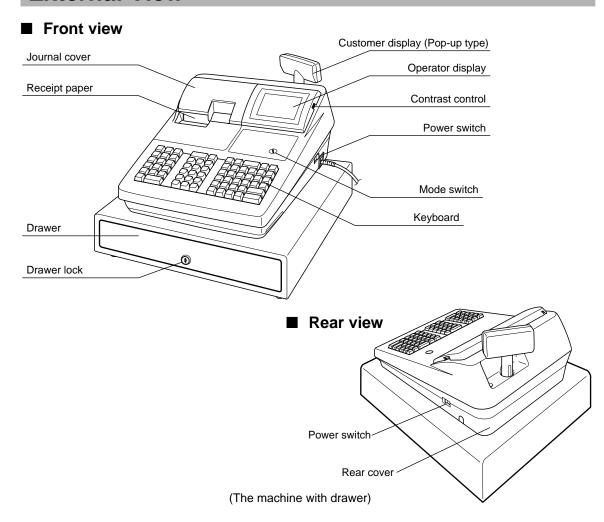
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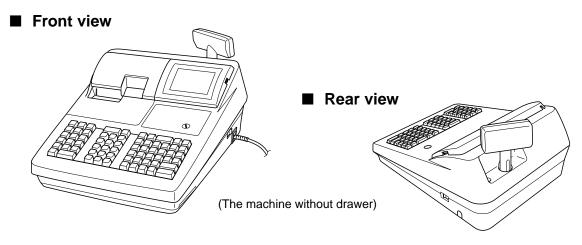
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Part Names and Functions

This chapter describes the part names and functions of this POS terminal.

External View





Printer

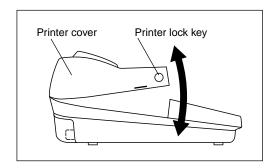


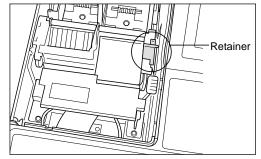
The UP-600 may be configured with multiple types of printers offered by the market. For specific instructions related to the handling and care of the printer, please refer to the applicable printer instruction manual.

The printer is a receipt/journal dual station type thermal printer, and therefore it does not require any type of ink ribbon or cartridge. The average life of the printer is approximately 5 million lines.

When opening the printer cover, unlock the printer cover using the printer cover lock key, and lift up the cover as shown on the right sketch.

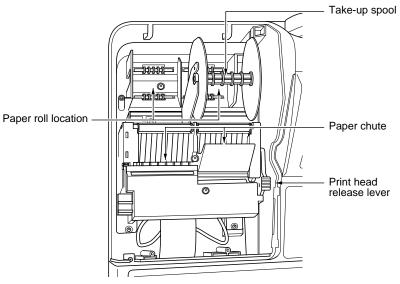
Your register is shipped with the print head release lever held by a white retainer in the lifted up position. Be sure to remove this retainer (see the figure at the right) and push down the print head release lever before you use the POS terminal.





Print head release lever

The print head can be lifted by the green lever on the right side of the printer. Pulling the lever forward lifts the print head up. If the paper becomes jammed and you need to move the head farther forward, you can pull the lever even further toward you and proceed with the removal of the jammed paper.



NOTE

Do not attempt to remove the paper roll with the head in the down position. This may result in damage to the printer and print head.

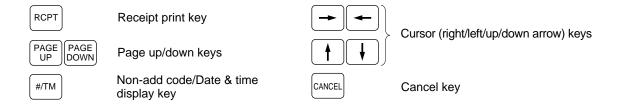
Keyboard

■ Standard keyboard layout

RECEIPT	JOURNAL RCI	PT	PLU	/EAN	AMT	CUST	REPEAT	PRI CHA	CE NGE	INQ	CASH #
MISC FUNC	CANCEL ENT	ER	\bigcirc	•	CL	5	10	15	20	AUTO 1	AUTO 2
PAGE UP	↑ PAC DOV		7	8	9	4	9	14	19	EX #	CHARGE
←	$\phantom{aaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaa$	>	4	5	6	3	8	13	18	CH #	CR #
RA	PO #/T	M	1	2	3	2	7	12	17	S ⁻	T
RF	\odot		0	00	000	1	6	11	16	T	L

NOTE All the keys but the receipt paper feed and journal paper feed keys can be re-positioned. If you want to change the layout, contact your authorized SHARP dealer.

RECEIPT	Receipt paper feed key	REPEAT	Repeat key
JOURNAL	Journal paper feed key	CUST	Custmer code entry key
0 ~ 9) Noncesia legan	CHARGE	Charge key
000	Numeric keys	1 ~ 20	Department key
•	Decimal point key	MISC FUNC	Miscellaneous function key
CL	Clear key	ENTER	Enter key
\bigotimes	Multiplication key	AUTO AUTO 2	Automatic sequencing 1 and 2 keys
RF	Refund key	RA	Received-on-account key
\bigcirc	Void key	РО	Paid-out key
AMT	Amount entry key	CR #	Credit menu key
CASH #	Cashier code entry key	EX #	Foreign currency exchange menu key
PLU/EAN	PLU/EAN key	CH #	Check menu key
INQ	EAN inquiry key	ST	Subtotal key
PRICE CHANGE	EAN price change key	TL	Total key



■ Optional keys

The following optional keys can optionally be mounted in place of those shown in the figure of the standard keyboard layout. For details, consult your dealer.

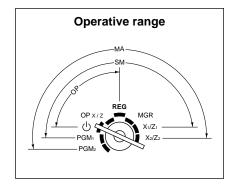
BACK SPACE	Back space key	GLU	Guest lookup key
1 ~ 8	Direct price lookup keys	NBAL	New balance key
21 ~ 99	Department keys	CASH TIP	Cash tip key
$ \begin{bmatrix} TEXT \\ 1 \end{bmatrix} \mathbf{\sim} \begin{bmatrix} TEX \\ 10 \end{bmatrix} $	Text 1 through 10 keys	NON-CASH TIP	Non-cash tip key
% 1 ~ % 5	Percent 1 through 5 keys	TIP	Tip paid key
$\bigcirc 1$ \sim $\bigcirc 5$	Discount 1 through 5 keys	1/2	1/2 key
CR1 CR9	Credit 1 through 9 keys	NS	No-sale key
CA#	Cash menu key	CLERK #	Clerk code entry key
CA2 CA5	Cash total 2 through 5 keys	SCALE	Scale entry key
EX1 EX9	Foreign currency exchange 1 through 9 keys	OPEN TARE	Tare entry key
RA2	Received-on-account 2 key	SLIP	Slip printer key
PO2	Paid-out 2 key	RCP SW	Receipt ON/OFF key
$\begin{bmatrix} AUTO \\ 3 \end{bmatrix} \sim \begin{bmatrix} AUTO \\ 10 \end{bmatrix}$	Automatic sequencing 3 through 10 keys	PINT	Pint key
CH1 CH5	Check 1 through 5 keys	DEPO (+)	Deposit plus entry key
FINAL	Tentative finalization key	DEPO (-)	Deposit minus entry key
P-SHIFT #	Price level shift number key	DEPT #	Department number key
LEVEL #	PLU level shift number key	TEXT #	Text number key
GUEST #	Guest number entry key	WITH	With key
OPENED GLU	Opened GLU list key	WITH	Without key

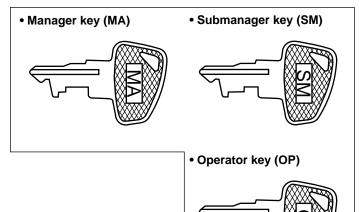
G.C. RCPT	Guest check receipt key	VIP1 VIP3 VIP1 through 3 sale keys
TRANS	Transfer out key	CLK 1 Clerk entry 1 through 10 keys
TRANS	Transfer in key	CASH 10 Cashier entry 1 through 10 keys
RCP SF	Receipt shift key	CHK PRINT Check print key
BS	Bill separation key	PLU level shift 1 through 3 keys
ВТ	Bill totalize/bill transfer key	PRICE SHIFT1 PRICE SHIFT3 Price level shift 1 through 3 keys
VP	Validation print key	PLU MENU01 PLU menu 1 through 25 keys
RTN	Return key	C_NEXT Condiments next key
DIFFER	Difference subtotal key	E.BILL Entertainment bill key
VAT	Value-added tax key	RECALL RECALL STATUS key
VAT	Value-added tax shift key	S.SFT Sort group shift key
GC COPY	Guest check copy key	Delete key

Keys and Switches

■ Mode switch and mode keys

The mode switch can be operated by inserting one of the three supplied mode keys - manager (MA), submanager (SM), and operator (OP) keys. These keys can be inserted or removed only when the switch is in the "REG" or " \circlearrowleft " position.





The mode switch has these settings:

ტ: This mode locks all register operations. No change occurs to register data.

OP X/Z: This setting allows cashiers/clerks to take X or Z reports for their sales information. (This setting may be used only when your register has been programmed for "OP X/Z mode available" in

the PGM2 mode.)

REG: For entering sales

PGM1: To program those items that need to be changed often: e.g., unit prices of departments, PLUs or

EANs, and percentages

PGM2: To program all PGM1 items and those items that do not require frequent changes: e.g., date,

time, or a variety of register functions

MGR: For manager's and submanager's entries

The manager can use this mode to make entries that are not permitted to be made by cashiers -

for example, after-transaction voiding and override entry.

X1/Z1: To take the X/Z report for various daily totals

X2/Z2: To take the X/Z report for various periodic (weekly or monthly) consolidation

■ Drawer lock key

This key locks and unlocks the drawer. To lock it, turn 90 degrees counterclockwise. To unlock it, turn 90 degrees clockwise. (In case your POS terminal has not the drawer supplied by SHARP, this key is not supplied.)



■ Printer cover lock key

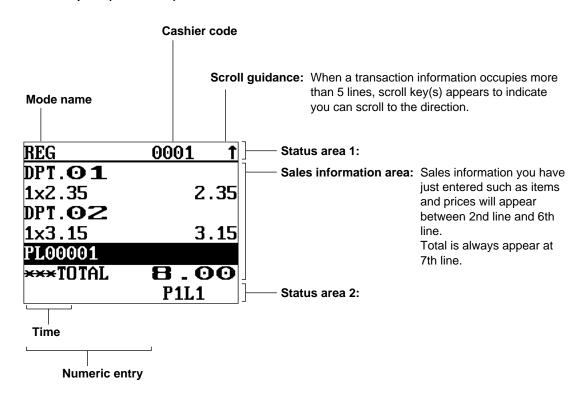
This key locks and unlocks the printer cover. To lock it, turn 90 degrees counterclockwise. To unlock, turn 90 degrees clockwise.



Display

■ Operator display

• Screen example 1 (REG mode)



Price level shift indicator (P1-P3)
PLU level shift indicator (L1-L3)
Receipt shift indicator (r)
T-Log near full indicator (■)

Stock alarm indicator (?)

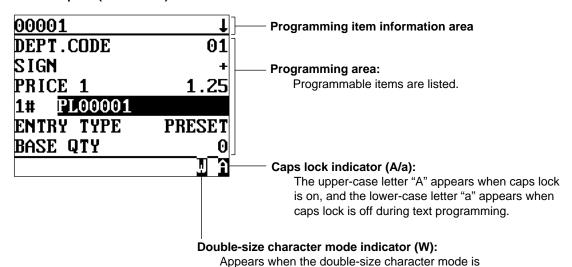
VAT shift status indicator (V)
Electronic mail indicator (M)
Receipt ON/OFF status indicator (R)
Sentinel mark (X)

VMP file full indicator (1,2, or 3)

- : Shows the PLU/EAN price level currently selected.
- : Shows the PLU level currently selected.
- : Shows the receipt shift status.
- : Appears () when the used memory is 80%.
- : Appears () when the used memory is 90%.
- : Appears () when the used memory is 95%.
- : Appears when the stock of the PLU which you entered is zero, negative or reaches the minimum stock.
- : Appears when the VAT status is shifted.
- : Appears when an electronic mail is received.
- : Appears when the receipt ON-OFF function signs OFF.
- : Appears in the lower right corner of the screen when the cash in drawer exceeds a programmed sentinel amount.

 The sentinel check is performed for the total cash in drawer.
- : When a VMP file used memory is 90% or more, its file number is indicated.

• Screen example 2 (PGM mode)



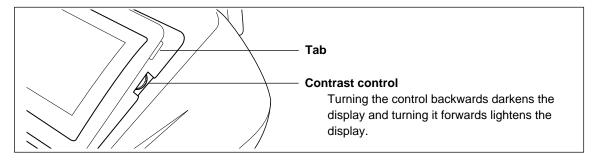
selected during text programming.

■ Customer display (Pop-up type)



■ Display adjustment (operator display)

You can adjust the contrast of the display by using the contrast control, and also you can adjust the display angle. Hold the tab, the display will head up.



The backlight in the display is a consumable part.

When the LCD display may no longer be adjusted and becomes darker, you should change the backlight. Consult your authorized SHARP dealer for further details.

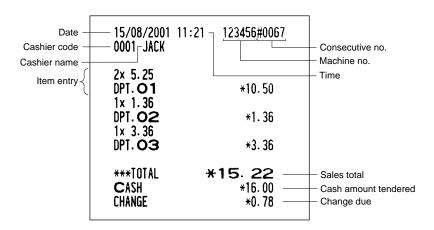
■ Screen save mode

When you want to save the electric power or save the display's life, use the screen save function. This function can turn the LCD backlight off when any server does not operate the POS terminal for an extended period of time. You can program the time for which your POS terminal should keep the normal status (in which the backlight is "ON") before it goes into the screen save mode.

To go back to the normal mode, press any key.

2 Receipts

Built-in Printer Sample Receipt



Receipt for Remote Printers (KP#1-KP#9)

Type of receipts

You can select one of the following 5 types of receipts for each remote printer. These types of receipts are available in the REG or MGR mode. By default, the addition receipt type is selected.

- Addition receipt type
- Single/double receipt type
- Addition + single receipt type
- · Double addition receipt type
- Double (addition + single) receipt type

NOTE

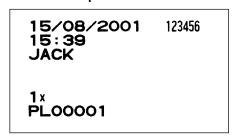
You can shift the printing mode of items for the receipt by pressing the key before item entry (Receipt Shift function).

Single/double receipt type → Addition receipt type

Addition receipt type

The addition receipt is a standard type. Several items can be printed on one receipt.

Addition receipt

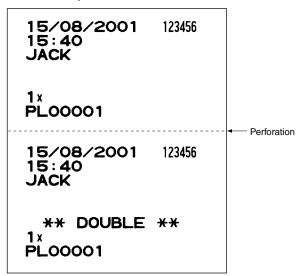


• Single/double receipt type

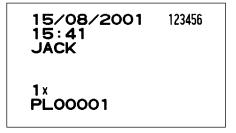
When you select this type:

- One receipt is issued and the transaction is finalized each time you enter an item.
- A single receipt or a double receipt is issued depending on the PGM2 programming for the department.
- Each sales transaction is automatically handled as a cash deal.
- Items specified as SICS or SIF are treated as a single type.
- GLU entry is allowed.

Double receipt



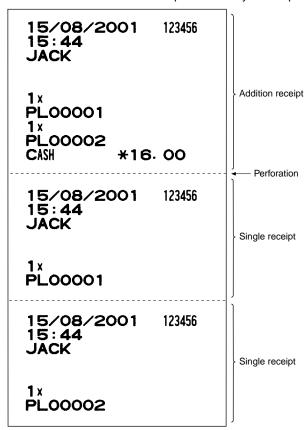
Single receipt



• Addition + single receipt type

When you select this type:

- An addition receipt and each single receipt are issued in series after you finalize the transaction.
- Footer logo message is printed at the end of the addition receipt part.
- The information on multiplication entry will be printed on a single receipt.



• Double addition receipt type

The contents of this type of receipt is same as the addition receipt type. However, the same receipt will be issued two times.

• Double (addition + single) receipt type

The contents of this type of receipt is same as the (addition + single) receipt type. However, the same receipt will be issued two times.

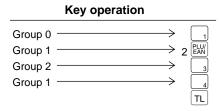
Sorted Receipt Function

When the sorted receipt function is programmed for your POS terminal, PLUs are printed in sorted form by PLU group regardless of the order that you entered items.

NOTE The sort group number is temporarily changed by ser key (sort shift key). $\rightarrow n \rightarrow \text{ser} \rightarrow \{PLU \text{ entry}\} \qquad n : \text{Group number } (00 - 99)$

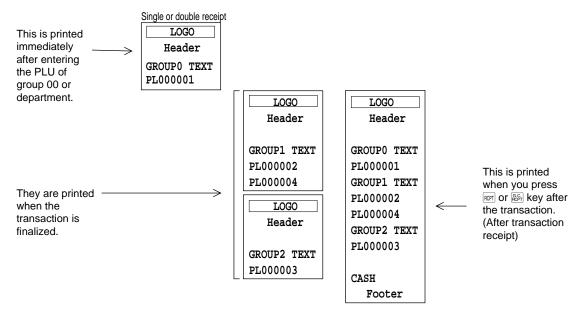


It is assumed that you enter the items in the following order:

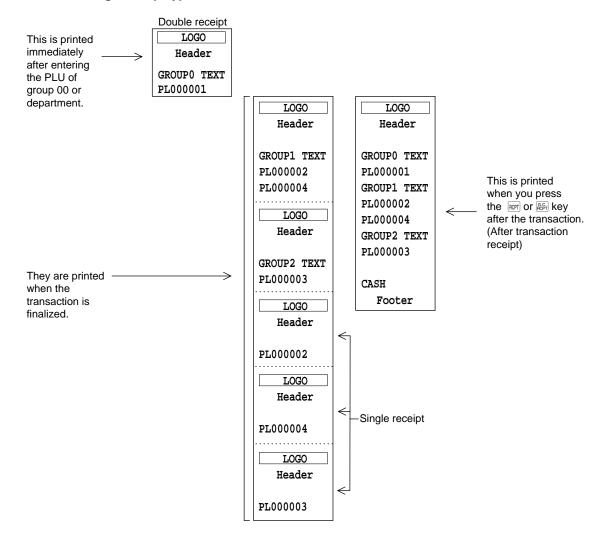


The print format differs depending on the programmed receipt type as follows:

Addition receipt type



• Addition + single receipt type



Prior to Entries

Preparations for Entries

Receipt and journal paper rolls

If the receipt and journal paper rolls are not set in the machine or there are low rolls, install new ones according to section "Installing and Removing the Paper Rolls" under "Operator Maintenance."

■ Receipt ON/OFF function

You can disable receipt printing in the REG mode to save paper using the receipt function. To disable receipt printing, press the key and select RCP SW. from the menu to select an option, OFF. When the function is in the OFF status, the receipt off indicator "R" is highlighted.

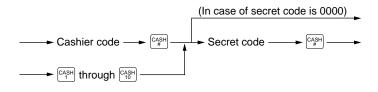
NOTE

Your register will print reports regardless of the receipt state. This means that the receipt roll must be installed even when the receipt state is "OFF".

■ Cashier assignment

Prior to any item entries, a cashier must enter his/her cashier codes into the POS terminal. Follow the procedure shown below.

To sign on:



To sign off:



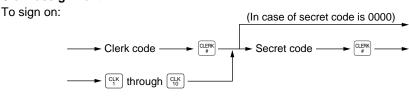
NOTE

- If another cashier is signed on while a cashier is signed on, the latter will automatically be signed off.
- If you want to enter a cashier code before every transaction, consult your authorized SHARP dealer.

NOTE

 Your POS terminal can provide the cashier + clerk system or the clerk only system instead of current system (cashier only system). If you want to change the system, please consult your authorized SHARP dealer.

Clerk assignment



To sign off: QLERK #

Error Warning

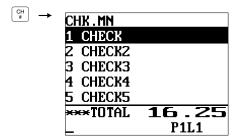
In the following examples, your POS terminal will go into an error state accompanied by a warning beep and the error message on the display. Clear the error state by pressing the $\boxed{\text{CL}}$ key and take a proper action.

- When you exceed a 32-digit number (entry limit overflow):
 - Cancel the entry and reenter a correct number.
- When you make an error in key operation:
 - Clear the error and try the entry again.
- When you make an entry beyond a programmed amount entry limit:
 - Check to see if the entered amount is correct. If it is correct, it can be rung up in the MGR mode. Contact your manager.
- When an including-tax subtotal exceeds eight digits:
 - Delete the subtotal by pressing the CL key and press a media key to finalize the transaction.

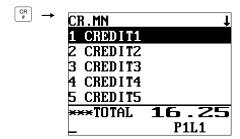
Item Selection from the Menu

Your POS terminal allows you to select functions from a menu. For example, if you want to enter an item for check 1 sale, select the option "CHECK1" from the "CHECK" menu instead of pressing the CHI key. Each menu can be opened as follows:

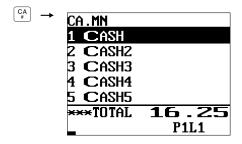
• Check menu



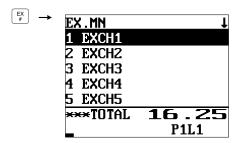
Credit menu



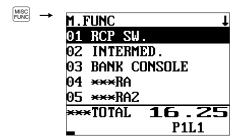
• Cash menu (Option)



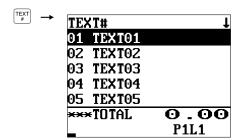
Exchange menu



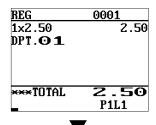
• Miscellaneous menu

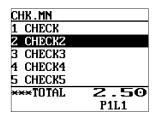


• Text menu (Option)



Example





•	
REG	0001
1×2.50	2.50
AMOUNT ?—	2.50
-	
***TOTAL	2.50 P1L1

Selling a department code 1 item and finalize through check 2

- 1. Press the 1 key.
- **2.** Press the H key.
 - The CHECK menu window will appear.
- **3.** Move the cursor to "CHECK2" using arrow keys, and press the limit key. Or press the numeric key 2.
- **4.** Enter the amount, and press the key. The transaction will be finalized.

Starting Cash Memory Entry

If you enter an amount of change (starting cash) in the drawer before starting entry operations, you can discriminate that amount from the sales amount when reports are generated.

Your POS terminal can be programmed to enforce the entry of starting cash into memory. For details, contact your authorized SHARP dealer.

Procedure

Select the OP X/Z mode and perform the following operation:

CLK#0001	JACK
SCM (+) SCM TTL	*0. 00 *55. 50 *55. 50



Item Entries

■ Single item entries

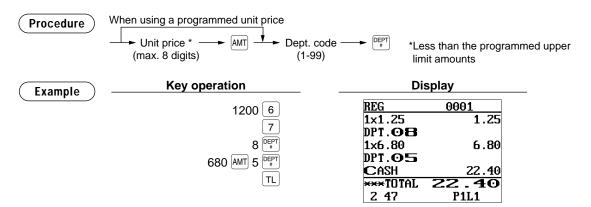
Department entries (direct department entries)

Enter a unit price and press a department key. If you use a programmed unit price, press a department key only.



When those departments for which the unit price has been programmed as zero (0) are entered, only the sales quantity is added.

Department entries (indirect department entries)



PLU entries (indirect PLU entries)

Enter a PLU code and press the key.



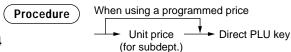
When those PLUs for which the unit price has been programmed as zero (0) are entered, only the sales quantity is added.

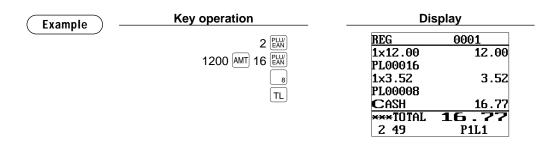
Subdepartment (open PLU) entries



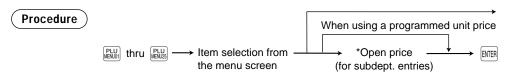
*Less than the programmed upper limit amounts

PLU entries (direct PLU entries)



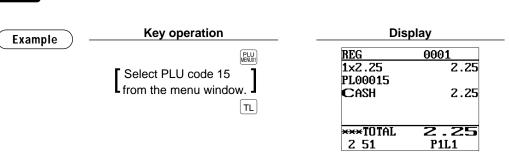


PLU menu-based entries (PLU entries and subdepartment entries)

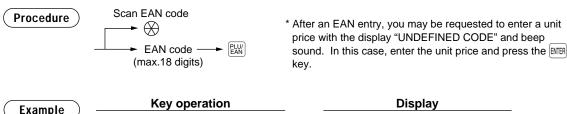


*Less than the programmed upper limit amounts

NOTE To exit the menu screen, press the TL or [MIGL] key.



EAN entries



Example	Key operation	Display			
	5012345678900 EM TL	REG 1×3.00 ITEM A CASH	3.00 3.00		
		***TOTAL 3 01	3.00 P1L1		

■ Repeat entries

You can use this function for entering a sale of two or more the same items.

You can use the key to repeat entry instead of department, find direct PLU or key.

Also, you can repeat item entry from a menu screen by pressing the key.

Example —	Key operation
Repeated department entry (direct)	200 8
Repeated department entry (indirect)	680 AMT 5 DEPT
Repeated PLU entry (indirect)	10 PLW PLW PLW PLW
Repeated PLU entry (direct)	[51 51 51
Repeated	500 AMT
subdepartment entry	60 PLU/ EAN
Repeated EAN entry	5012345678900 PLU/ EAN PLU/ EAN
Repeated department entry (direct) using the repeat key	600 2 REPEAT REPEAT TL

Print		
3x 2.00		
DPT. OS	*6.00	
2x 6.80		
DPT. 05	*13.60	
3x 7.15 PL00010	*21. 4 5	
2x 2.85		
PL00051	* 5. 70	
2x 5.00 PL00060	*10.00	
2x 3.00		
5012345678900#		
ITEM-A 3x 6.00	*6.00	
DPT. 02	*18.00	
O LOU	×00 7F	
CASH	*8 0. 7 5	

■ Multiplication entries

Use this feature when you need to enter two or more the same items.

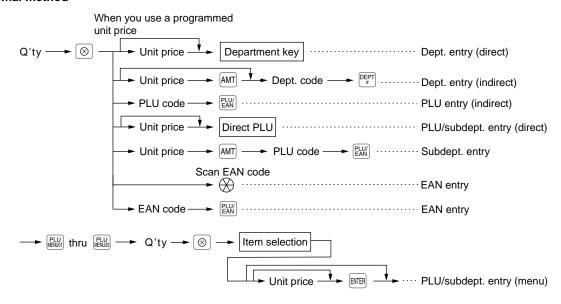
This feature helps you when you sell a large quantity of items or need to enter quantities that contain decimals.

Procedure

FF method (for speedy entries in the fast food restaurants)



Normal method



- After an EAN entry, you may be requested to enter a unit price with the display "UNDEFINED CODE" and beep sound. In this case, enter the unit price and press the [NTER] key.
- Q'ty: Up to four-digit integer + three-digit decimal
- Unit price: Less than a programmed upper limit
- Q'ty x unit price: Up to seven digits

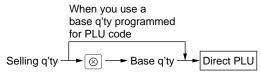
Example _	Key operation	Print
	7 • 5 ⊗ 165 8	7.500x 1.65 DPT. O8 *12.38 2x 2.50
	2 ⊗ 250 AMT	DPT. O5 *5. 00
	5 DEPT #	PL00008 *31.50 8.250× 3.00
	15 🔘	PL00058 *24.75 3x 1.00
	8 PLW 8 • 25 ⊗	PL00060 *3.00
	3 🛇	5012345678900# ITEN-A *15.00
	100 AMT	1.800x 2.85 PL00025 *5.13
	60 ∰ 5 ⊗	CASH *96. 76
	5012345678900 EW	
	Select PLU code 25 from the menu.	
	ENTER	

■ Split-pricing entries

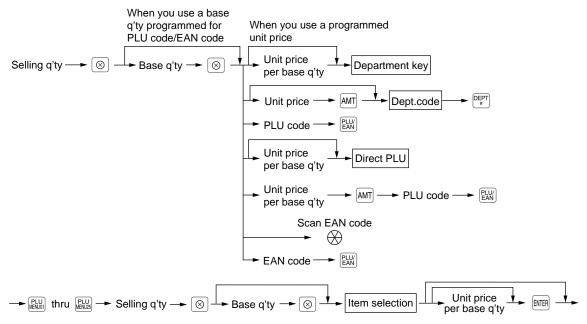
You will use this function when your customer wants to purchase more or less than the base quantity of a loose item.

Procedure

FF method



Normal method



- After an EAN entry, you may be requested to enter a unit price with the display "UNDEFINED CODE" and beep sound. In this case, enter the unit price and press the [NTER] key.
- Selling quantity: Up to four-digit integer + three-digit decimal
- Base quantity: Up to two digits (integer)

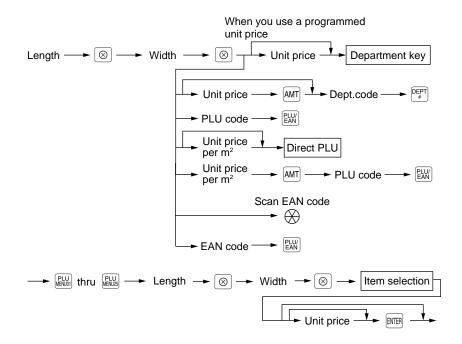
NOTE For actual use of this function, consult your authorized SHARP dealer.

Example -	Key operation	Print
	7	7x 10/ 6.00 DPT. O 7 *4.20 8x 5/ 3.00
	8 ⊗ 5 ⊗ 35 ELW 5 ⊗ 6 ⊗	PL00035 *4.80 5x 6/ 8.75 5045678912304# ITEM-P *7.30
	5045678912304 EAN [RU] 3 ③ 5 ③	3x 5/ 8.00 PL00050 *4.80
	Select PLU code 50 from the menu.	CASH *21.10

■ Successive multiplication entries

This function is practical for example when you enter a sale of items sold by area (square meter).

Procedure



- After an EAN entry, you may be requested to enter a unit price with the display "UNDEFINED CODE" and beep sound. In this case, enter the unit price and press the [NTR] key.
- Length or width: up to seven digits (4-digit integer + 3-digit decimal)
- Unit price: less than a programmed upper limit
- Length x Width x Unit price: up to eight digits

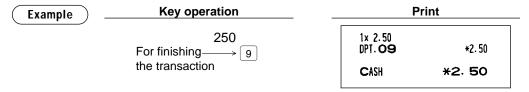
Example	Key operation	Print
Example	3	3x 4x 4.00 DPT. O5
	TL	

■ Single item cash sale (SICS)/single item finalize (SIF) entries

The operation is the same as that for normal department/PLU/EAN entries. The SICS and SIF functions can be available only when the KP receipt type is "addition receipt type."

SICS entries

- This function is useful when a sale is for only one item and is for cash; such as a pack of cigarettes. This
 function is applicable only to those departments that have been set for SICS or to their associated PLUs,
 subdepartments or EANs.
- The transaction is finalized and the drawer opens as soon as you press the department key, [PLU] key, key or the direct PLU key.

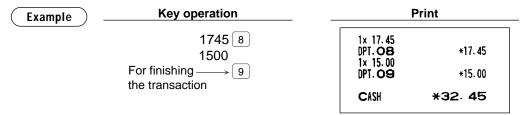




If an entry to a department, PLU/subdepartment or EAN set for SICS follows the ones to departments, PLUs/subdepartments or EAN not set for SICS, it does not finalize and results in a normal sale.

SIF entries

- If an entry to a department, PLU/subdepartment or EAN set for SIF follows the ones to departments, PLUs/subdepartments or EANs not set for SIF, the transaction is finalized immediately as a cash sale.
- Like the SICS function, this function is available for single-item cash settlement.

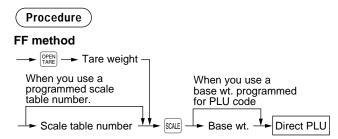


Scale entries

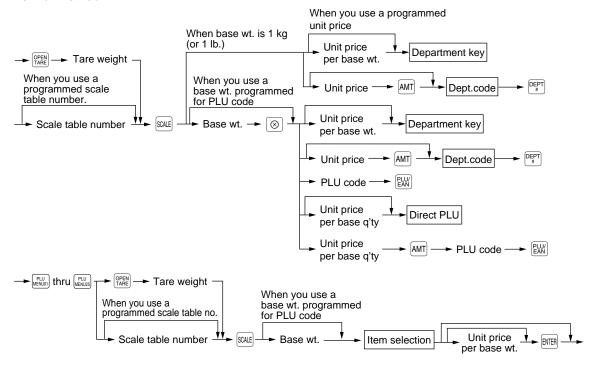
You have a choice of either the manual or automatic method for scale entry.

If the first method is chosen, the clerk needs to enter the reading of the scale manually. If the second one is chosen, the weight is automatically read from the connected scale (option) and appears in the POS terminal display. If you need manual scale entries, contact your authorized SHARP dealer.

Auto scale entries



Normal method



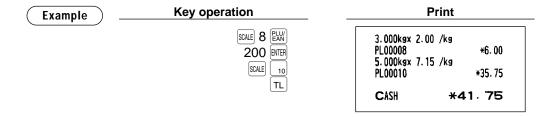
Tare weight: Up to 4 digits (integer + decimal)
 Net weight: Up to 5 digits (integer + decimal)

• Base weight: Up to 2 digits (integer)

• Scale table number: 1 to 9

NOTE

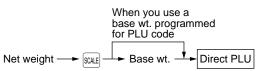
- The POS terminal can be programmed with up to nine scale tables and allows different tares to be assigned to them.
- When the sale key is pressed, the net weight is automatically read from the connected scale (option) and appears in the POS terminal display.
- When the PLU is programmed for "Compulsory scale entry," it is not necessary to press the key.
- To issue a receipt which shows only a tare weight, press $\frac{OPEN}{TARE}$, enter a tare weight, then press $\frac{OPEN}{TARE}$ and $\frac{OPEN}{TL}$.
- The currency descriptor is displayed/printed when it is programmed for the CHECK.



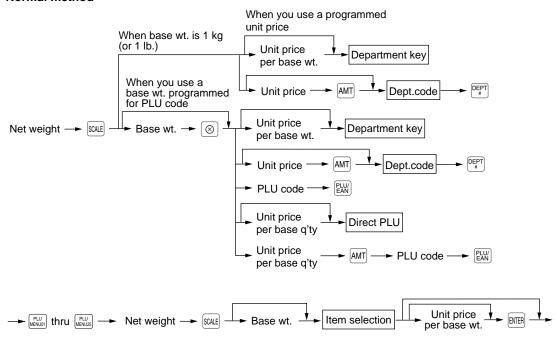
Manual scale entries

Procedure

FF method



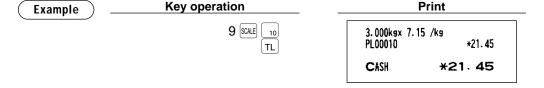
Normal method



- Net weight: Up to 5 digits (integer + decimal)
- Base weight: Up to 2 digits (integer)

NOTE

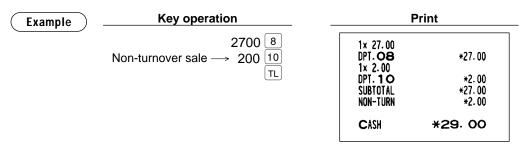
- The net weight is automatically calculated using the programmed tare weight.
- The currency descriptor is displayed/printed when it is programmed for the CHECK.



■ Non-turnover sales

This function is used to perform transaction other than ordinary sales (turnover) as is the case when cigarettes or bouquets are ordered in a restaurant and the like. In this case, a clerk once pays the bill and demands together with other payment.

It is performed by entering a department belonging to the non-turnover group or PLU belonging to the department. If you need this function, contact your authorized SHARP dealer.



Special Entries for PLU/EAN

■ Promotion function

You have a choice of either normal or set selling for promotion entry.

Depending on the shipping destination, the factory setting varies. (Set selling is selected for UK only.) If you want to change the setting, please consult your authorized SHARP dealer.

NOTE For EAN item entry, you cannot enter NON-PLU type EAN code and press code.

Normal selling

This function is convenient for matching several PLU/EAN items and selling them in a lump (e.g. value meal, etc.). Operation is the same as for normal PLU/EAN. The promotion table consists of the discount amount, the trip level for discount (satisfying count of entered item), and the text for a table. One table can be assigned max. 5 kind of items. If the transaction that the promotion item is registered is finalized, the sales amount may be discounted as follows:

Promotion items of table no. 1: Item-A (*2.30), Item-B (*3.10), Item-C (*2.50)

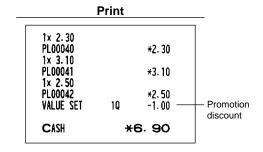
Trip level for discount: 3
Discount amount: *1.00

<sale 1=""></sale>			<sale 2=""></sale>		
	Item-A	*2.30		Item-C	*2.50
	Item-B	*3.10		Item-C	*2.50
	Item-C	*2.50		Item-C	*2.50
	Subtotal	*7.90	•	Subtotal	*7.50
	Discount	-1.00		Discount	-1.00
	Total	*6.90	•	Total	*6.50

Example In the case of <Sale 1> above

Freated as *2.30 item \longrightarrow (Freated as *3.10 item \longrightarrow (Freated as *2.50 item \longrightarrow	
	TL

Key operation



Set selling

This function is convenient for matching several PLU/EAN items and selling them in a lump (e.g. value meal etc.). Operation is the same as for normal PLU/EAN. The promotion table consists of the text for a table, the discount amount, and the trip level for discount (satisfying count of entered item) for each PLU/EAN. One table can be assigned max. 5 kind of items. If the transaction is finalized under the following condition, the sales amount may be discounted as follows:

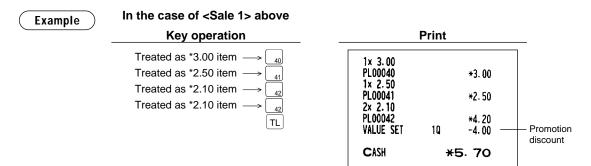
- The total quantity of the sales meet the trip level which is programmed in the promotion table.
- Items of the sales are programmed in the promotion table.

Promotion items of table no. 2: Item-A (*3.00), Item-B (*2.50), Item-C (*2.10)

Trip level for each item: Item-A (1), Item-B (1), Item-C (2)

Discount amount: *4.00

<sale 1=""></sale>	<sale< th=""><th>e 2></th><th></th></sale<>	e 2>	
Item-A *3.00	Item-A	*3.00	
Item-B *2.50	Item-A	*3.00	
Item-C *2.10	Item-B	*2.50	
Item-C *2.10	Item-C	*2.10	
Subtotal *9.70	Subtotal	*10.60	
Discount -4.00	Discount	t -0.00 Discount is not allowed.	
Total *5.70	Total	*10.60 (Q'ty of the item-C should be two.)	be

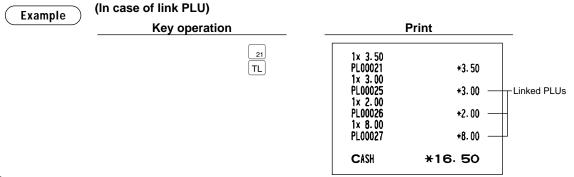


■ PLU/EAN link entries

In case that you register a PLU or EAN that has any PLU linked with the PLU or EAN, the linked PLU(s) are automatically registered together with the leading link PLU or EAN when it is registered. The print format on the receipt depends on the programming (PRINT SELEC2 in OPTIONAL menu in PGM2 mode) as described below.

Printing detailed information

The description texts and amounts of the leading link PLU/EAN and the linked PLUs are printed individually.



Printing leading link PLU/EAN and total sales amount

The description text of the leading link PLU/EAN and the total sales amount of the leading link PLU/EAN and the linked PLUs are printed.



NOTE

If a discount entry is made for a link PLU/EAN link, the discount amount is calculated based on the total sales amount. The discount itself is given to the leading link PLU/EAN.

■ EAN learning function

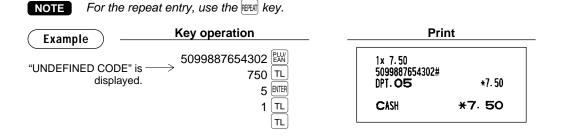
When you enter or scan an undefined code, you are required to enter its unit price and the associated department. The code, associated department and unit price entered are stored in the EAN file or the dynamic EAN file and used for future EAN sales entries.

NOTE

- When there is no capacity remained in the file, the data is not stored in the file.
- For the text for the EAN code, the text of its associated department is applied.
- You can use the EAN learning function in the training mode. This may be convenient to practice the scanning system.

Procedure "UNDEFINED CODE" is displayed with beep sounds and price input window is displayed. When the unit price is zero, Dept. code input window Delete method selection or in case of non-PLU type is displayed. window is displayed. Scan an undifined EAN code EAN code having price info. or press code. Undifined ENTER OF TL — Dept. code → ENTER TL or DEPT Unit price EAN code CL To cancel the operation

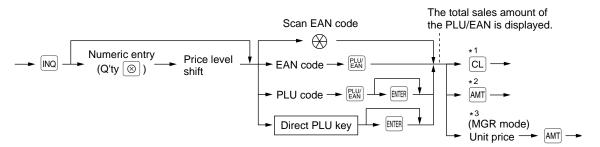
^{*} Select "1 AUTO DELETE" when you want to exempt the EAN code entered from the non-accessed EAN delete function (deletion by selecting DELETE option from EAN DELETE menu in Z1 mode).



■ Price inquiry (view) function

You can use this function when you want to know the unit price of the PLU/EAN item during transaction in the REG/MGR mode.

Procedure



- *1: Press the [CL] key to cancel the the inquiring (view) mode.
- *2: Press the [AMT] key when you want to register the unit price of the PLU/EAN displayed.
- *3: You can change the unit price temporarily in the MGR mode. The unit price which is programmed in PGM mode is not changed (Price override entry).

NOTE For the repeat entry, use the key.

Example —	Key operation	Print	
Price is displaye	5 PLW INQ INQ EAN AMT TL	1x 1.50 PL00005 *1.50 1x 5.25 5089123456708# ITEN-D *5.25 CASH *6. 75	

■ EAN price change function

NOTE To use this function, consult your dealer.

You can use this function when you need to change the unit price or associated department of an EAN item in REG/MGR mode.

There are two methods for change:

- 1. Price change mode
 - You can change the preset price and/or the associated department of an EAN item without entering PGM mode.
- 2. Changing price during a transaction

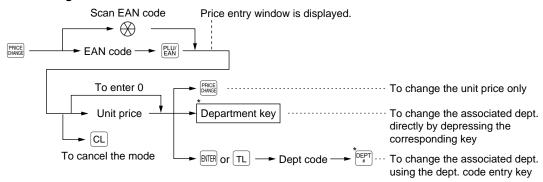
When you has found a wrong EAN price and/or associated department upon transaction, you can correct them at the time of transaction. With the entry of new price and/or associated department, the preset price and/or associated department is automatically changed to the new price and/or associated department.

NOTE

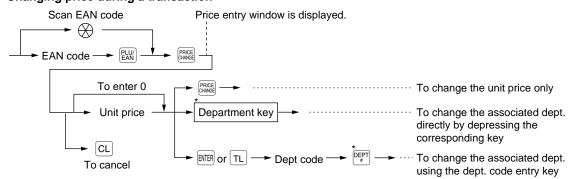
For the Non-PLU type EAN codes having price info. and press codes, the prices in the codes have the priority over the preset prices. So, for these codes, a changed price is valid only when price change is executed.

Procedure

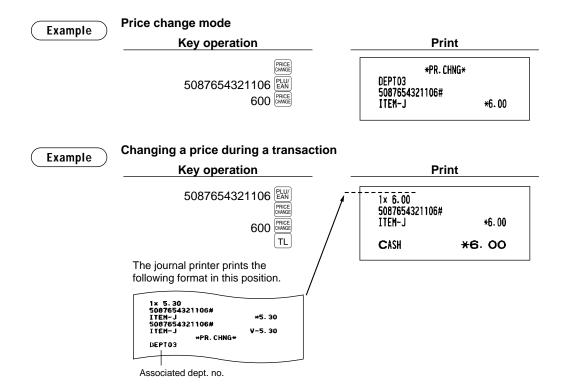
Price change mode



Changing price during a transaction



^{*:} Associated department can be changed only when the totalizer of the item is "0".



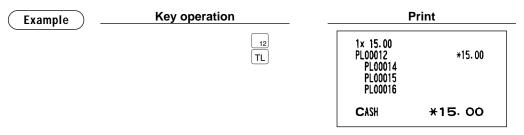
NOTE

- When an undefined code is entered in the price change mode, the register goes to an error status.
- When you press the key during a transaction, the EAN entry is voided of the 1st depression of the key, then you are allowed to enter a correct price and/or associated department.
- When an associated department is changed, the item label for the department will be also changed automatically to the <u>item</u> label of new associated department.
- For the repeat entry, use the REPEAT key.

■ Combo meal PLU/EAN entries

Operation is the same as that for normal PLU/EAN entries.

When a Combo meal PLU/EAN is entered, the labels of those PLUs tied to the Combo PLU/EAN are printed automatically. The sum of all adjusted prices (of those PLUs tied to the Combo PLU) becomes the "combo" price setting.



NOTE

When combo meal is registered, q'ty totalizer of the combo PLU/EAN and amount totalizer of each tied PLU are updated.

■ With/without entries

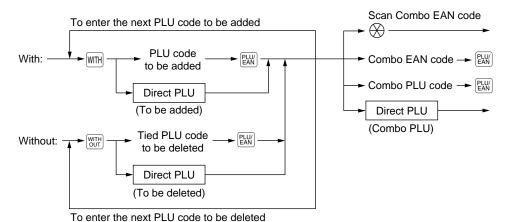
A maximum of 10 tied PLUs of the Combo PLU can be modified (added or deleted) temporarily by using and with keys.

With: To add a PLU to the combo PLU/EAN.

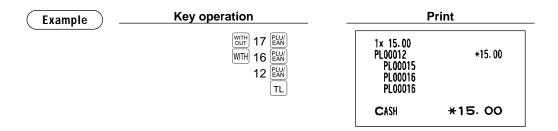
Without: To delete a linked PLU from the combo PLU/EAN.

Procedure

NOTE



The "with" and "without" operation is allowed a total of 20 times.



■ PLU level shift (for direct PLUs)

This shift can double or triple the number of direct PLUs on your POS terminal without adding additional direct PLU keys. You can use direct PLUs in three levels by utilizing the PLU level shift number key, $\stackrel{\mathbb{E}^{V\!R}}{=}$ or the PLU level shift keys $\stackrel{\mathbb{L}_1}{=}$ thru $\stackrel{\mathbb{L}_3}{=}$.

Level key shifts the PLU level from the other two to the required level. (The normal level is the level 1.) You must program your machine in the PGM mode to select one of the two PLU level shift modes — automatic return mode* and lock shift mode** — and decide whether to allow PLU level shift in both the REG and MGR modes or in the MGR mode alone.

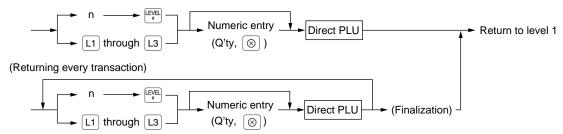
- * The automatic return mode automatically shifts the PLU level back to level 1 after pressing a direct PLU key or finalizing each transaction.
- ** The lock shift mode holds the current PLU level until depression of a PLU level shift key.

Automatic return mode (for PLU levels)

If your terminal has been programmed for PLU level in the automatic return mode, press a desired PLU level shift key before a numeric entry.

Procedure

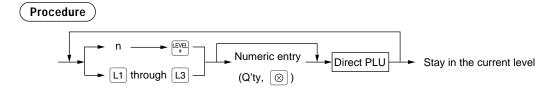
(Returning every item entry) n:PLU shift no.



NOTE When you use the FF method, you need not press the ⊗ key for multiplication entries.

Lock shift mode (for PLU levels)

If your terminal has been programmed for PLU level in the lock shift mode, press a desired PLU level shift key before a numeric entry.



NOTE When you use the FF method, you need not press the \odot key for multiplication entries.

Example Level 1 : PLU code 1, PLU code 2 Level 2 : PLU code 70, PLU code 65

• When your POS terminal has been programmed for the automatic return mode (by one item):

Key operation	Print	
2 [EVEL 1	1x 1.91 PL00001 1x 12.00	*1.91
	PL00070 1x 2.50	*12.00
(IL)	PL00002	* 2.50
	CASH	* 16. 41

• When your POS terminal has been programmed for the lock shift mode:

Key operation		Print	
1 FYE 1 2 FYE 1 2 TL	1× 1.91 PL00001 1× 12.00 PL00070 1× 5.00 PL00065	*1.91 *12.00 *5.00	
	CASH	*18. 91	

■ Price level shift

Three different price levels can be programmed for each PLU/EAN.

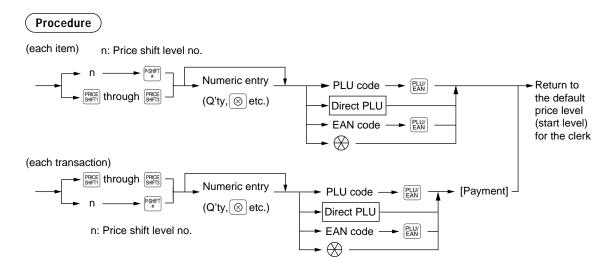
The price levels can be changed for PLU/EAN registrations.

You can shift the PLU/EAN price level (level 1 thru 3) by utilizing the price shift keys thru thru specific thrust thru specific thrust thru specific thrust thrust

- * The automatic return mode automatically shifts the PLU/EAN price level back to level 1 after a PLU/EAN shift entry. You can select whether the price level should return each time you enter one item or each time you finalize one transaction.
- ** The lock shift mode holds the current PLU/EAN price level until pressing a price level shift key.

Automatic return mode (for price shifts)

If your terminal has been programmed for PLU/EAN price level in the automatic return mode, press a desired price level shift key before a numeric entry.

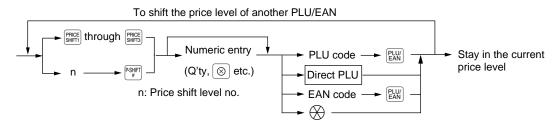


NOTE When you use the FF method, you need not press the igotimes key for multiplication entries.

Lock shift mode (for PLU levels)

If your terminal has been programmed for PLU level in the lock shift mode, press a desired PLU level shift key before a numeric entry.

Procedure



NOTE When you use the FF method, you need not press the \bigotimes key for multiplication entries.

Example

PLU price level 1: PLU code 1 (@1.91), PLU code 2 (@0.79)

PLU price level 2: PLU code 1 (@2.00), PLU code 2 (@0.99)

• When your POS terminal has been programmed for the automatic return mode (by one item):

Key operation	Print	
2 [FSHF] 1 2 TL	1x 1.91 PL00001 1x 2.00 PLU1-P2 1x 0.79 PL00002	*1.91 *2.00 *0.79
	CASH	*4 . 70

• When your POS terminal has been programmed for the lock shift mode:

Print	
1x 1.91 PL00001 1x 2.00 PLU1-P2 1x 0.99 PLU2-P2	*1.91 *2.00 *0.99
CASH	* 4. 90
	1x 1.91 PL00001 1x 2.00 PLU1-P2 1x 0.99 PLU2-P2

■ Condiment entries (for PLU)

Your POS terminal may be programmed for prompting condiment and preparatory instructions for a menuitem PLU.

Example:

When you enter a menu-item PLU, a prompting message such as "HOWCOOK?" and a list of the "Following PLUs" will appear. You must specify one of the "Following PLUs" such as "without mustard" to meet a special order of the guest. In an example of the condiment table shown below, it is assumed that the condiment table no.1 is assigned to PLU code 21 (programmed text "STEAK") and table no. 4 is assigned to table no. 1 as the next table no. When you enter the PLU code 21, the message "HOWCOOK?" will appear to prompt you to specify one of "RARE," "MED.RARE," and "WELLDONE." If the guest chooses "RARE," select it from the list. Then the next message "POTATO?" will appear to prompt you to specify one of "P.CHIPS," "MASHED.P," and "BAKED.P." If the guest chooses "MASHED.P", select it. Then press the TL key to end this entry.

Here is an example of how to perform a condiment entry when your condiment table is as shown below.

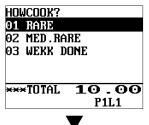
Table number	PLU codes for condiment entry (programmed text, price)			Next table no.	
1	(HOWCOOK?)	23 (RARE 0.00)	25 (MED.RARE 0.00)	27 (WELLDONE 0.00)	4
4	(POTATO?)	33 (P. CHIPS 0.60)	37 (MASHED.P 0.60)	38 (BAKED.P 0.50)	
Menu-item PLUs	Message text		PLUs		

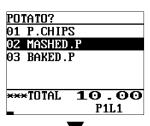




Display







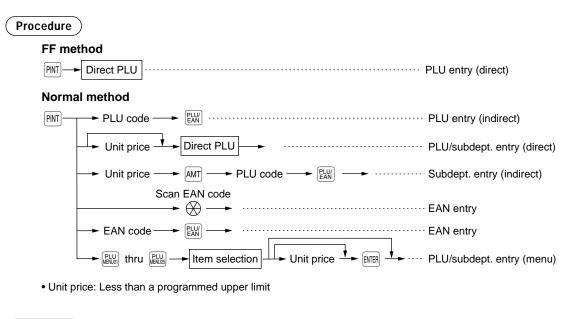
REG	0001
1×0.00	0.00
}RARE	
1×0.60	0.60
3MASHED.P	
CASH	10.60
***TOTAL	10.60
3:32	P1L1

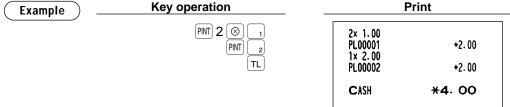


- Your POS terminal will continue to operate for the condiment entry until you finish the entire condiment entry programmed for the PLU. During the condiment entry, if you enter a normal PLU, which is not in the condiment table, an error message will appear.
- When the [CANCE] key is pressed, the entry skips to the next table which is programmed.
- When the [www] key is pressed, its condiment entry is canceled in the programmed mode (REG/MGR or MGR).
- When you enter a PLU priced at "0.00," only the text will be printed on the receipt.
- No refund entry is possible for any condiment entries. When you perform a refund entry with a menu-item PLU and the condiment PLUs assigned to the menu-item PLU are automatically registered as a refund entry.
- You may omit the compulsory condiment entry by pressing the [MIR] key.
- The cursor void entry is allowed for those PLUs that are entered as condiments (menu and condiment).
- The multiplication entry can be made for each condiment item independently. However, sum
 of the entered quantity per condiment table have to be same or below as menu PLU
 registration.
 - When no multiplication entry is made, the quantity is decided automatically to reach number of menu PLU registration.
- You can press the [SHF] key to shift a price level during the condiment PLU entry.

■ Pint entries

Using this function, you can sell an item with the desired quantity such as a half and a double. To perform this function, press the [PINT] key and enter an item assigned a PLU/EAN code for which you have programmed a pint price and a pint quantity. The price for the pint quantity will appear on the receipt. For details, contact your authorized SHARP dealer.





Display of Subtotals

Your POS terminal provides the following types of subtotals:

Subtotal

Press the st key at any point during a transaction. The sales subtotal including tax will appear in the display.

■ Difference subtotal (Differ ST)

Press the Fresh key at any point during a transaction. When you press it first, the subtotal of all entries which have been made is displayed and printed. If you press it second, you will get the subtotal of entries which have been made after you got the first subtotal. Taxes are calculated each time you press the

Example _	Key operation	Print		
	2 DIFFER ST 3 TL	1x 1.91 PL00001 1x 1.50 PL00002 DIFF ST 1x 1.50 PL00003 DIFF ST	*1.91 *1.50 *3.41 *1.50 *1.50 *4. 91	

Finalization of Transaction

■ Cash or check tendering

Press the $\boxed{\text{sr}}$ key to get an including-tax subtotal, enter the amount tendered by your customer, then press the $\boxed{\text{TL}}$ or $\boxed{\text{CA2}}$ through $\boxed{\text{CA5}}$ key if it is a cash tender or press the $\boxed{\text{CH1}}$ through $\boxed{\text{CH5}}$ key if it is a check tender. When the amount tendered is greater than the amount of the sale, your POS terminal will show the change due amount and the symbol "CHANGE." Otherwise your POS terminal will show the symbol "DUE" and a deficit. Make a correct tender entry.

Example			
ormal method			
	Key operation	P	Print
	(ST) 1000 (TL)	1x 1.91 PL00001 1x 1.50 PL00002	*1.91 *1.50
		***TOTAL Cash Change	*3. 41 *10.00 *6.59
eck tendering			
	Key operation	P	Print
	1000 CH1	1x 1.91 PL00001 1x 1.50 PL00002	*1.91 *1.50
		***TOTAL Check Change	*3. 41 *10.00 *6.59

NOTE

You can also enter a cash or check tender from the cash or check menu window. Press the $^{CA}_{\sharp}$ or $^{CH}_{\sharp}$ key and select a pertinent cash or check number and enter the amount.

■ Mixed tendering (check + cash)

Key operation Print Example γ 1x 10.00 PL00001 *10.00 ST 1x 4.56 1000 CH1 PL00002 *4.56 500 TL ***14.** 56 ***TOTAL CHECK ***10.00 *5.00** CASH CHANGE ***0.44**

■ Cash or check sale that does not need any tender entry

Enter items and press the TL or CA2 through CA5 key if it is a cash sale or press the CH1 through CH5 key if it is a check sale. Your POS terminal will display the total sales amount.

Example Key operation Print

10 PLW | TL | 1x 3.00 | PL00006 | x3.00 | 1x 7.15 | PL00010 | x7.15 | PL00010 | x7.15 | CASH | x10.15

In the case of check sale

■ Credit sale

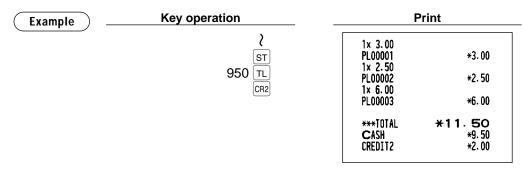
Enter items and press the corresponding credit keys (CR1 through CR9).

Example	Key operation		Print
	6 7 CR1	1× 3.00 PL00006 1× 6.00 PL00007	*3.00 *6.00
		CREDIT1	*9 . 00



- Amount tendering operations (i.e. change calculations) can be achieved by the [CR1] through [CR9] key when a PGM2 mode programming allows them.
- You can also enter a credit tender from the credit menu window. Press the [chi key and select a pertinent credit number and enter the amount.

■ Mixed-tender sale (cash or check tendering + credit tendering)



Press the CH1 through CH5 keys or the CR1 through CR9 keys in place of the TL key when your customer makes payment by checks or by credit account.

Computation of VAT (Value Added Tax)/Tax

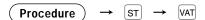
■ VAT/tax system

The POS terminal may be programmed for the following six tax systems by your authorized SHARP dealer.

Automatic VAT 1 through 6 system (Automatic operation method using programmed percentages) This system, at settlement, calculates VAT for taxable 1, taxable 2, taxable 3, taxable 4, taxable 5, and taxable 6 subtotals by using the corresponding programmed percentages.

Automatic tax 1 through 6 system (Automatic operation method using programmed percentages) This system, at settlement, calculates taxes for taxable 1, taxable 2, taxable 3, taxable 4, taxable 5, and taxable 6 subtotals by using the corresponding programmed percentages, and also adds the calculated taxes to those subtotals, respectively.

Manual VAT 1 through 6 system (Manual entry method using programmed percentages)



This system provides the VAT calculation for taxable 1, taxable 2, taxable 3, taxable 4, taxable 5, and taxable 6 subtotals. This calculation is performed using the corresponding programmed percentages when the [VAT] key is pressed just after the [ST] key.

Manual VAT 1 system (Manual entry method for subtotals that uses VAT 1 preset percentages)



This system enables the VAT calculation for the then subtotal. This calculation is performed using the VAT 1 preset percentages when the VAT key is pressed just after the ST key. For this system, the keyed-in tax rate can be used.

Manual tax 1 through 6 system (Manual entry method using programmed percentages)



This system provides the tax calculation for taxable 1, taxable 2, taxable 3, taxable 4, taxable 5, and taxable 6 subtotals. This calculation is performed using the corresponding programmed percentages when the VAT key is pressed just after the ST key. After this calculation, you must finalize the transaction.

Automatic VAT 1 through 3 and tax 4 through 6 system

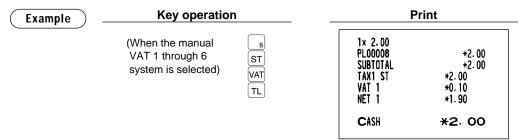
This system enables the calculation in the combination with automatic VAT 1 through 3 and tax 4 through 6. This combination can be any of VAT 1 through 3 and tax 4 through 6. The tax amount is calculated automatically with the percentages previously programmed for these taxes.

NOTE

VAT/tax assignment is printed at the fixed right position of the amount on the receipt and bill as follows:

 $VAT1/tax1 \longrightarrow A$ $VAT2/tax2 \longrightarrow B$ $VAT3/tax3 \longrightarrow C$ $VAT4/tax4 \longrightarrow D$ $VAT5/tax5 \longrightarrow E$ $VAT6/tax6 \longrightarrow F$

When the multiple VAT/tax is assigned to a department or a PLU, a smaller number of the VAT/tax will be printed. For details, contact your authorized SHARP dealer.



■ VAT shift entries

This feature is intended to shift the tax status of a particular department (or PLU) programmed for taxable 1 or taxable 1 and taxable 3.

- 1. When the VAT shift entry is made for a particular department or PLU programmed for taxable 1, their tax status shifts to taxable 2.
- 2. When this entry is made for a particular department (or PLU) programmed for taxable 1 and taxable 3, the tax status "taxable 1" remains unchanged, but the other, "taxable 3" is ignored.

Procedure

Press the will key to activate the VAT shift prior to entering department(s) or PLU(s) concerned.

If you want to activate the VAT shift at the end of an entry, contact your authorized SHARP dealer.

Example	Key operation	P	Print
	SAIT SAIT VAT TL	1× 2.00 PL00008 SUBTOTAL TAX2 ST VAT 2 NET 2	*2.00 *2.00 *2.00 *0.20 *1.80
		CASH	* 2. 00

Guest Check (GLU)

■ Guest look up (GLU) system

Procedure For automatic GLU code generation GLU code (1 to 9999) GLU Guest no. (max. 2 digits) Final VP *2 XXXXXXX RA or RA2 [Payment operation] (Cash, Check, Credit, Exchange)

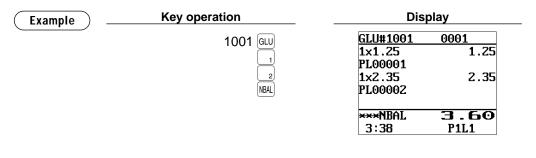
To cancel the opened GLU display, press the MICE key.

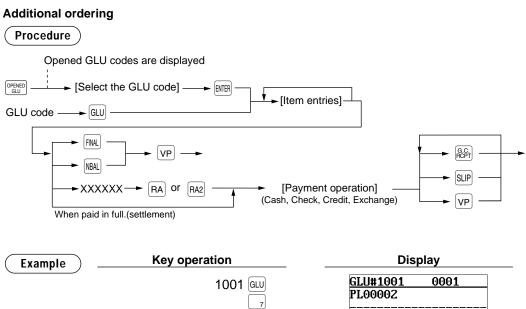
*3 When paid in full.(settlement)

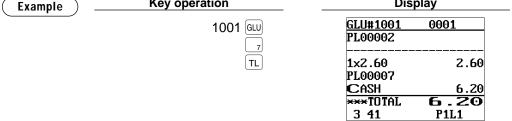


- The GLU code refers to a code that will be used whenever the guest check must be accessed for re-ordering or final payment.
- Your POS terminal can be programmed GLU codes in a sequential fashion (automatic GLU code generation). If your POS terminal has not been programmed to do so, each GLU code can be entered manually.
- When you open the guest check (ex. #2) during operating another guest check (ex. #1), the
 previous guest check (#1) is closed automatically by NBAL function. (If "clerk# compulsory" is
 selected in function selection programming, you must finish the current guest check first for
 making another guest check.)
- *1 This is the optional function (Temporary finalization).

 You can temporarily finalize a guest check by pressing the key. This prints out a guest check to show the current balance, including tax. The guest check, however, is still "open." This means you can still make additional orders to it. The tax is calculated but is not added to the tax totalizer.
- However you can still make additional orders to it by displaying the opened GLUs.
- *2 The tax is not calculated.
- *3 The tax is calculated and is added to the tax totalizer.



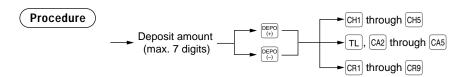


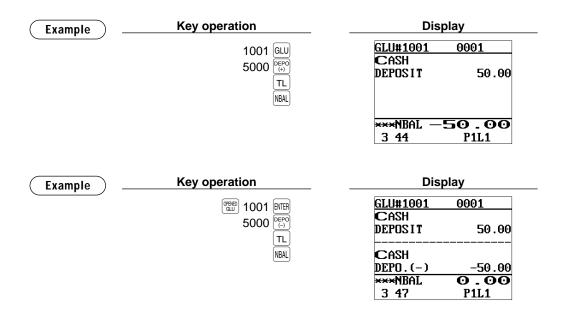


■ Deposit entries

Deposit refers to a prepayment on a guest check. It can be received in cash, by check or credit. You can make a deposit entry only when entering a guest check. It cannot be done during handling of a tendered amount.

A received deposit can be refunded by pressing the (H) key. You cannot attempt to refund an amount larger than the deposit balance.

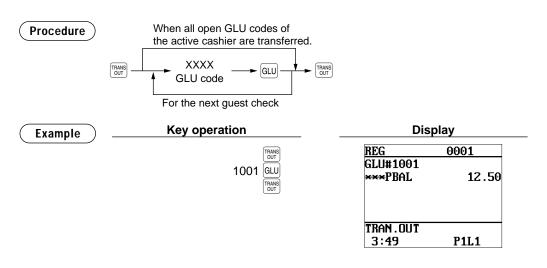




■ Transferring guest checks out or in (Transfer-in/out)

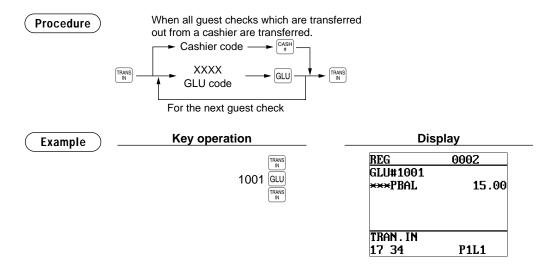
Transferring guest checks out

At the end of a cashier shift or whenever a cashier is relieved, one or more open guest checks can be transferred from the cashier to the open check file until the responsibility for the check(s) is assigned to another cashier. Also, all open guest checks of this cashier can be transferred at one time.



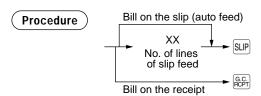
Transferring guest checks in

When the second cashier is assigned to be responsible for guest checks that have been transferred out:



■ Bill printing

This function is used for issuing the bill to the guest. Your POS terminal can print the bill (normal bill or cumulated bill) on the slip, receipt, or journal printer. For selecting these printers, contact your authorized SHARP dealer.

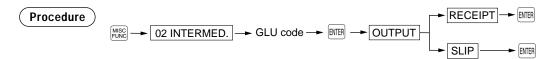


- NOTE
- This function is available immediately after the finalization of transaction (including after pressing the NBAL or the FINAL key).
- If the copy function is allowed, you can print the bill copy on slip and receipt only once. If you need the bill copy, contact your authorized SHARP dealer.

Example	Key operation	Print		
	G.C. ROPT	15/08/2001 15:25	0001 JACK BILL NUMBER 0003	
		1x 12.00 PL00001 1x 28.00 PL00002	*12.00 *28.00	
		***TOTAL	*40.00	

■ Intermediate GLU reading

This function is used for temporary inspection of the guest check. The details of the guest check can be printed on the receipt or the slip. For selecting these printers, contact your authorized SHARP dealer.



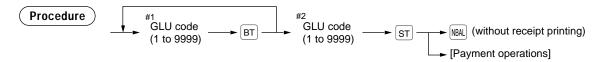
- NOTE
- This function is available after finishing the guest check entry.
- If the intermediate GLU finalization check is set to compulsory (I.BILL FINALIZE is set to ENABLE in FUNCTION PROHIBIT), a guest check cannot make settlement without printing the GLU using the intermediate GLU reading function (temporarily finalization by the FINAL OR INDIAL key is available.)

Example	Key operation	Print
	[Select "02 INTERMED."] 1001	15/08/2001 0001 JACK 15:36 BILL NUMBER 0004
	ENTER	*INTERMED.*
		***PBAL *0.00
		1x 12.00 PL00001 *12.00
		PL00001 *12.00 1x 28.00
		PL00002 *28.00
		***NBAL *40.00

■ Bill totalizing/bill transfer

Bill totalizing

The bill totalizing function is used to totalize multiple bills when, for example, a particular guest pays not only his or her bill, but also the bills of other guests.



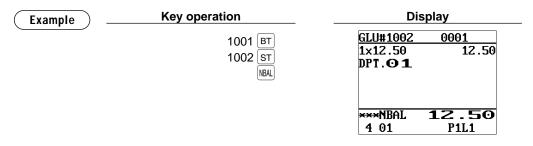
- NOTE
- All #1 bills are added to a #2 bill. A maximum of 5 bills is available for #1.
- The GLU code of #1 must be in use. If the guest check(s) of #1 or #2 has already been handled by another cashier, the guest check(s) must have been made "Transferring out."

Example	Key operation	Display	
	1002 BT 1003 ST NBAL	GLU#1003 0001 1×10.00 10.00 PL00001 1×1.00 1.00 PL00002	
		***NBAL 11.00 3 57 P1L1	

Bill transfer

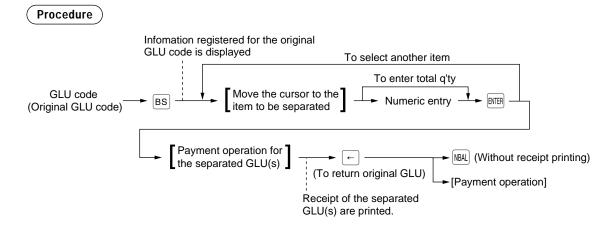
This function is used to change the GLU code of a particular bill.

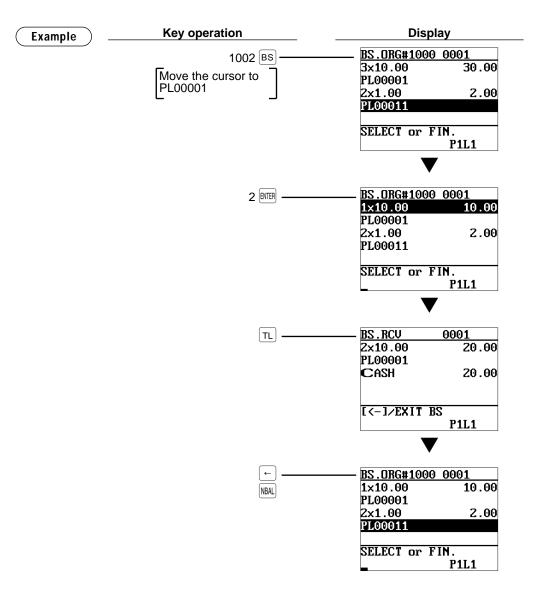
- NOTE
- This function requires that the current GLU code be entered for #1 and a new GLU code be entered for #2.
- A #1 bill is transferred to a #2 bill. The #1 bill is then cleared and set free.



■ Bill separating

This function is used when each guest of a group pays his or her own order. With this function, you can select some items from a guest check and make an entry for the payment. Also, you can transfer the items you have selected to other guest checks.



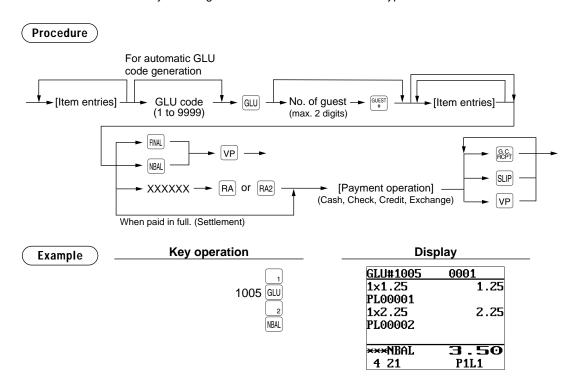


NOTE

- The items which are refunded or discounted can not be separated.
- You cannot specify the quantity of an item for selection when the stored quantity has decimal fraction
- When no item is yet selected, the B.S. mode is automatically terminated by pressing the RBAL key or removing the clerk key.

■ Transaction migration

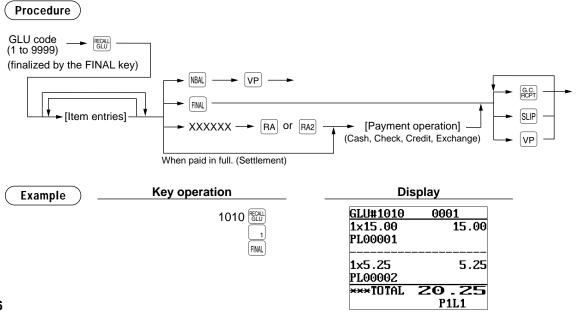
This POS terminal allows you to migrate the transaction of non-GLU type to the GLU file.



NOTE The transaction migration can be operated before payment operation was made.

■ Recall GLU

When the [FM] key is treated as the total status key (that is, FINAL key functions as a cash key), you can recall GLUs finalized by the [FM] key by pressing the [FM] key to make additional item entries and realize the settlement other than cash.

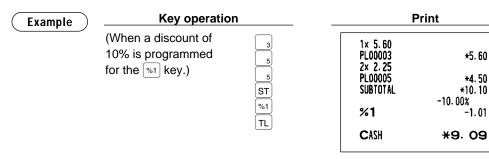


Auxiliary Entries

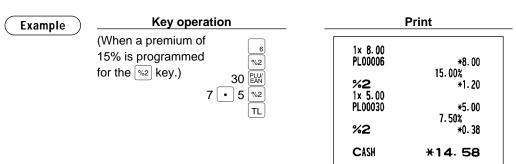
■ Percent calculations (premium or discount)

- Your POS terminal provides percent calculations for a subtotal or each item entry depending on the programming.
- Percentage: 0.01 to 99.99%

Percent calculation for a subtotal



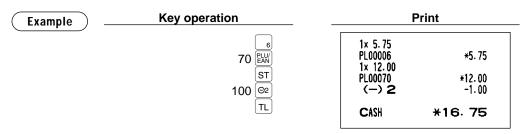
Percent calculation for item entries



■ Discount entries

Your POS terminal allows you to deduct a certain amount less than a programmed upper limit after the entry of an item or the computation of a subtotal depending on the programming.

Discount for a subtotal



Discount for item entries

Example Key operation		Print	
	7 ELN 75 ©1 TL	1x 6.75 PL00007 (—) 1	*6. 75 -0. 75 *6. 00
		J311	

■ Refund entries

For a refund entry, press the RF key just before you press a department key, PF key, direct PLU key or key or just before you scan an EAN code. The operation before pressing the RF key is the same as the one of normal operation. For example, if a refund item is the one entered into a department, enter the amount of the refund, then press the RF key and the corresponding department key in this order; if an item entered into a PLU is returned, enter the corresponding PLU code, then press the RF and RF keys; and if a refund item is the one entered into an EAN, press the RF key and scan the EAN code.

Example	Key operation	Print		
	RF 3 7 8 7 RF PLU	-1x 1.50 PL00003 -7x 2.00 PL00007	R-1.50 R-14.00	
	TL	CHANGE	* 15. 50	

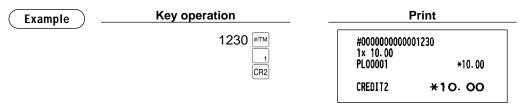
■ Return entries

For a return entry, press the RTN key just before you press a department key, FRTN key direct PLU key or PLU key or just before you scan an EAN code. The operation before pressing the RTN key is the same as the one of normal operation. For example, if a return item is the one entered into a department, enter the amount of the return, then press the RTN key and the corresponding department key in this order; if an item entered into a PLU is returned, enter the corresponding PLU code, then press the RTN and RTN keys; and if a returned item is the one entered into an EAN, press the RTN key and scan the EAN code.

Example	Key operation	Print	
	7 RTN PLAY TL	1x 50.00 PL00005 -1x 4.00 PL00004 -7x 2.00 PL00007	*50.00 RT-4.00 RT-14.00
		CASH	*32 . 00

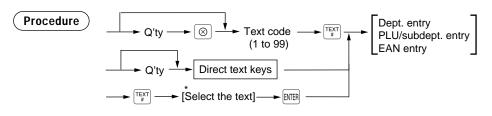
■ Printing of non-add code numbers

Enter a non-add code number such as a guest code number and credit card number within a maximum of 16 digits and press the [#TM] key at any point during the entry of a sale. Your POS terminal will print at once.

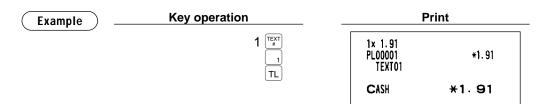


■ Printing of free text

Free text programmed in the PGM mode can be printed out by entering the corresponding text code and pressing the Fest key or by pressing a corresponding direct text key. You can describe your item together with departments and PLUs.



*To exit from the text list, press the CANCEL key.



NOTE You can void the free text by cursor void operation.

■ Entertainment bill

This function is used to print sales data on guest checks (Entertainment bill) on a receipt printer.



Print sample

YOUR RECEIPT THANK YOU 0001 JACK 15/08/2001 BILL NUMBER 0007 15:46 1x 15.00 PL00001 *15.00 CASH ***15.00** Angaben zum Nachweis der Höhe und der betrieblichen Veranlassung von Bewirtungsaufwendungen Bewirtete Person(en): Anlass der Bewirtung: Höhe der Aufwendungen *15.00 bei Bewirtung im Restaurant in anderen Fällen Datum TOWNNAMETOWNNAME 15/08/2001 Unterschrift

Payment Treatment

■ Tip-in entries

Your POS terminal allows the entry of tips that your guests give to clerks in cash or other media (check or credit). The tip in entry assumes that it is carried out in the following system:

- Tip paid by a guest to a clerk is entered in the POS terminal by tip entry, and the restaurant pays the tip amount to the clerk later in cash.
- Tip amount entry to the POS terminal is normally performed by a clerk.

The entry is allowed before payment operation is performed. After the tip entry is performed, item entry is not allowed. The transaction operation must be finalized by payment operation. Two types of tip, cash tip and non-cash tip, are not allowed to be mixed in entry during one transaction operation. Tip entry only in either of them is allowed.

Cash tip entry:

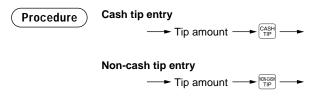
In a transaction in which cash tip entry is made, when payment operation is started, the process is as follows:

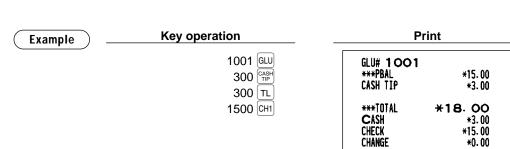
Cash tender (which may be foreign money) is compulsory until total cash tender exceeds or equals to cash tip amount. Then, check (or credit) tender operation is allowed

Non-cash tip entry:

In a transaction in which non-cash tip entry is made, when payment operation is started, the process is as follows:

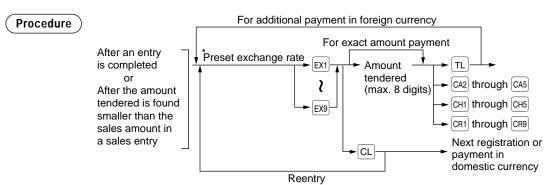
Check (or credit) tender is compulsory until total check (or credit) tender exceeds or equals to non-cash tip amount. Then, cash tender operation is allowed.





■ Currency exchange

Your POS terminal allows payment entries in foreign currency. Pressing the EXI through EX9 key creates a subtotal in foreign currency. Cash alone can be handled after currency exchange.



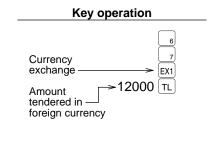
^{*}Preset rate: 0.0000 to 9999.999999

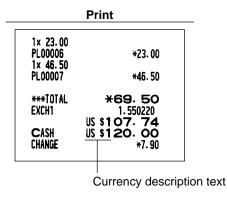


- When the amount tendered is short, its equivalent in deficit is shown in domestic currency.
- You can also enter a foreign currency tender from the exchange menu window. Press the key and select a pertinent exchange number and enter the amount.
- Change amount will be displayed in domestic currency.
- Availability of credit and cheque tendering depends on the programming. (Only for the exchange 1)

Example

Preset exchange rate (1.550220) :EX1



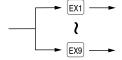


NOTE

Case of opening foreign currency drawer:

- At the timing of issuing receipt after tendering exchange amount.
- At the timing of issuing X/Z report (included CCD)
- The <u>Exchange drawer open function</u> is executed.

 When the EXCHANGE(n) key is pressed simply out of transaction, the foreign currency drawer is opened, and no sale counter will counted one up.



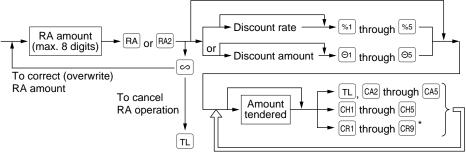
■ Received-on-account entries

To receive a received-on-account (RA), you can select either of cash only system or mixed tendering system. Select the cash only system when you receive RA by cash only. In the mixed tendering system, you can receive RA by cash, check or credit. In either system, you cannot receive RA in foreign currency. When you want to use the cash only system, contact with your authorized SHARP dealer.

Mixed tendering system

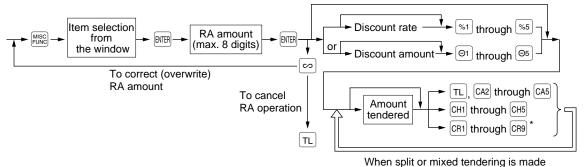
Procedure

Direct key entries



When split or mixed tendering is made

Menu-based entries



When spill of mixed tendening is made

NOTE

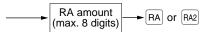
* Of the CRI through CR9 keys, you may use only the one that is programmed to be capable of entering amounts tendered.

Example	Key operation	Print
	12345 #/TM 4800 RA 4000 CH1 800 TL	#000000000012345 ***RA

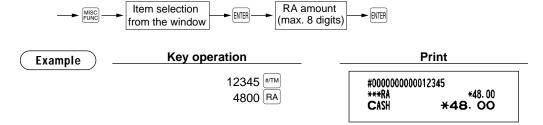
Cash only system



Direct key entries



Menu-based entries



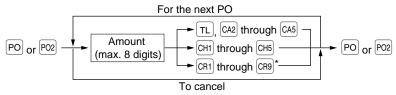
■ Paid-out entries

To make a paid-out (PO) entry, you can select either of cash only system or mixed tendering system. Select the cash only system when you make a payment by cash only. In the mixed tendering system, you can make a payment by cash, check or credit. In either system, you must a PO entry only in a transaction. When you want to use the cash only system, contact with your authorized SHARP dealer.

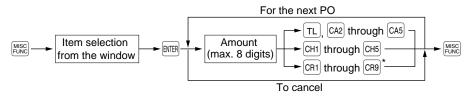
Mixed tendering system



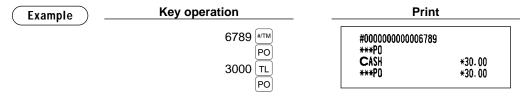
Direct key entries



Menu-based entries



* Of the CR1 through CR9 keys, you may use only the one that is programmed to be capable of entering amounts tendered.



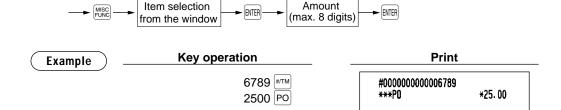
Cash only system



Direct key entries

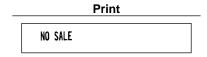


Menu-based entries



■ No-sale (exchange)

Simply press the NS key without any entry. The drawer will open and the printer will print "NO SALE" on both the journal and the receipt. If you let your machine print a non-add code number before pressing the NS key, a no sale entry is achieved with a non-add code number printed.

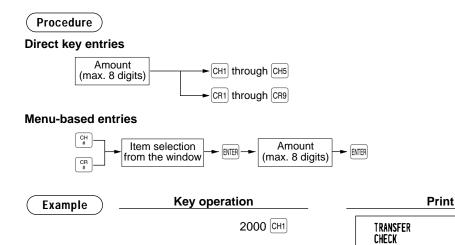


NOTE

You can also enter "No-sale" from the miscellaneous menu. Press the key and select "08 NO SALE" from the menu.

■ Transferring cash

This function is used to change cash sales amount for credit or check sales amount. For example, you can use this function when your guest asks you to credit the payment or to receive payment with check after entering the payment as cash.



***20.00**

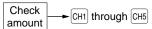
■ Cashing a check

NOTE

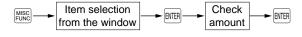
To use this function, please consult your authorized SHARP dealer, while you cannot use this function together with the cash transferring function.

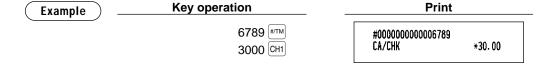
Procedure

Direct key entries



Menu-based entries





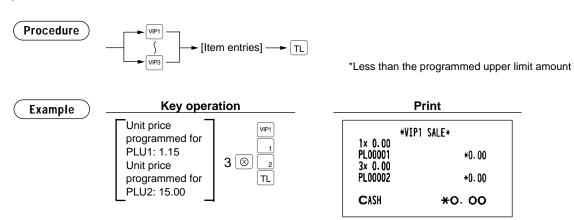
■ Service charge

When the payment operation is made for sales registrations, the service charge amount is calculated and printed. You can program a percent rate for calculating the service charge. If the percent rate is programmed as 0%, the POS terminal does not print any service charge. Service charge is available in automatic VAT 1-6, automatic tax 1-6, automatic VAT 1-3 and automatic tax 4-6 system.

Key operation	Print	
2 3 ST TL	1x 15.00 PL00002 1x 3.00 PL00003 SUBTOTAL SER. CHRG	*15.00 *3.00 *18.00 *1.80
	CASH	*19.80
		2 1x 15.00 PL00002 1x 3.00 PL00003 SUBTOTAL SER. CHRG

■ VIP sales

This function is used for transaction for the important guest who is free of charge. In this mode, any unit price is not counted.



■ Customer management

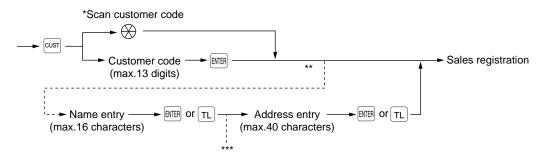
Your POS terminal can provide the customer management function.

To enable the customer management function, enter the customer code assigned to a customer. You can enter the customer code at any point during a transaction.

Normally customer information (name, code and address) are previously set by the programming. However, you can enter a new customer information during transaction. When an undefined customer code is entered, the message, "UNDEFINED CODE" is displayed, then you can enter the customer's name and address, which are saved in the customer file.

For the customer registered, you can allow to defer his/her payment. Take the tentative finalization using the week. The sales amount is accumulated to the charge amount of each customer. When the customer settles his/her charge account take the received-on account entry.

Procedure

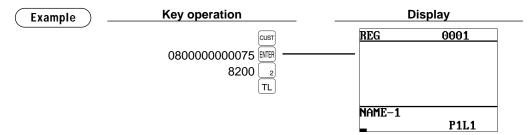


- *: Scanning the customer code on a Customer Card provided to the customer, or EAN-13 format bar code. Additionally the customer code can be read by the optional magnet card reader.
- **: When a code entered for the customer entry does not exist in the customer file, "UNDEFINED CODE" is displayed for a moment with beep sounds. Then the NAME entry window is displayed to prompt to operator to enter a customer's name.
- ***: The ADDRESS entry window is displayed.

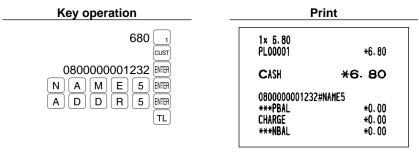
NOTE

- The customer code entry is inhibited after the payment operation.
- When the wrong code is registered, take the following procedure to cancel it. If no item has been entered, press the NS key.

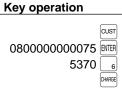
 If the item entry has been made, perform the subtotal void operation.

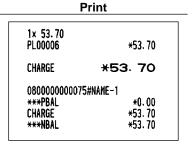


To enter a new customer code in the REG/MGR-mode

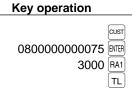


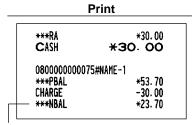
• When you allow the customer to defer the payment;





• When the customer settles his/her charge account or partial payment is done;





The remainder of the charge account

TRAINING Mode

The training mode is used when the operator or the manager practices POS terminal operations.



In case "clerk and cashier system" is applied to your POS terminal, cashiers can enter to the training mode.

When a clerk/cashier set in training is selected, the POS terminal automatically enters the training mode, while a clerk/cashier not set in training is selected, the POS terminal automatically enters the ordinary REG mode. A training text and a maximum of two training clerks/cashiers can be programmed. For programming of training clerk/cashier, contact your authorized SHARP dealer.

The training operations are valid in all modes.

A mark which is identifying a training receipt is printed on the receipt which is issued in the training mode.

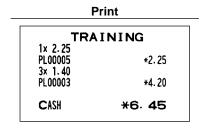
The journal report completely stops in the training mode. The consecutive number is not updated. The preceding number is repeated in printing.

The memory in clerk/cashier is updated in the training mode. Other memories are not updated.

The GLU codes which are opened in the training mode are also printed on the GLU report. In this case, those GLU codes are distinguished from others by the character of "T." The data of training GLU codes are not added to the total.

The reading and resetting of training clerks/cashiers is printed on the clerk/cashier reports. However, the sales total of training clerks/cashiers is not included in the clerk/cashier total on the full clerk/cashier report.

Key operation				
Selecting the cashier set in training	3 ⊗ 3 TL			



Overlapped Clerk Entry

This function allows to switch from one clerk to another clerk and to interrupt the first clerk's entry. So the second clerk can do his or her entry in this mode. Interrupt handling is possible only in the overlapped clerk entry. For actual use of this function, contact your authorized SHARP dealer.

NOTE

- The overlapped clerk entry is available only in the clerk entry system.
- The overlapped clerk entry is not effective while the tendering sale is going on.
- If any clerk is still making an entry (or has not finalized the transaction yet), the POS terminal does not run in any mode other than REG and MGR, and no X/Z reports can be printed. The message "CLERK REMAINED" and the related clerk are displayed.

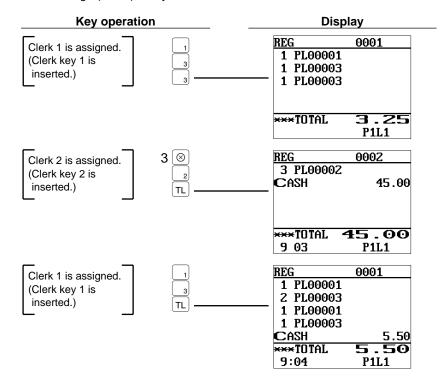
Example

Clerk 1: Entry started

Clerk 2: Clerk change (1 to 2), interrupt initiated

Clerk 2: Transaction finished

Clerk 1: Clerk change (2 to 1), entry restarted

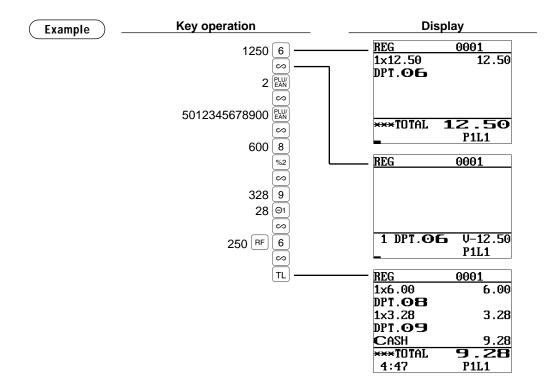


5 Correction

REG MODE

Correction of the Last Entry (Direct Void)

If you make an incorrect entry relating to a department, PLU/subdepartment, EAN, percentage (%1) through %5), discount (101) through 105), item refund, or tip, you can void this entry by pressing the 102 key immediately.



Correction of the Next-to-Last or Earlier Entries (Indirect Void)

If you find an incorrect entry before finalizing the transaction (e.g. before pressing the TL key), you can void the entry by the cursor operation or the key sequence operation.

Indirect void by cursor operation

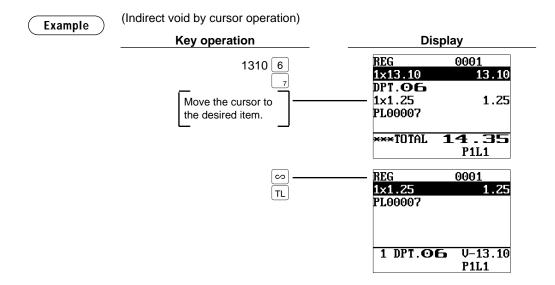
You can void department, PLU/subdepartment, EAN, item refund, amount discount/premium and percent entries.

Move the cursor to the item to be voided, and press the ∞ key.

Indirect void by key sequence operation

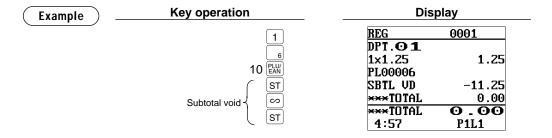
You can void department, PLU/subdepartment, EAN and item refund.

Press the key just before you press a department key, key, direct PLU key or key or just before you scan an EAN code. For the refund indirect void, press the key after you press the key.



Subtotal Void

You can void an entire transaction. Once subtotal void is executed, the transaction is aborted and the POS terminal issues a receipt.



Correction of Incorrect Entries Not Handled by the Direct, Indirect or Subtotal Void Function

Any errors found after the entry of a transaction has been completed or during an amount tendered entry cannot be voided. These errors must be handled by the manager. The following steps should be taken.

- **1.** If you are making the amount tendered entry, finalize the transaction.
- **2.** Make correct entries from the beginning.
- **3.** Hand the incorrect receipt to your manager for its cancellation.

REG MODE

Copy Receipt Printing

If your customer wants a receipt after you have finalized a transaction with the receipt ON-OFF function in the "OFF" status (no receipting), press the receipting. Your POS terminal can also print a copy receipt when the receipt ON-OFF function is in the "ON" status. If you want to make a copy, please consult your authorized SHARP dealer.

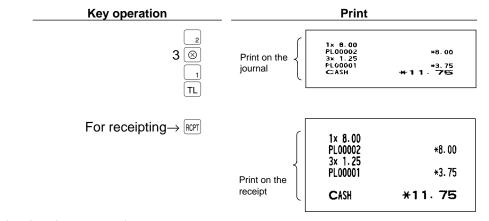


To toggle the receipt ON-OFF status, use one of the following procedures:

- Select "RCP SW." from the window which is opened by pressing the window which is opened by the
- Press the RCP SW." window.

Example

Printing a receipt after making the entries shown below with the receipt ON-OFF function "OFF" status



"COPY" is printed on the copy receipt.

	COPY
1x 8.00 PL00002 3x 1.25	*8. 00
PL00001	*3.75
CASH	*11. 75

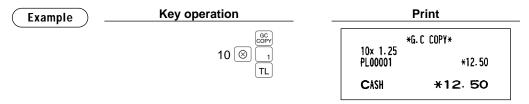
Guest Check Copy

You can use this function when you want to take a copy of guest check.

Press the GCPY key and make a desired entry.



- NOTE
- The guest check copy has nothing to do with the memory.
- The operation is the same as normal entry. But the validation printing is disabled and the drawer does not open.



Validation Printing Function

The POS terminal can perform validation printing when it is connected with the slip printer. For the details of slip printer, contact your authorized SHARP dealer.

- 1. Set a validation slip to the slip printer.
- 2. Press the VP key. The validation printing will start.

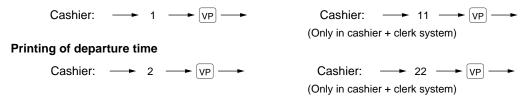
Programmed compulsory validation printing can be overridden by performing the following operation. If you need this function, contact your authorized SHARP dealer.

1. Move the mode key to MGR position.

Employee's Arrival/Departure Time Printing

The POS terminal can perform employee's arrival and departure time printing when it is connected with the slip printer. For the details of slip printer, contact your authorized SHARP dealer. For printing, you must be in the REG mode.

Printing of arrival time



7

Manager Mode

MGR MODE

The manager mode is used when managerial decisions must be made concerning POS terminal entries, for example, for overriding limitations and for other various non-programming managerial tasks.

NOTE

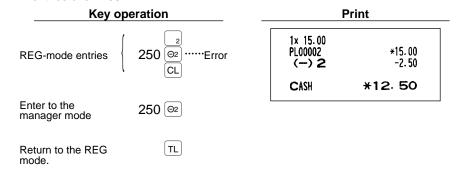
Normal POS terminal operations may also be performed in this mode.

Override Entries

Programmed limits (such as maximum amounts) for functions can be overridden by placing the POS terminal in the manager mode.



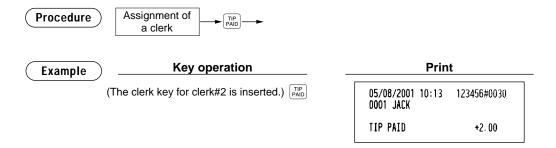
This example presumes that the POS terminal has been programmed not to allow coupon entries over 2.00.



Tip Paid Entries

This operation is used when tips that guests have paid by using media other than cash (check or credit) are paid to respective clerks in cash.

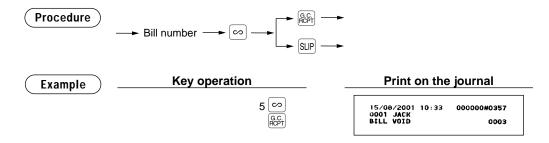
You can make tip paid entries in the MGR mode only. The tips are paid to corresponding clerks according to their portions.



Bill Recording/Bill Void

This bill information have to be recorded when BILL REPORT FILE was created (Bill recording). Each record contains "bill consecutive number", "clerk number", "issued date", and "amount".

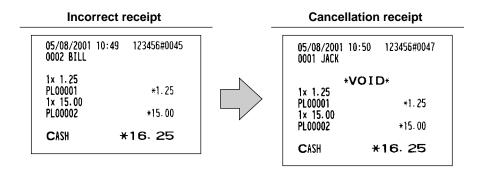
The bill record can be voided from BILL REPORT FILE (Bill void). The voided bill number will be used on newly issuing bill to filling bill report completely.



Correction after Finalizing a Transaction

When you need to void incorrect entries that clerks cannot correct (incorrect entries that are found after finalizing a transaction or cannot be corrected by direct, indirect or subtotal void), follow this procedure in the MGR mode.

- 1. Enter to the manager mode.
- 2. Press the ∞ key to put your POS terminal in the VOID mode. (Note the indication on the display.)
- **3.** Repeat the entries that are recorded on an incorrect receipt. (All data in the incorrect receipt is removed from POS terminal memory; the voided amounts are added to the void mode totalizer.)



NOTE

Your POS terminal leaves the VOID mode whenever a transaction is canceled (i.e. finalized in the VOID mode). To void additional transactions, repeat steps 2. and 3. above.

8 Reading (X) and Resetting (Z) of Sales Totals

X2/Z2 MODE OPXZ MODE

- Use the reading function (X) when you need to take the reading of sales information entered after the last resetting. You can take this reading any number of times. It does not affect the POS terminal's memory.
- Use the resetting function (Z) when you need to clear the POS terminal's memory. Resetting prints all sales information and clears the entire memory except for the GT1 through GT3, reset count, and consecutive number.
- X1 and Z1 reports show daily sales information. You can take these reports in the X1/Z1
- X2 and Z2 reports show periodic (monthly) consolidation information. You can take these reports in the X2/Z2 mode.
- In the OP X/Z mode, an clerk and/or cashier can take his or her report.
- If you want to stop the printing report, press the CL key. Even if the printing is stopped, the consecutive number (and Z counter if you are printing a Z report) is increased by one.



Please kindly take note to take Clerk reports instead of Cashier reports when "cashier only system" is applied to your machine. Only when "cashier + clerk system" is applied, you can take both of Clerk and Cashier reports.

■ How to take a X1/Z1 or X2/Z2 report

[To take a X1 or X2 report:]

- 1. Move the mode key to OP X/Z, X1/Z1, or X2/Z2 position.
- 2. Select "1 READING" to display the report lists.
- 3. Select a report title listed in the table shown later. When you select an item with parentheses on the opening screen, you can jump to the pertinent report title(s).
- 4. If needed, enter corresponding values described in the "Data to be entered" column on the table shown later.

[To take a Z1 or Z2 report:]

- 1. Move the mode key to OP X/Z, X1/Z1, or X2/Z2 position.
- 2. Select "2 RESETTING" to display the report lists.
- 3. Select a report title listed in the table shown later.
- 4. If needed, enter corresponding values described in the "Data to be entered" column on the table shown later.
- 5. After the report has been taken, the message "ARE YOU SURE?" will appear. Select one of the following actions:
 - Select "YES" to reset the sales information.
 - Select "NO" to save the sales information.

■ Flash report

You can take flash reports (display only) in the X1 mode for department sales, cash in drawer (CID) and sales total at the point you take the report

- 1. Move the mode key to X1/Z1 position.
- 2. Select "3 FLASH MODE" to display the flash report menu.
- 3. Select "DEPT SALES" to take a flash report of department sales, "CID" to take a flash report of cash in drawer, or "SALES TOTAL" to take a flash report of sales total.

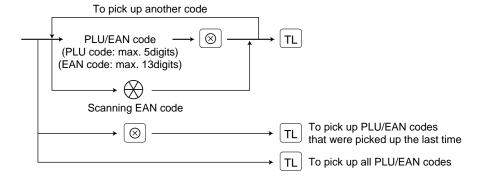
Report title	Description	Available re in each		Data to be entered
		X1/Z1	X2/Z2	
1 GENERAL	General	X1, Z1	X2, Z2	
2 DEPT./GROUP	Department by group	X1	X2	Start/end department codes
3 DEPT.IND. GROUP	Individual group total of departments	X1	X2	Department group no.
4 DEPT.GR. TOTAL	Full group total of departments	X1	X2	
5 PLU	PLU by designated range	X1, Z1	X2, Z2	Start/end PLU/EAN codes
6 PLU PICK UP	PLU/EAN pick up report	X1, Z1	X2, Z2	*1
7 COMBO SALES	Combo sales	X1	X2	Start/end PLU/EAN codes
8 COMBO PICK UP	COMBO sales pick up report	X1	X2	*1
9 PLU BY DEPT	PLU/EAN by associated dept.	X1, Z1	X2, Z2	Department code
10 PLU IND. GROUP	Individual group of PLU/EAN	X1	X2	PLU/EAN group no.
11 PLU GR. TOTAL	Full group total of PLU/EAN	X1	X2	
12 PLU STOCK	PLU/EAN stock	X1		Start/end PLU/EAN codes
13 PLU STOCK PICK UP	PLU/EAN stock pick up report	X1		*1
14 PLU ZERO	PLU/EAN zero sales	X1	X2	All
SALES	PLU/EAN zero sales by department	X1	X2	Department code
15 PLU MIN. STOCK	PLU minimum stock	X1		Start/end PLU/EAN codes
16 PLU CATEGORY	PLU/EAN by price category	X1	X2	Price
17 TRANSACTION	Transaction	X1	X2	
18 TL-ID	Total in drawer	X1		
19 COMMISSION	Commission sales	X1	X2	
20 TAX	Tax	X1	X2	
21 CHIEF	Chief	X1		
22 ALL CLERK	Full clerk	X1, Z1	X2, Z2	
23 IND. CLERK	Individual clerk	X1, Z1	X2, Z2	
		(OP X/Z mode)	X, Z	
24 ALL CASHIER	All cashier	X1, Z1	X2, Z2	Valid only in clerk + cashier
25 IND. CASHIER	Individual cashier	X1, Z1	X2, Z2	system
		(OP X/Z mode)	X, Z	
26 HOURLY	Hourly (full)	X1, Z1		Start/end time
	Hourly (by range)	X1		

Report title	Description	Available in each	report type n mode	Data to be entered
-	-	X1/Z1	X2/Z2	
27 DAILY NET	Daily net		X2, Z2	
28 GLU	GLU	X1, Z1		Start/end GLU code
29 GLU BY CLERK	GLU by clerk	X1, Z1		
30 BALANCE	Balance	X1	X2	
31 BILL	Bill report	X1, Z1		
32 CUSTOM SALES1	Customer sales 1		X2, Z2	Only details (date and time) Start/end customer codes
33 CUSTOM SALES2	Customer sales 2		X2, Z2	Detail/amount & total Start/end customer codes
34 CUSTOM BY AMT	Customer by designated sales range		X2	Amount
35 CHARGE ACCOUNT	Customer charge account		X2	
36 STACKED	Stacked report 1	X1, Z1	X2, Z2	
REPORT	Stacked report 2	X1, Z1	X2, Z2	

NOTE

*1: You can pick up PLU/EAN codes for issuing the report. You can pick up new PLU/EAN codes or the codes that were picked up the last time. To pick up new codes, select "1 NEW PICKING", and follow the procedure show below to pick up new codes. To pick up the codes that were picked up last time, select "2 LAST PICKING".

Follow the following procedure for picking up PLU/EAN codes.



* The following reports relating to PLU/EAN is issued in the sequence of PLUs and EANs.
PLU, PLU BY DEPT, PLU IND. GROUP, PLU ZERO SALES, PLU STOCK, PLU MIN. STOCK and PLU CATEGORY

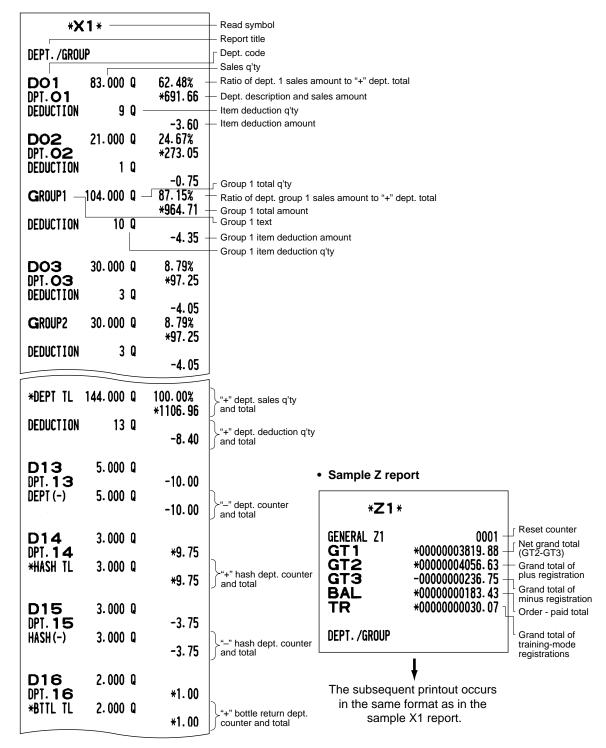
Also the EAN codes are printed in the sequence shown below.

EAN-13	
EAN-8	
UPC-A	
UPC-E	

Daily Sales Totals

■ General report

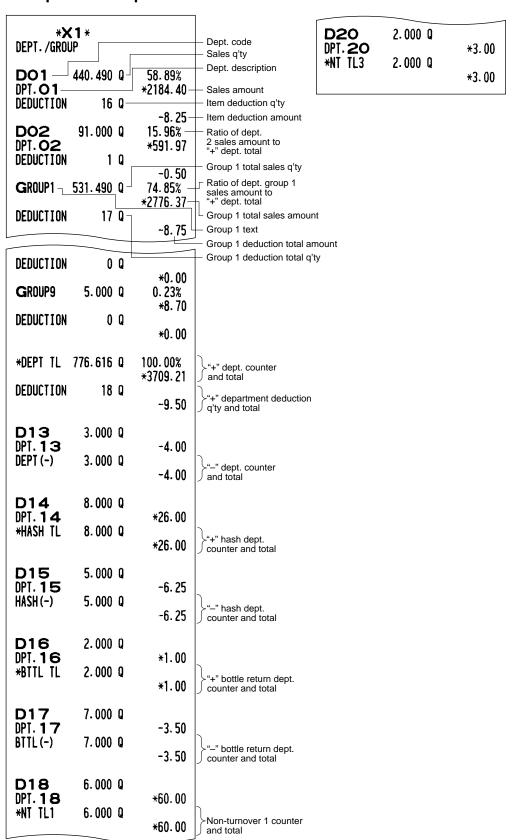
Sample X report



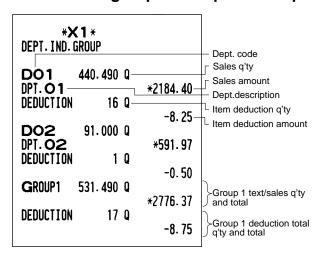
D17			
DPT. 17	5.000 Q	-2.50	
BTTL (-)	5.000 Q		-" bottle return dept. counter and total
		-2.50	J
D18 DPT. 18	0.000 Q	* 0.00	
*NT TL1	0.000 Q		Non-turnover 1 counter and total
		*0.00	
D19 DPT. 19	2.000 Q	*30.50	
*NT TL2	2.000 Q		Non-turnover 2 counter and total
		*30.50	Non-tumover 2 counter and total
D20 DPT.20	2.000 Q	*3.00	
*NT TL3	2.000 Q		Non-turnover 3 counter and total
		*3.00	J
TRANSACTION			- Report title
(-)2	10	-0.25	Subtotal (–) counter and total
%1 %3	1 Q 1 Q	-3. 02 -22. 00	Subtotal % counter and total
NET1		*1070.19	Net sales total
TAX1 ST VAT 1			Taxable 1 total
TAX2 ST		*591.66	VAT 1 total
TAVE CT		*94.65	
TAX6 ST VAT 6		* 0.00	
TTL TAX VAT SFT		*3.20 *1.91	
TAX DELE Ser. Chrg		*1.50 *79.72	
NET2		*1153.11	Printed in case add-on tax is included.
(-) 1	1 Q	-0.50	– Item (–) counter and total
(-) 3 (-) 4	2 Q 1 Q	-0. 30 -0. 75	
(-) 5	20	-0.60	
%2			
 %4	1 Q 1 Q	*1.50 + -0.75	- Item % counter and total
%5	1 Q 1 Q	-0.75 -3.00	
%5 Discount CP Plu	1 Q 1 Q 1 Q 0 Q	-0. 75 -3. 00 -4. 00 *0. 00	Item % counter and totalDiscount in promotion saleCoupon-like PLU counter and total
%5 DISCOUNT CP PLU REFUND	1 Q 1 Q 1 Q 0 Q 5 Q	-0.75 -3.00 -4.00 *0.00 *8.73	Discount in promotion saleCoupon-like PLU counter and totalRefund counter and total
%5 DISCOUNT CP PLU REFUND VD	1 Q 1 Q 0 Q 5 Q 1 Q	-0.75 -3.00 -4.00 *0.00 *8.73 *3.00	 Discount in promotion sale Coupon-like PLU counter and total Refund counter and total REG-mode item void counter and total
%5 DISCOUNT CP PLU REFUND VD VOID	1 Q 1 Q 0 Q 5 Q 1 Q	-0.75 -3.00 -4.00 *0.00 *8.73 *3.00 *10.85	 Discount in promotion sale Coupon-like PLU counter and total Refund counter and total REG-mode item void counter and total Void-mode transaction counter and total
%5 DISCOUNT CP PLU REFUND VD VOID MGR VD	1 Q 1 Q 0 Q 5 Q 1 Q 1 Q	-0.75 -3.00 -4.00 *0.00 *8.73 *3.00 *10.85 *10.00	 Discount in promotion sale Coupon-like PLU counter and total Refund counter and total REG-mode item void counter and total
%5 DISCOUNT CP PLU REFUND VD VOID	1 Q 1 Q 0 Q 5 Q 1 Q	-0.75 -3.00 -4.00 *0.00 *8.73 *3.00 *10.85	Discount in promotion sale Coupon-like PLU counter and total Refund counter and total REG-mode item void counter and total Void-mode transaction counter and total Manager item void counter and total
%5 DISCOUNT CP PLU REFUND VD VOID MGR VD SBTL VD RETURN HASH VD	1 Q 1 Q 0 Q 1 Q 1 Q 1 Q	-0.75 -3.00 -4.00 *0.00 *8.73 *3.00 *10.85 *10.00 *18.96 *1.91 *3.25	 Discount in promotion sale Coupon-like PLU counter and total Refund counter and total REG-mode item void counter and total Void-mode transaction counter and total Manager item void counter and total Subtotal void counter and total
%5 DISCOUNT CP PLU REFUND VD VOID MGR VD SBTL VD RETURN HASH VD HASH RF	1 Q 1 Q 0 Q 1 Q 1 Q 1 Q 1 Q	-0.75 -3.00 -4.00 *8.73 *3.00 *10.85 *10.00 *18.96 *1.91 *3.25 *3.25	Discount in promotion sale Coupon-like PLU counter and total Refund counter and total REG-mode item void counter and total Void-mode transaction counter and total Manager item void counter and total Subtotal void counter and total Return counter and total Hash item void counter and total Hash item refund counter and total
%5 DISCOUNT CP PLU REFUND VD VOID MGR VD SBTL VD RETURN HASH VD HASH RF HASH RT	1 Q 1 Q 0 Q 1 Q 1 Q 1 Q 1 Q	-0.75 -3.00 -4.00 *8.73 *3.00 *10.85 *10.00 *18.96 *1.91 *3.25 *3.25	Discount in promotion sale Coupon-like PLU counter and total Refund counter and total REG-mode item void counter and total Void-mode transaction counter and total Manager item void counter and total Subtotal void counter and total Return counter and total Hash item void counter and total Hash item refund counter and total Hash item refund counter and total
%5 DISCOUNT CP PLU REFUND VD VOID MGR VD SBTL VD RETURN HASH VD HASH RF	1 Q 1 Q 0 Q 1 Q 1 Q 1 Q 1 Q	-0.75 -3.00 -4.00 *8.73 *3.00 *10.85 *10.00 *18.96 *1.91 *3.25 *3.25	Discount in promotion sale Coupon-like PLU counter and total Refund counter and total REG-mode item void counter and total Void-mode transaction counter and total Manager item void counter and total Subtotal void counter and total Return counter and total Hash item void counter and total Hash item refund counter and total

VP CNT BILL CNT NO SALE G.C. CNT GUEST	0 Q - 1 Q - 2 Q - 0 Q - 66 Q -	Validation print counter Bill print counter No-sale (exchange) counter Guest check copy counter Guest counter
ORDER TL PAID TL AVE. O-P VIP1 SALE VIP2 SALE VIP3 SALE TRAN. OUT TRAN. IN BILL BAL SCM (+) SCM (-) SCM TTL ***RA ***PO ***PO2 CA/CHK CA/CHK2 CA/CHK2 CA/CHK5 DEPOS. (-) CASH TIP NOCA TIP NOCA TIP TIP PAID	2 Q 1	*1159. 11 *1028. 95 Paid total *15. 59 Paid total average per guest *130. 16 Vip 1 sale *3. 65 Vip 2 sale *5. 25 Vip 3 sale *75. 00 Trans out counter and total *50. 00 Starting cash memory (+) Starting cash memory (-) *0. 00 *10. 00 *10. 00 *10. 00 *10. 00 *5. 00 *10. 00 *5. 00 *10. 00 *5. 00 *10. 00 *5. 00 *10. 00
CASH CASH2 CASH3 CASH4 CASH5 CHECK	35 Q 1 Q 2 Q 1 Q 1 Q	*488.57 — Cash counter and total *10.85 — Cash 2 counter and total *46.65 *14.09 *13.30 *20.00 — Check sale counter and total
CHECK5 CREDIT1	1 Q 2 Q	*10.00 *52.99 — Credit 1 sale and tendering counter and total
CREDIT9 CHARGE EXCH1 DOM. CUR1 EX1 CHK DOM. CUR1 CHK EX1 CREDIT DOM. CUR1 CR EXCH2 DOM. CUR2 EXCH3	1 Q 1 Q 1 Q 0 Q 0 Q 1 Q	*21. 71 *10. 85 60. 00 *38. 70 0. 00 Exchange 1 cash counter and total 0. 00 *0. 00 *0. 00 Exchange 1 check counter and total Exchange 1 credit counter and total Exchange 1 credit counter and total ****CID **461. 56 ****CID *****CID *****CID *****CID ******CID ******CID ******CID *******CID ********CID ********CID **********

■ Department report



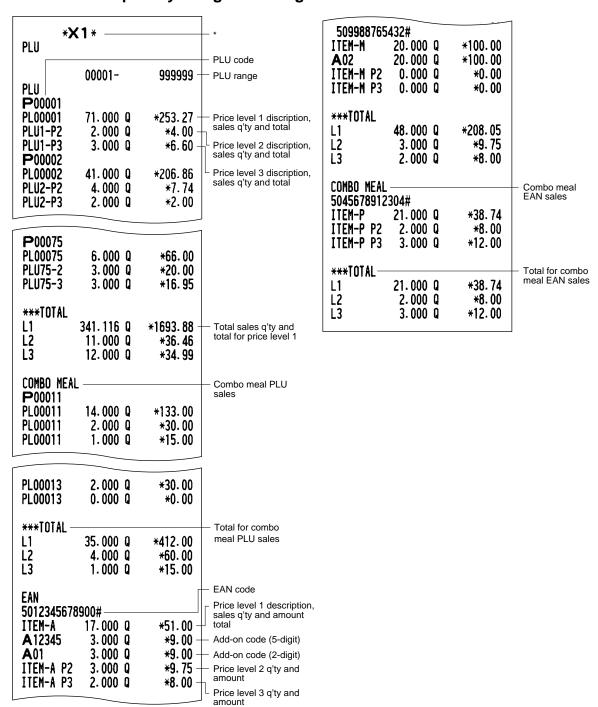
■ Individual group total report on departments



■ Full group total report on departments

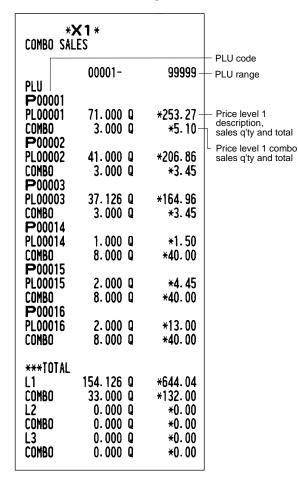
	• 	<u> </u>	•
*) Dept. gr. t	K 1 * Otal		
GROUP1	531.490 Q		Group 1 text/sales
GROUP2	119.626 Q	*2776.37 10.37% *384.71	J q'ty and total
GROUP9	5.000 Q	0. 23% *8. 70	
*DEPT TL	776.616 Q		
DEPT (-)	3.000 Q	-4.00	
*HASH TL	8.000 Q	*26.00	
HASH(-)	5.000 Q	-6. 25	
*BTTL TL	2.000 Q	*1.00	
BTTL (-)	7.000 Q	-3.50	
*NT TL1	6.000 Q	* 60.00	
*NT TL2	1.000 Q	*15. 25	
*NT TL3	2.000 Q	*3.00	

■ PLU/EAN report by designated range

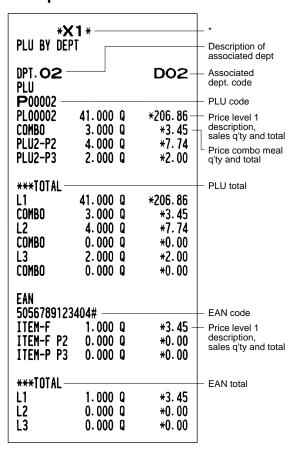


^{*} When you take a Z report, "Z1" is printed instead of "X1".

■ Combo sales report

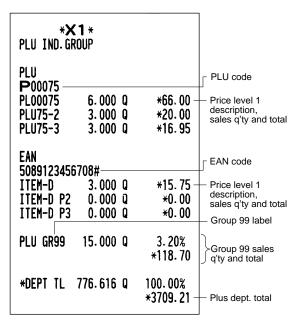


■ PLU/EAN report by associated department

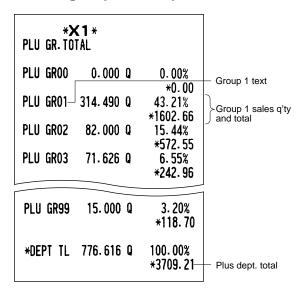


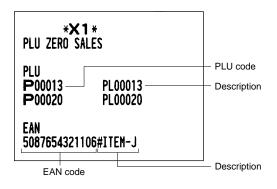
^{*} When you take a Z report, "Z1" is printed instead of "X1".

■ Individual group report on PLU/EAN

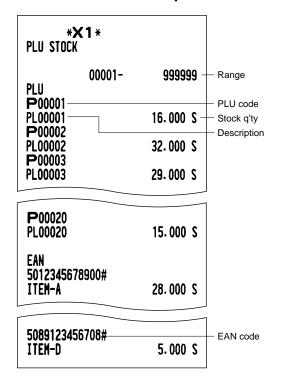


■ Full group total report on PLU/EAN ■ PLU/EAN zero sales report (full)

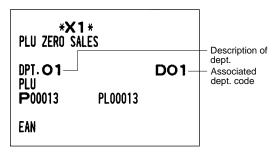




■ PLU/EAN stock report



■ PLU/EAN zero sales report (by dept.)



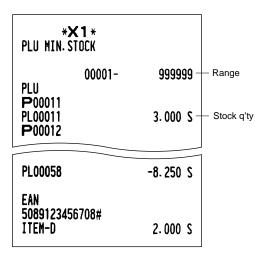
■ PLU/EAN price category report

X1 PLU CATEGORY 0.01 -5.00 + Price range PLU P00001 PL00001 71.000 Q ***253.27** 2.000 Q PLU1-P2 *4.00 3.000 Q PLU1-P3 ***6.60** P00002 PL00002 41.000 Q ***206.86**

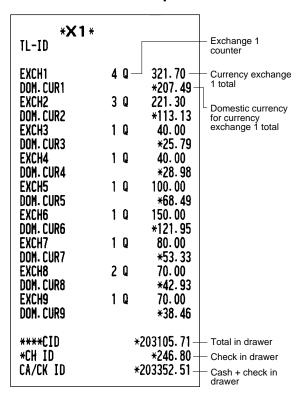
		_
***TOTAL L1 L2 L3	263.426 Q 6.000 Q 5.000 Q	*11.74
COMBO MEAL	-	
***TOTAL L1 L2 L3	0.000 Q 0.000 Q 0.000 Q	*0.00 *0.00 *0.00
EAN 5012345678 ITEM-A A12345 A01 ITEM-A P2 ITEM-A P3	17.000 Q 3.000 Q 3.000 Q	*51.00 *9.00 *9.00 *9.75 *8.00

COMBO MEAL			
5045678912			
ITEM-P	21.000	-	*38.74
ITEM-P P2			* 8. 00
ITEM-P P3	3.000	Q	* 12.00
***TOTAL L1 L2 L3	21.000 2.000 3.000	Q	*38. 74 *8. 00 *12. 00

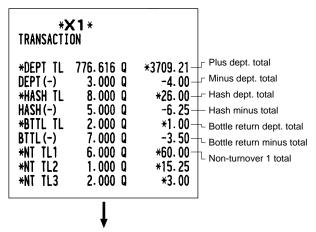
■ PLU/EAN minimum stock report



■ Total in drawer report

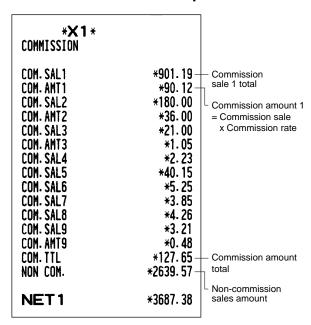


■ Transaction report

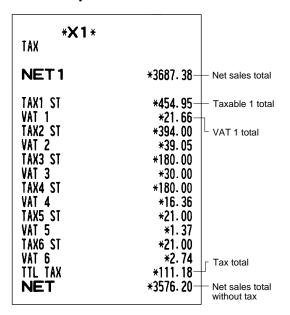


In this report, the same transaction data as those printed in the general report are printed.

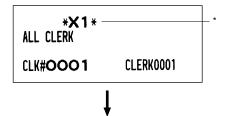
■ Commission sales report



■ Tax report



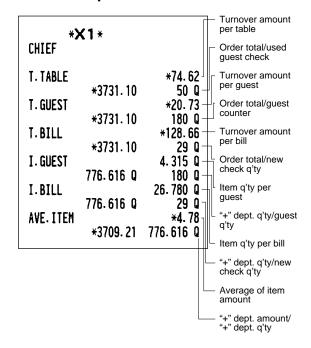
■ Full clerk report



The subsequent printout occurs in the same format as in the individual clerk report from the clerk #1. In the full clerk report, the total sales of all clarks are also printed.

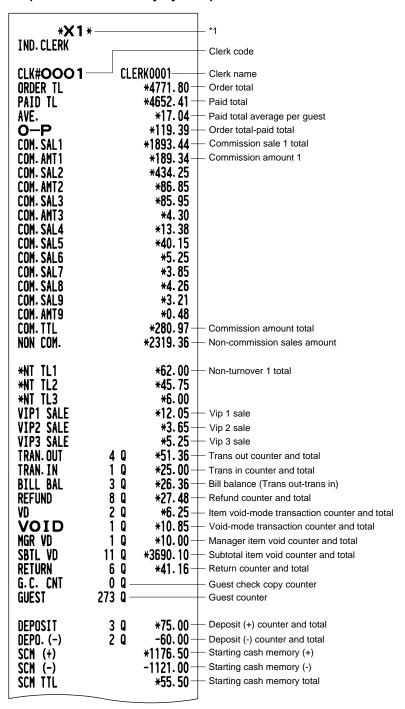
* When you take a Z report, "Z1" is printed instead of "X1".

■ Chief report



■ Individual clerk report

(In case of clerk only system)



^{*1} When you take a Z report, "Z1" is printed instead of "X1".

SER. CHRG CASH TIP				1
CASH TIP	SER. CHRG		*159. 21 -	Service charge total
TÎP PĂÎD CASH 206 Q *3108.59 CASH2 1 Q *40.65 CASH3 2 Q *46.65 CASH4 1 Q *14.09 CASH5 CASH5 1 Q *13.30 CHECK 10 Q *219.51 CHECK3 2 Q *45.70 CHECK3 2 Q *15.70 CHECK4 2 Q *35.00 CREDIT1 9 Q *151.56 CREDIT2 4 Q *59.80 CREDIT3 2 Q *49.84 CREDIT4 2 Q *33.11 CREDIT5 CREDIT6 CREDIT7 1 Q *7.72 CREDIT8 1 Q *6.97 CREDIT9 1 Q *21.71 CHARGE 1 Q *10.85 EXCH1 DOM. CUR1 EXCH2 DOM. CUR1 EXCH2 DOM. CUR3 EXCH4 2 Q 70.00 DOM. CUR4 EXCH6 2 Q 190.00 DOM. CUR5 EXCH7 2 Q 156.00 DOM. CUR7 EXCH6 2 Q 190.00 DOM. CUR7 *83.33 EXCH8 3 Q 120.00 DOM. CUR9 *73.59 EXCH9 2 Q 96.00 DOM. CUR9 *52.74 *****CID *417.06 CASh counter and total Exchange 1 counter and total Exchange 1 counter and total Cash in drawer Cash + check in drawer Change total for check tendering CHK/CG *15.17 Check 1 sale counter and total Check 1 sale counter and Check 1 s		7 Q		
CASH		4 Q		
CASH2				Tip-paid counter and total
CASH3				Cash counter and total
CASH4 1 0 *14.09 CASH5 1 0 *219.51 CHECK2 3 0 *26.26 CHECK3 2 0 *15.70 CHECK4 2 0 *35.00 CHECK5 2 0 *39.39 CREDIT1 9 0 *151.56 CREDIT2 4 0 *59.80 CREDIT3 2 0 *37.46 CREDIT4 2 0 *33.11 CREDIT5 2 0 *49.84 CREDIT6 1 0 *10.31 CREDIT7 1 0 *7.72 CREDIT8 1 0 *26.97 CREDIT9 1 0 *21.71 CHARGE 1 0 *10.85 EXCH1 5 0 381.70 DOM. CUR1 *246.19 EXCH2 4 0 281.30 DOM. CUR1 *41.380 EXCH3 2 0 65.00 DOM. CUR2 *41.91 EXCH4 2 0 70.00 DOM. CUR3 *41.91 EXCH5 2 0 116.00 DOM. CUR4 *50.71 EXCH5 2 0 116.00 DOM. CUR6 *79.44 EXCH6 2 0 190.00 DOM. CUR6 *73.59 EXCH9 2 0 96.00 DOM. CUR9 *52.74 *****CID *3024.14 *****CID *3441.20 CASh in drawer *****CID *417.06 CA/CK ID *3244.10 CASh in drawer ******CID *417.06 CA/CK ID *3244.10 CHK/CG *15.17 Free GLU** GLU#1000 Free GLU code				
CASHS 1				
CHECK CHECK2 CHECK3 CHECK3 CHECK4 CHECK4 CHECK5 CHECK6 CHECK5 CHECK6 CHE				
CHECK2 3 Q *26.26 CHECK3 2 Q *15.70 CHECK4 2 Q *35.00 CHECK5 2 Q *39.39 CREDIT1 9 Q *59.80 CREDIT2 4 Q *59.80 CREDIT3 2 Q *37.46 CREDIT4 2 Q *33.11 CREDIT5 2 Q *49.84 CREDIT6 1 Q *10.31 CREDIT7 1 Q *7.72 CREDIT8 1 Q *21.71 CHARGE 1 Q *10.85 EXCH1 5 Q 381.70 DM. CUR1 *246.19 EXCH2 4 Q 281.30 DM. CUR2 *143.80 EXCH3 2 Q 65.00 DM. CUR3 *41.91 EXCH4 2 Q 70.00 DM. CUR4 *50.71 EXCH5 2 Q 116.00 DM. CUR6 *79.44 EXCH6 2 Q 116.00 DM. CUR6 *154.47 EXCH5 2 Q 116.00 DM. CUR6 *154.47 EXCH6 2 Q 125.00 DM. CUR7 *83.33 EXCH8 3 Q 120.00 DM. CUR8 *73.59 EXCH9 2 Q 96.00 DM. CUR9 *52.74 ****CID *341.20 CASh in drawer *417.06 CA/CK ID CASh in drawer *417.06 CA/CK ID *324.14 CASh in drawer *417.06 CA/CK ID *324.14 CASh in drawer Change total for check tendering CH#1000 GLU#1000 Free GLU code				
CHECK4 2 Q *15.70 CHECK4 2 Q *35.00 CHECK5 2 Q *39.39 CREDIT1 9 Q *151.56 CREDIT2 4 Q *59.80 CREDIT3 2 Q *37.46 CREDIT4 2 Q *33.11 CREDIT5 2 Q *49.84 CREDIT6 1 Q *10.31 CREDIT7 1 Q *7.72 CREDIT8 1 Q *21.71 CHARGE 1 Q *10.85 EXCH1 5 Q 381.70 DOM. CUR1 *246.19 EXCH2 4 Q 281.30 DOM. CUR2 *143.80 EXCH3 2 Q 65.00 DOM. CUR3 *41.91 EXCH4 2 Q 70.00 DOM. CUR4 *50.71 EXCH5 2 Q 116.00 DOM. CUR6 *79.44 EXCH6 2 Q 190.00 DOM. CUR7 *83.33 EXCH6 3 Q 120.00 DOM. CUR8 *73.59 EXCH9 2 Q 96.00 DOM. CUR9 *52.74 *****CID *417.06 CA/CK ID *3024.14 *****CID *417.06 CA/CK ID *3024.14 *****CID *417.06 CA/CK ID *3024.14 *****CID *417.06 CA/CK ID CASh in drawer *****CID *417.06 CA/CK ID *3024.14 *****CID *417.06 CA/CK ID CASh in drawer *****CID *417.06 CA/CK ID *3024.14 *******CID *417.06 CA/CK ID CASh in drawer *****CID *417.06 CA/CK ID CASh in drawer ******CID *50.00 ******CASh in drawer ******CID *417.06 CA/CK ID CASh in drawer *******CID *417.06 CA/CK ID CASh in drawer ******CID *417.06 CA/CK ID CASh in drawer *******CID *417.06 CA/CK ID CASh in drawer *******CID *417.06 CA/CK ID CASh in drawer *******CID *417.06 CA/CK ID CASh in drawer ***********************************				Check 1 sale counter and total
CHECK4 2 0 *39.39 CREDIT1 9 0 *151.56 CREDIT2 4 0 *59.80 CREDIT3 2 0 *37.46 CREDIT4 2 0 *49.84 CREDIT6 1 0 *10.31 CREDIT7 1 0 *26.97 CREDIT9 1 0 *21.71 CHARGE 1 0 *10.85 EXCH1 5 0 381.70 DOM. CUR1 *246.19 EXCH2 4 0 281.30 DOM. CUR2 *143.80 EXCH3 2 0 65.00 DOM. CUR3 *41.91 EXCH4 2 0 70.00 DOM. CUR6 *50.71 EXCH5 2 0 116.00 DOM. CUR7 *79.44 EXCH6 2 0 190.00 DOM. CUR7 *83.33 EXCH8 3 0 120.00 DOM. CUR7 *83.33 EXCH8 3 0 120.00 DOM. CUR8 *73.59 EXCH9 2 0 96.00 DOM. CUR9 *52.74 *****CID *417.06 CA/CK ID *3441.20 CHECK5 2 9 6.00 COPEN GLU#1000 FFREE GLU* GLU#1007				
CHECK5 CREDIT1 CREDIT2 4				
CREDIT1		2 U		
CREDIT2				
CREDIT3				Credit 1 sale and tendering and total
CREDIT4 CREDIT5 CREDIT6 CREDIT6 CREDIT7 CREDIT7 CREDIT8 CREDIT9 CREDITS CREDITS CREDITS CREDITS CREDIT9 CREDITS CREDITS CREDITS CREDITS CREDITS CREDITS CREDITS CREDIT				
CREDIT6 1 Q *49.84 CREDIT7 1 Q *7.72 CREDIT8 1 Q *26.97 CREDIT9 1 Q *21.71 CHARGE 1 Q *10.85 EXCH1 5 Q 381.70 DOM. CUR1 *246.19 EXCH2 4 Q 281.30 DOM. CUR2 *143.80 EXCH3 2 Q 65.00 DOM. CUR3 *41.91 EXCH4 2 Q 70.00 DOM. CUR4 *50.71 EXCH5 2 Q 116.00 DOM. CUR5 *79.44 EXCH6 2 Q 190.00 DOM. CUR6 *154.47 EXCH7 2 Q 125.00 DOM. CUR7 *83.33 EXCH8 3 Q 120.00 DOM. CUR8 EXCH8 3 Q 120.00 DOM. CUR9 *73.59 EXCH9 2 Q 96.00 DOM. CUR9 *3024.14 ****CID *417.06 CA/CK ID *417.06 CA/CK ID C		2 W 2 D		
CREDIT6 CREDIT7 CREDIT8 CREDIT8 1 Q *7.72 CREDIT9 1 Q *26.97 CREDIT9 1 Q *21.71 CHARGE 1 Q *10.85 EXCH1 5 Q 381.70 EXCH2 DOM. CUR1 EXCH2 4 Q 281.30 DOM. CUR2 EXCH3 EXCH3 DOM. CUR3 EXCH4 2 Q 65.00 DOM. CUR4 EXCH5 2 Q 116.00 DOM. CUR4 EXCH5 2 Q 190.00 *154.47 EXCH6 2 Q 190.00 *154.47 EXCH7 EXCH7 EXCH8 3 Q 120.00 DOM. CUR8 EXCH8 3 Q 120.00 DOM. CUR8 EXCH9 DOM. CUR9 *73.59 EXCH9 EXCH9 CA/CK ID CA/CK ID CA/CK ID CA/CK ID CA/CK ID CHK/CG GLU#1000 GLU#1002 GLU#1005 GLU#1007 *FREE GLU* GLU#1007 Free GLU code Free GLU code		2 W		
CREDIT7 CREDIT8 1 Q *26.97 CREDIT9 1 Q *21.71 CHARGE 1 Q *10.85 EXCH1 5 Q 381.70 DOM. CUR1 EXCH2 4 Q 281.30 DOM. CUR2 EXCH3 2 Q 65.00 DOM. CUR3 EXCH4 2 Q 70.00 DOM. CUR4 EXCH5 EXCH6 2 Q 116.00 DOM. CUR5 EXCH6 2 Q 190.00 DOM. CUR6 EXCH7 EXCH6 2 Q 125.00 DOM. CUR7 EXCH8 3 Q 120.00 DOM. CUR7 EXCH8 3 Q 120.00 DOM. CUR8 EXCH9 DOM. CUR9 *****CID **73.59 EXCH9 CA/CK ID CA/CK ID CA/CK ID CA/CK ID CHK/CG GLU#1000 Free GLU code		10		
CREDIT8 CREDIT9 CREDITS CREDITS CREDIT9 CREDITS CREDIT				
CREDIT9				
CHARGE EXCH1 DOM. CUR1 EXCH2 DOM. CUR2 EXCH3 DOM. CUR2 EXCH3 DOM. CUR3 EXCH4 DOM. CUR3 EXCH4 DOM. CUR4 EXCH6 DOM. CUR4 EXCH6 DOM. CUR5 EXCH6 DOM. CUR5 EXCH6 DOM. CUR6 EXCH6 DOM. CUR6 EXCH7 DOM. CUR7 EXCH8 CASH in drawer Cash + check in drawer Change total for check tendering CASH + check in drawer				
EXCH1				
DOM. CUR1 EXCH2 EXCH2 DOM. CUR2 EXCH3 DOM. CUR3 EXCH4 DOM. CUR3 EXCH4 DOM. CUR4 EXCH5 DOM. CUR4 EXCH5 DOM. CUR5 EXCH6 DOM. CUR6 EXCH6 DOM. CUR6 EXCH7 DOM. CUR7 EXCH7 DOM. CUR7 EXCH8 BY 120.00 DOM. CUR7 EXCH8 BY 120.00 DOM. CUR8 EXCH9 DOM. CUR9 EXCH9 CA/CK ID CA/CK ID CA/CK ID CHK/CG GLU#1000 GLU#1007 Free GLU code **FREE GLU* GLU#1007 **FREE GLU* GLU#1007				Exchange 1 counter and total
EXCH2		• •		
EXCH3 DOM. CUR3 EXCH4 DOM. CUR4 EXCH5 DOM. CUR5 EXCH6 DOM. CUR5 EXCH6 DOM. CUR6 EXCH6 DOM. CUR6 EXCH6 DOM. CUR7 EXCH7 DOM. CUR7 EXCH7 DOM. CUR7 EXCH8 DOM. CUR8 EXCH8 DOM. CUR9 **3. 33 EXCH8 **73. 59 EXCH9 DOM. CUR9 **52. 74 ****CID **417. 06 CA/CK ID CA/CK ID CHK/CG GLU#1000 GLU#1000 GLU#1000 GLU#1005 GLU#1100 **FREE GLU* GLU#1007 Free GLU code		4 Q		
EXCH3 DOM. CUR3 EXCH4 DOM. CUR4 EXCH5 DOM. CUR5 EXCH6 DOM. CUR5 EXCH6 DOM. CUR6 EXCH6 DOM. CUR6 EXCH6 DOM. CUR7 EXCH7 DOM. CUR7 EXCH7 DOM. CUR7 EXCH8 DOM. CUR8 EXCH8 DOM. CUR9 **3. 33 EXCH8 **73. 59 EXCH9 DOM. CUR9 **52. 74 ****CID **417. 06 CA/CK ID CA/CK ID CHK/CG GLU#1000 GLU#1000 GLU#1000 GLU#1005 GLU#1100 **FREE GLU* GLU#1007 Free GLU code				
EXCH4	EXCH3	2 Q		
DOM. CUR4				
EXCH5		2 Q		
DOM. CUR5				
EXCH6		2 Q		
DOM. CUR6 EXCH7 EXCH7 EXCH8 DOM. CUR7 EXCH8 BY 120.00 DOM. CUR8 EXCH9 EXCH9 DOM. CUR9 **73.59 EXCH9 DOM. CUR9 **52.74 ****CID **417.06 **3024.14 **417.06 **3441.20 CASh in drawer **CHK/CG **15.17 Cash + check in drawer Change total for check tendering CLU#1000 GLU#1002 GLU#1005 GLU#1100 **FREE GLU* GLU#11007 Free GLU code		2.0		
EXCH7		2 u		
DOM. CUR7		2.0		
EXCH8 3 Q 120.00 DOM. CUR8		2 U		
DOM. CUR8 EXCH9 EXCH9 DOM. CUR9 ****CID **3024. 14 Cash in drawer *417. 06 CA/CK ID CA/CK ID CHK/CG **15. 17 Change total for check tendering **FREE GLU* GLU#1007 Free GLU code *Free GLU code		2 0		
EXCH9 DOM. CUR9 ****CID **3024. 14 ****CID **417. 06 CA/CK ID CHK/CG **3441. 20 Cash + check in drawer Change total for check tendering **15. 17 Copen GLU code **FREE GLU** GLU#1007 **Free GLU code		JU		
#52. 74 ****CID **GLU#1000 GLU#1002 GLU#1005 GLU#1100 *FREE GLU* GLU#1007 **52. 74 *3024. 14 Cash in drawer Cash + check in drawer Change total for check tendering Open GLU code Free GLU code		2 0		
*****CID		- 4		
*CH ID				
CA/CK ID *3441. 20 Cash + check in drawer Change total for check tendering GLU#1000 GLU#1005 GLU#1100 *FREE GLU* GLU#1007 Free GLU code				Cash in drawer
GLU#1000 GLU#1005 GLU#1100 *FREE GLU* GLU#1007 *Free GLU code				
GLU#1000 GLU#1002 GLU#1005 GLU#1100 *FREE GLU* GLU#1007 Free GLU code				
GLU#1002 GLU#1100 *FREE GLU* GLU#1007 Free GLU code	CHK/Lu		*15.17-	Change total for check tendering
GLU#1002 GLU#1100 *FREE GLU* GLU#1007 Free GLU code	GI II#1000			h
GLU#1005 GLU#1100 *FREE GLU* GLU#1007 — Free GLU code				
GLU#1100 *FREE GLU* GLU#1007 — Free GLU code				≻Open GLU code
FREE GLU GLU#1007 — Free GLU code				IJ
GLU#1007 — Free GLU code				
*2	GLU#1007 —			Free GLU code
			*2	J

^{*2} From here, the printing is selectable by programming; "PRINT ON CLK" in department and PLU/EAN programming in ARTICLE menu. When "YES" is selected, the printing of department report and/or PLU/EAN report will be done.

■ Individual clerk report (In case of cashier only system)

v V 1 v		*	1
* X 1 * IND. CLERK			'
CLK#OOO1 Paid il Ave.	CLE	RK0001 *3155.74 *19.13	
VIP1 SALE VIP2 SALE VIP3 SALE REFUND VD VOID MGR VD SBTL VD RETURN NO SALE G.C. CNT GUEST	2 Q 0 Q 0 Q 10 Q 4 Q 4 Q 0 Q 165 Q	*6. 41 *0. 00 *0. 00 *15. 50 *0. 00 *0. 00 *3671. 14 *36. 00	
***RA ***RA2 ***PO ***PO2 SCM (+) SCM (-) SCM TTL	2 Q 0 Q 2 Q 0 Q	*96.00 *0.00 *30.00 *0.00 *1176.50 -1121.00 *55.50	
CASH TIP NOCA TIP TIP PAID CASH CASH2 CASH3 CASH4 CASH5 CHECK2 CHECK3 CHECK4 CHECK5 CREDIT1 CREDIT2 CREDIT3 CREDIT5 CREDIT5 CREDIT6 CREDIT6 CREDIT9 CHARGE	6 Q 3 Q 0 Q 129 Q 0 Q 0 Q 0 Q 1 Q 1 Q 1 Q 1 Q 1 Q 0	*11. 60 *10. 20 *0. 00 *2152. 30 *0. 00 *0. 00 *0. 00 *199. 51 *7. 26 *10. 00 *15. 00 *29. 39 *98. 57 *48. 95 *15. 75 *17. 00 *24. 00 *0. 00 *0. 00 *0. 00 *0. 00	

	_		_
EXCH1	4	Q	321.70
DOM. CUR1			*207.49
EXCH2	3	Q	221.30
DOM. CUR2			*113.13
EXCH3	1	0	40.00
DOM. CUR3	•	-	*25.79
EXCH4	1	Ω	40.00
DOM. CUR4	•	-	*28.98
EXCH5	1	0	100.00
DOM. CUR5	•	-	*68. 49
EXCH6	1	۵	150.00
DOM. CUR6	•	•	*121.95
EXCH7	1	Ω	80.00
DOM. CUR7	•	•	*53.33
EXCH8	2	Ω	70.00
DOM. CUR8	-	•	*42.93
EXCH9	1	n	70.00
DOM. CUR9	'	·	*38.46
DOIL CONS			*30.40
****CID			*2096.86
*CH ID			*297.36
CA/CK ID			*2394.22
CHK/CG			*10.28
			*2

*2

^{*1} When you take a Z report, "Z1" is printed instead of "X1".

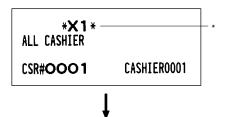
^{*2} From here, the printing is selectable by programming; "PRINT ON CLK" in department and PLU/EAN programming in ARTICLE menu. When "YES" is selected, the printing of department report and/or PLU/EAN report will be done.

■ Individual clerk report (In case of cashier + clerk system)

* X 1 * · IND. CLERK	
CLK#0001	CLERK0001
COM. SAL1	* 819. 19
COM. AMT1	*81.92
COM. SAL2	*180.00
COM. AMT2	*36.00
COM. SAL3	*21.00
COM. AMT3	*1.05
COM. SAL4	*2.23
COM. SAL5	*40. 15
COM. SAL6	* 5. <u>25</u>
COM. SAL7	*3.85
COM. SAL8	*4. 26
COM. SAL9	*3.21
COM. AMT9	*0. 48
COM. TTL	*119.45
NON COM.	*2041.50

^{*1} When you take a Z report, "Z1" is printed instead of "X1".

■ Full cashier report (In case of cashier + clerk system)



The subsequent printout occurs in the same format as in the individual cashier report from the cashier #1. In the full cashier report, the total sales of all cashiers are also printed.

^{*2} From here, the printing is selectable by programming; "PRINT ON CLK" in department and PLU/EAN programming in ARTICLE menu. When "YES" is selected, the printing of department report and/or PLU/EAN report will be done.

^{*} When you take a Z report, "Z1" is printed instead of "X1".

■ Individual cashier report (In case of cashier + clerk system)

X1		1	
IND. CASHIER			
CSR#OOO1 Paid IL Ave.	CASHIER0001 *1012.67 *15.58		
VIP1 SALE VIP2 SALE VIP3 SALE REFUND VD VOID MGR VD SBTL VD RETURN NO SALE G.C. CNT GUEST	*5. 64 *3. 65 *5. 25 6 Q *11. 98 2 Q *6. 25 1 Q *10. 85 1 Q *10. 00 1 Q *18. 96 2 Q *5. 16 2 Q 0 65 Q		
***RA ***RA2 ***PO ***PO2 SCM (+) SCM (-) SCM TTL	1 Q *10.00 1 Q *15.00 1 Q *10.00 1 Q *30.00 *50.00 -50.00 *0.00		
CASH TIP NOCA TIP TIP PAID CASH CASH2 CASH3 CASH4 CASH5 CHECK2 CHECK3 CHECK4 CHECK5 CREDIT1 CREDIT2 CREDIT3 CREDIT5 CREDIT5 CREDIT5 CREDIT7 CREDIT9 CHARGE	1 Q		

EXCH1	1 Q	60.00
DOM. CUR1		*38.70
EXCH2	1 Q	60.00
DOM. CUR2		*30.67
EXCH3	1 0	25.00
DOM. CUR3		*16.12
EXCH4	1 Q	30.00
DOM. CUR4		*21.73
EXCH5	1 0	16.00
DOM. CURS		*10.95
EXCH6	1 Q	40.00
DOM. CUR6	1 W	*32.52
EXCH7	1 0	*52.52 45.00
	I W	
DOM. CUR7	1.0	*30.00
EXCH8	1 Q	50.00
DOM. CUR8		*30.66
EXCH9	1 Q	26.00
DOM. CUR9		*14. 28
****CID		*443.28
*CH ID		*119.70
CA/CK ID		* 562.98
CHK/CG		*4.89
U UW		

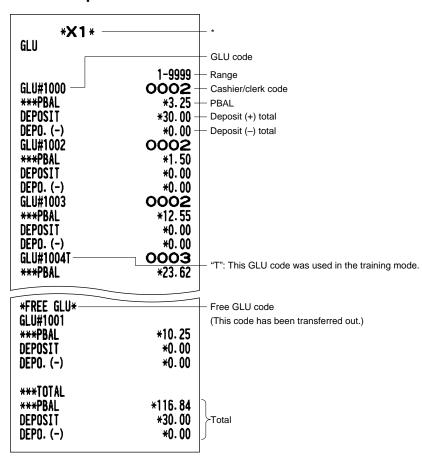
^{*} When you take a Z report, "Z1" is printed instead of "X1".

■ Hourly report

*×1	*		_ *
11:00 AVE.	6 Q	*151.01 *25.17	
11:30 AVE.	14 Q	*198.05 *14.15	Time
SUBTOTAL	20 Q	*349.06	
12:00 AVE.	10 ['] Q	*130.44− *13.04¬	counter
12:30	11 Q	*361.16	Sales total Average of sales amount
10:30 AVE.	3 Q	*44. 03 *14. 68	
SUBTOTAL	3 Q	*44. 03	

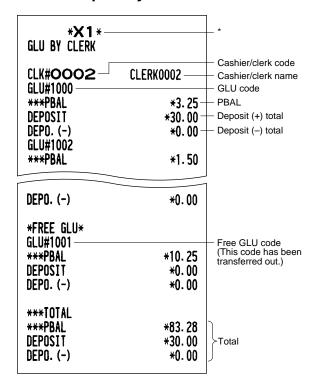
^{*} When you take a Z report, "Z1" is printed instead of "X1".

■ GLU report



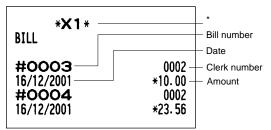
^{*} When you take a Z report, "Z1" is printed instead of "X1".

■ GLU report by clerk



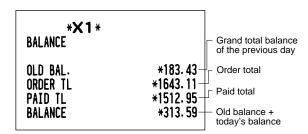
^{*} When you take a Z report, "Z1" is printed instead of "X1".

■ Bill report



^{*} When you take a Z report, "Z1" is printed instead of "X1".

■ Balance report



■ X1/Z1 stacked report

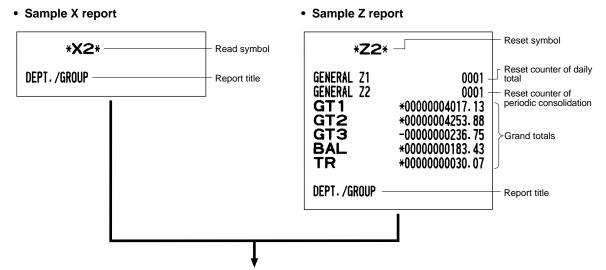
You can print multiple X1/Z1 reports in sequence under a single transaction. In this case you need to program in advance which X1/Z1 reports should be printed. Refer to "Stacked report" under Section "Report Programming" in Chapter 13 "Programming."

Periodic Consolidation

Your POS terminal allows you to take consolidation X and Z reports of a chosen period (the period is usually one week or month).

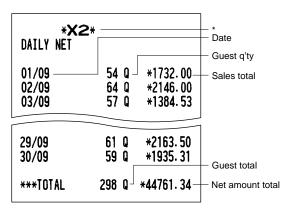
■ General information

The periodic reading or resetting reports are the same in format as those in the X1/Z1 report for daily sales information except mode indication ("X2" or "Z2").



The subsequent printouts are the same in format as those in the X/Z report on daily totals.

■ Daily net report

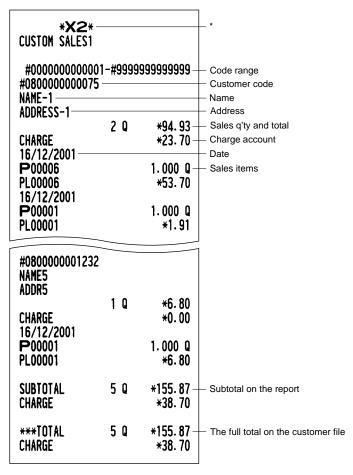


^{*} When you take a Z report, "Z2" is printed instead of "X2".

■ Customer sales report 1 and 2

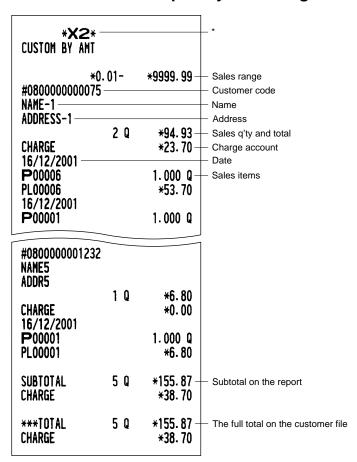
NOTE

Customer sales report 1 and 2 are printed in the same format except the report title. You can print either report depending on the programming of CUSTOMER DATA in FUNC.SELECT2 menu. On the customer sales report 1, you can print (and reset in Z2 mode) details (date/sales item) only. On the customer sales report 2, you can print (and reset in Z2 mode) accumulated sales g'ty/total and details.



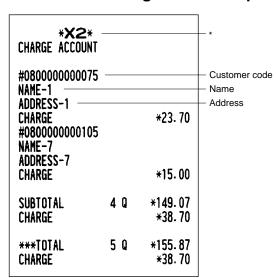
^{*} When you take a Z report, "Z2" is printed instead of "X2".

■ Customer sales report by sales range



^{*} When you take a Z report, "Z2" is printed instead of "X2".

■ Customer charge account report



* When you take a Z report, "Z2" is printed instead of "X2".

■ X2/Z2 stacked report

You can print multiple X2/Z2 reports in sequence under a single transaction. In this case you need to program in advance which X2/Z2 reports should be printed. Refer to "Stacked report" under Section "Report Programming" in Chapter 13 "Programming."

Compulsory Cash/Check Declaration

If your POS terminal has been programmed for compulsory cash/check declaration, you must declare cash/check in drawer in advance according to the type of the declaration when you take clerk Z reports.

Use the procedure shown in "Key operation" below for this declaration.

Types of compulsory cash/check declaration

In case "Clerk only system" or "Cashier only system" is applied to your machine:

(Please kindly note to take "Clerk" report instead of "Cashier" report even when "Cashier only system" is applied to your machine.)

- Compulsive when individual clerk resetting is taken.
- Compulsive when full full clerk resetting is taken.

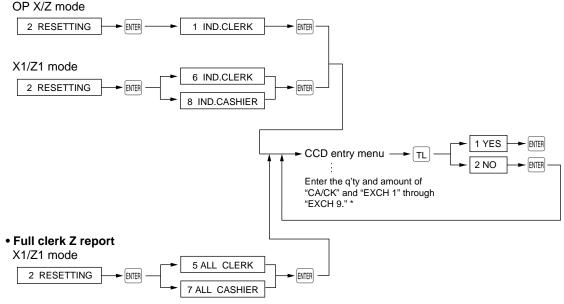
In case "Cashier + clerk system" is applied to your machine*

- Compulsive when individual cashier resetting is taken.
- Compulsive when full full cashier resetting is taken.

NOTE Compulsory cash/check declaration is available in the above two types. You can choose either of these. Contact your authorized SHARP dealer for details.

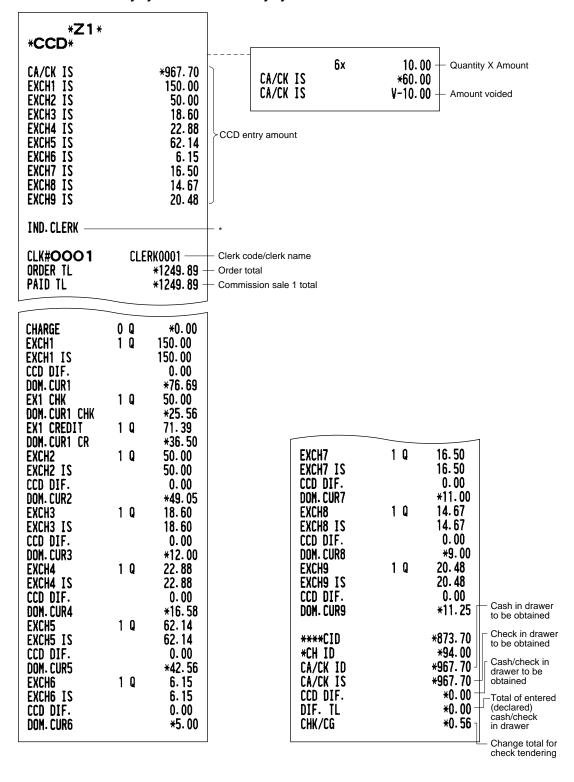
Key operation

• Individual clerk/cashier Z report



^{*} If you make a wrong entry, enter the wrong quantity and amount again, and press the key, and make a correct entry again.

• In case of clerk only system or cashier only system



^{*}When you take a full clerk report, ALL CLERK is printed here.

When you take a individual cashier report, IND.CASHIER is printed here, and when you take a all cashier report, ALL CASHIER is printed here.

9

Non-accessed EAN and Customer Deletion

X1/Z1 MODE X2/Z2 MODE

You can delete EANs and customers that had not been accessed for a certain period. You can program a period in the PGM2 mode. As for customer, you can also delete customers with regardless to a non-accessed period.

Follow the procedure shown below.

Non-accessed EAN deletion

- 1. Move the mode key to X1/Z1 position.
- 2. Select "7 EAN DELETE".
- 3. Select "1 READING" to take a report, or "2 DELETE" to delete non-accessed EANs.
- **4.** When you select "2 DELETE", select you want to delete all the non-accessed EANs (1 ALL DELETE) or delete the non-accessed EANs individually (2 IND.DELETE).

NOTE

It is recommended to take a report first before executing deleting operation.

Non-accessed customer deletion

- 1. Move the mode key to X2/Z2 position.
- 2. Select "6 NO ACCESS CUSTOM".
- 3. Select "1 READING" to take a report, or "2 DELETE" to delete non-accessed customers.
- 4. When you select "2 DELETE", select you want to delete all the non-accessed customers (1 ALL DELETE) or delete the non-accessed customers individually (2 IND.DELETE).

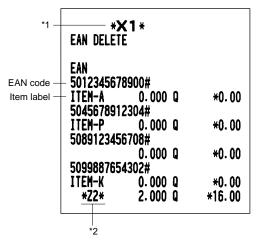
NOTE

It is recommended to take a report first before executing deleting operation.

Customer deletion

- 1. Move the mode key to X2/Z2 position.
- 2. Select "7 CUSTOM DELETE".
- 3. Specify the range (start/end customer codes) you want to delete.

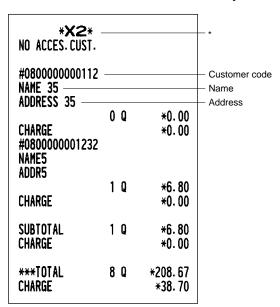
■ Non-accessed EAN report



- *1 When you select "DELETE", "Z1" is printed instead of "X1".
- *2 When there is any sales data of the EAN for PLU/EAN report, the data is printed here.

 When you delete the EAN in Z1 mode under this situation, the EAN data for PLU/EAN report is also deleted.

■ Non-accessed customer report



^{*} When you select "DELETE", "Z2" is printed instead of "X2".

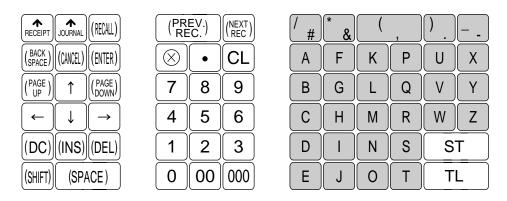
■ Customer delete report

Z2 CUSTOM DELETE			
#0008000000105 #0008000000105 NAME-6	-#0008	000000174 -	Customer rangeCustomer codeName
ADDRESS-6	0 Q	* 0. 00	- Address
CHARGE #000800000174 NAME-100 ADDRESS-100		*0.00	
CHARGE	0 Q	*0.00 *0.00	
SUBTOTAL Charge	0 Q	*0.00 *0.00	
***TOTAL Charge	5 Q	*155.87 *38.70	

10 Prior to Programming

Programming Keyboard Layout

When you are in the PGM 1 or PGM 2 mode, the keyboard layout will be set to the one for programming as shown below.



- : The shaded area contains the character keys which are used for programming characters.
- (DC) (NS) (DEL) (SSE): Used for programming characters. For more information about programming characters, see the section "How to Enter Alphanumeric Characters."
- \rightarrow \leftarrow \uparrow \downarrow : Used to move the cursor.
- ENTER: Used to program each setting.
- TL: Used to finalize programming.
- [MINE]: Used to cancel programming and to get back to the previous screen.
- : Used to go back to the previous record, e.g., from the department 2 programming window back to the department 1 programming window.
- : Used to go to the next record, for example, in order to program unit prices for sequential departments.
- [PAGE]: Used to scroll the window to go to the next page.
- (Pull like): Used to scroll the window to go back to the previous page.
- |CL|: Used to clear the last setting you have programmed or clear the error state.
- Used to toggle between two or more options.
- ST: Used to list those options which you can toggle by the key.
- (RECALL): Used to call up a desired code.

Numeric keys: Used for entering figures.

For more information about using these keys, see "Basic Instructions" section in Chapter 11 "Programming."

How to Program Alphanumeric Characters

This section discusses how to program alphanumeric characters such as "DESCRIPTION," "NAME" and "TEXT."

Using character keys on the keyboard

Entering alphanumeric characters

To enter a character, simply press a corresponding character key on the programming keyboard sheet. To enter a digit, simply press a corresponding numeric key.

Entering double-size characters

is the normal-size character mode. When the double-size character mode is selected, the letter "W" appears at the bottom of the display.

Entering upper-case letters

: You can enter an upper-case letter by using this key. Press this key just before you enter the upper-case letter. You should press this key each time you enter an upper-case letter.

Editing text

You can edit the text you have entered by deleting and/or inserting characters.

To select a text editing mode

(INS): Toggles between the insert mode ("_") and the overwrite ("■") mode.

To move the cursor

← or → : Moves the cursor.

To delete a character or figure

(DEL): Deletes a character or figure in the cursor position.

: Backs up the cursor for deleting the character or figure at the left of the cursor. When your POS terminal is in the insert mode, this key deletes the character or the value at the cursor position.

Text copy/paste

Copy (to the buffer): Move the cursor to the target text line to copy, and press key.

Paste (from the buffer): Move the cursor to the target text line to paste, and press key.

■ Entering character codes

Numerals, letters and symbols are programmable by entering the 00 key and character codes. Use the following procedure with the cursor placed at the position where you want to enter characters:

Character code:

	032	033	034	035	036	037	038	039	040	041	042	043	044	045	046	047
032 - 047		•	11	#	\$	×	&	,	()	*	+	,	 	-	
	048	049	050	051	052	053	054	055	056	057	058	059	060	061	062	063
048 - 063	0	1	2	3	4	5	6	7	8	9	:	;	<	=	>	?
	064	065	066	067	068	069	070	071	072	073	074	075	076	077	078	079
064 - 079	0	A	В	C	D	E	F	G	Н	I	J	K	L	M	M	0
	080	081	082	083	084	085	086	087	088	089	090	091	092	093	094	095
080 - 095	P	Q	R	S	T	U	Ų	W	X	Y	Z		×]	^	_
	096	097	098	099	100	101	102	103	104	105	106	107	108	109	110	111
096 - 111	٠.	a	Ъ	C	d	е	f	g	h	i	j	k	1	m	n	o
	112	113	114	115	116	117	118	119	120	121	122	123	124	125	126	127
112 - 127	p	q	r	S	t	u	Ų	W	X	y	z	{	i	}		Δ
	128	129	130	131	132	133	134	135	136	137	138	139	140	141	142	143
128 - 143	Ç	ü	é	â	ä	à	å	ç	ê	ë	è	ï	î	ì	Ä	Å
	144	145	146	147	148	149	150	151	152	153	154	155	156	157	158	159
144 - 159	É	96	Æ	ô	Ö	Ò	û	ù	ij	Ö	Ü	Ø	£	Ø	×	f
	160	161	162	163	164	165	166	167	168	169	170	171	172	173	174	175
160 - 175	á	í	ó	ú	ñ	Ñ	<u>a</u>	⁰	Ł	R	٦	녛	4	į	≪	»
	176	177	178	179	180	181	182	183	184	185	186	187	188	189	190	191
176 - 191			##		4	Á	Â	À				7]	1	¢	¥	ד
	192	193	194	195	196	197	198	199	200	201	202	203	204	205	206	207
192 - 207	L	4	T	H	1	+	ã	Ã	L	I	ш	Tī	lf	=	Ħ	Ø
	208	209	210	211	212	213	214	215	216	217	218	219	220	221	222	223
208 - 223	ð	Đ	Ê	E	È	€	Í	Î	Ϊ	▋▋	Г				Ì	
	224	225	226	227	228	229	230	231	232	233	234	235	236	237	238	239
224 - 239	Ó	ß	ô	Ò	õ	õ	h	þ	Þ	Ú	Û	Ù	ý	Ý	_	•
	240	241	242	243	244	245	246	247	248	249	250	251	252	253	254	255
240 - 255	_	<u>+</u>	=	*	¶	δ	÷	د.	0		•	1	3	2		(DC)

*(DC): Double-size character code

_(095): Line feed code

: Shaded characters can not be printed by the built-in printer (display only).

11 Programming

PGM1 MODE
PGM2 MODE

This chapter explains how to program various items.

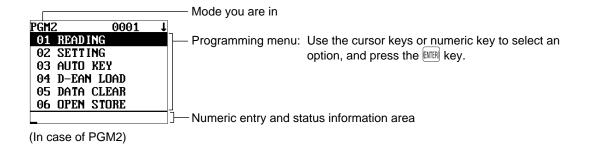
Before you start programming, turn the mode switch to PGM1 or PGM2 depending on the item you are going to program.

Basic Instructions

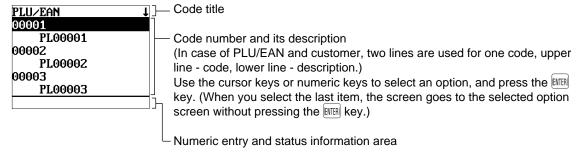
This section illustrates the basic programming by using an example of programming for departments.

■ Programming screen

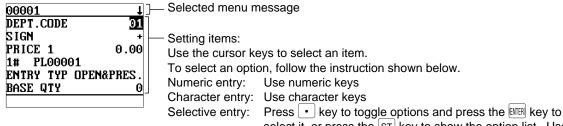
Opening screen: When you turn the mode key to PGM1 or PGM2, your display will show a programming opening screen corresponding to the mode you selected.



Code selecting screen (Dept. PLU/EAN, Customer):



Programming screen:



select it, or press the ST key to show the option list. Use the cursor keys to move the cursor and press the Key

to select it.

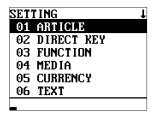
■ Programming example

The following example shows how to program 2.00 for the unit price, "ABCDE" for the description, and "taxable 2 yes" for department 1.

- 1. In the PGM2 MODE screen, select "2 SETTING" by using the ↑ or ↓ key and press the ★ key.
 - The SETTING screen will appear.

NOTE

- You can also select "2 SETTING" by using numeric key "2," then press the kev.
- If you return to the previous screen, press the [MICE] key.



(ENTER) 1

(ENTER)

(ENTER)

0001

(CANCEL)

(CANCEL)

(CANCEL)

(CANCEL)

Procedure

01 READING

02 SETTING

03 AUTO KEY 04 D-EAN LOAD 05 DATA CLEAR

06 OPEN STORE

(enter) 👃

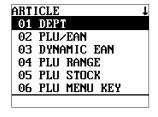
PGM2

- 2. Select "1 ARTICLE."
 - The ARTICLE screen will appear.

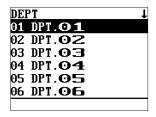
NOTE

The arrow mark in the upper-right corner of the window shows that the window contains more options than are now on the screen. To scroll the window, press the key.

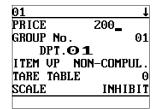
To return to the previous page, press the [PAGE] key.

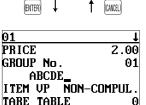


- 3. Select "1 DEPT."
 - The DEPT screen will appear, listing programmable departments.



- 4. Select "01" to program for department 1.
 - The "01" window will appear.

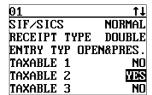




INHIBIT

PAGE UP

SCALE



On the first page of the "01" window, program the unit price and description as follows:

NOTE

There are three entry patterns for the programming: the numeric entry, character entry, and selective entry.

- Move the cursor to "PRICE," enter "200" by using numeric keys, then press the key. → Numeric entry
- Move the cursor to "DESCRIPTION," enter "ABCDE" by using character keys, then press the key. → Character entry

If you want to clear setting, press the CL key before you press the key.

- Press the key to go to the next page of the "01" window, then program the machine to set "taxable 2" as follows:

NOTE

The • key toggles between two options as follows: NO→YES→NO→....

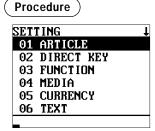
Pressing the ST key displays all pertinent options.

- **7.** Select one of the following actions:
 - To cancel the programming, press the [MIII] key. Select "1 YES" in the "ARE YOU SURE ?" window.
 - To finalize the programming, press the TL key, then press the key. You will return to the "DEPT" window.
 - To program for the following department, press the key. The "02" window will appear. To return to the "01" window, press the key.

The following sections describe how to program each item which is contained in a programming group.

Article Programming

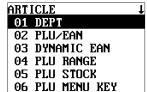
Use the following procedure to select any option included in the article programming group:



From the SETTING menu, select "1 ARTICLE." • The ARTICLE window will appear.

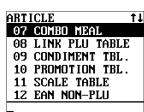


1 (CANCEL)



(ENTER)



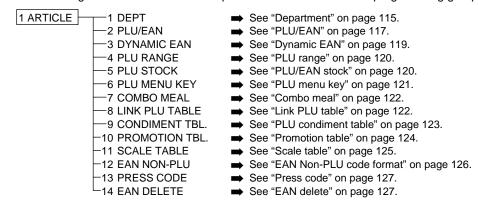


The screen continues.

2. Select any option from the following options list:

1	DEPT:	Departments
2	PLU/EAN:	PLUs/EANs
3	DYNAMIC EAN:	Dynamic EANs
4	PLU RANGE:	A range of PLUs
5	PLU STOCK:	PLU/EAN stock quantity
6	PLU MENU KEY:	PLU menu key
7	COMBO MEAL:	Combo meal
8	LINK PLU TABLE:	Link PLU table
9	CONDIMENT TBL.:	Condiment table
10	PROMOTION TBL.:	Promotion table
11	SCALE TABLE:	Scale table
12	EAN NON-PLU:	EAN Non-PLU type code format
13	PRESS CODE:	EAN press code format
14	EAN DELETE:	EAN record delete period

The following illustration shows those options included in the article programming group.



Department

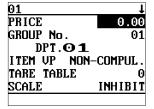
Your POS terminal is equipped with 20 standard departments, and can be equipped with a maximum of 99 departments.

Use the following procedure to program for departments.

Procedure)

Select a pertinent dept. code from the departments list.





The screen continues.

Program each item as follows:

NOTE

For more information about the entry patterns, see the "Basic Instructions" section.

• PRICE (Use the numeric entry)

Unit price (max. 6 digits)

• GROUP No. (Use the numeric entry)

01-09: Plus department
10: Minus department
11: Plus hash department
12: Minus hash department
13: Plus bottle return department
14: Minus bottle return department

15-17: Non-turnover 1-3

 If the "Hash", "Bottle return" and "Non-turnover" functions are disabled, you are not allowed to select any hash, bottle return or nonturnover department.

• DPT. 01 < Default for dept. 1> (Use the character entry)

Description for a department. Up to 12 or 16 characters can be entered.

• ITEM VP (Use the selective entry)

COMPUL.: Makes item validation printing compulsory. NON-COMPUL.: Makes item validation printing non-compulsory.

TARE TABLE (Use the numeric entry)

Scale table number associated with scale entry (1 through 9)

• SCALE (Use the selective entry)

COMPUL.: Makes a scale entry compulsory.

ENABLE: Enables a scale entry. INHIBIT: Inhibits a scale entry.

SIF/SICS (Use the selective entry)

Department type selection
SIF: SIF department
SICS: SICS department

NORMAL: Department other than SIF or SICS department

RECEIPT TYPE (Use the selective entry)

Receipt type selection (When the receipt type is "single/double" or "single/double + addition.")

DOUBLE: Double receipt type SINGLE: Single receipt type

ENTRY TYPE (Use the selective entry)

Type of unit price entry for departments

OPEN & PRES.: Open & preset
PRESET: Preset only
OPEN: Open only
INHIBIT: Inhibited

■ Department (continued)

• TAXABLE 1 through 6 (Use the selective entry)

Tax status
YES: Taxable
NO: Non-taxable

NOTE

- The tax system of your POS terminal has been factory-set to automatic VAT1 6. If you desire
 to select any of automatic tax 1 6, manual VAT1 6, manual VAT1, manual tax 1 6, and the
 combination of the automatic VAT 1 3 and the automatic tax 4 6, contact your authorized
 SHARP dealer.
- When the combination of the automatic VAT1 3 and automatic tax 4 6 system is selected, one of the taxable 1 3 can be selected in combination with taxable 4 6.

• HALO (Use the numeric entry)

- You can set an upper limit amount (HALO) for each department. The limit is effective for the REG-mode operations and can be overridden in the MGR mode.
- AB is the same as A x 10^B
- A: Significant digit for HALO (1 through 9)
- B: Number of zeros to follow the significant digit for HALO (0 through 8)

• COMMIS. No. (Use the numeric entry)

Commission group number (1 through 9)

If the number "0" is entered, no commission group number will be assigned to a department.

You can assign each department to a commission group.

OUTPUT KP No. 1 and No. 2 (Use the numeric entry)

ID number of the network remote printer 1 or 2 (1 through 9)

If the number "0" is entered, no remote printer will operate.

RECEIPT PRINT (Use the selective entry)

YES: Prints the department sales information on the receipt.

NO: Prints nothing on the receipt.

PRNT ON CLK (Use the selective entry)

YES: Prints the department sales information on the clerk report.

NO: Prints nothing on the clerk report.

VMP No. (Use the numeric entry)

VMP file number for EAN (1 through 3).

If the number "0" is entered, no VMP file number is assigned.

■ PLU/EAN



- In this manual, the word "EAN" represents EAN (European Article Number) and UPC (Universal Product Code).
- With regard to the EAN codes applicable to this POS terminal, please refer to the chapter 12.

Procedure

Select a pertinent PLU code, or directly enter a PLU code or EAN code.



00001	Ţ
DEPT.CODE	01
SIGN	+
PRICE 1	0.00
1# PL00001	
ENTRY TYPE	PRESET
BASE QTY	0

The screen continues.

Program each item as follows:

• DEPT. CODE (Use the numeric entry)

Department code to be associated with the entered PLU/EAN (01 through 99)

When a PLU/EAN is associated with a department, the following functions of the PLU/EAN depend on the programming for the department.

- Grouping (group 1 through 17)
- Item validation print compulsory/non-compulsory
- Single item cash sale/Single item finalize
- · Single receipt/double receipt
- HALO (only for subdepartments)

• SIGN (Use the selective entry)

- +: Plus PLU/EAN
- -: Minus PLU/EAN

The function of every PLU/EAN varies according to the combination of its sign and the sign of its associated department as follows:

Department:

PLU/EAN:

PLU/EAN:

+ Serves as a normal plus PLU/EAN.

PLU/EAN:

- Serves as a normal minus PLU/EAN.

Department: + - Accepts store coupon entries, but not split-

pricing entries.

Department:
PLU/EAN:
- Not valid; not accepted

• PRICE 1 through 3 (Use the numeric entry)

Unit price of each price level (max. 6 digits).

By default, only a price for PRICE 1 can be entered.

• 1# through 3# (Use the character entry)

Description for a PLU/EAN (for each price level). Up to 12 or 16 characters can be entered.

• ENTRY TYPE (Use the selective entry)

Mode parameter

OPEN: Open price only INHIBIT: Inhibited

OPEN&PRES.: Open price and preset price

PRESET: Preset price only

NOTE For EAN, it is fixed to "PRESET".

BASE QTY (Use the numeric entry)

Base quantity for each PLU/EAN that should be applied only to split-pricing entries (max. 2 digits: 0 to 99)

■ PLU/EAN (continued)

• MIN. STOCK (Use the numeric entry)

Minimum stock quantity for a PLU/EAN (max. 7 digits)

PRICE SHIFT (Use the selective entry)

COMPUL.: Makes PLU/EAN price level shift compulsory.

INHIBIT: Inhibits PLU/EAN price level shift. ALLOWED: Allows PLU/EAN price level shift.

• MENU TYPE (Use the selective entry)

PLU/EAN menu type selection
COMBO: Combo PLU/EAN
LINK: Link PLU/EAN
NORMAL: Normal PLU/EAN

• COMBO#/LINK# (Use the numeric entry)

Table number for combo PLU/EANs/link PLUs (1 through 99)

PROMOTION TBL# (Use the numeric entry)

Table number for promotion (1 through 99)

• CONDIMENT TBL# (Use the numeric entry)

Table number for condiment entry (1 through 99)

NOTE For EAN, it is fixed to "00".

CONDIMENT TYPE (Use the selective entry)

YES: Condiment type NO: Non-condiment type

NOTE For EAN, it is fixed to "NO".

CONDIMENT ENTRY (Use the selective entry)

COMPUL.: Makes a condiment entry compulsory. NON-COMPUL.: Makes a condiment entry non-compulsory.

NOTE For EAN, it is fixed to "NON-COMPUL.".

• TARE TABLE No. (Use the numeric entry)

Scale table number associated with scale entry (1 through 9)

• SCALE (Use the selective entry)

COMPUL.: Makes a scale entry compulsory.

ENABLE: Enables a scale entry. INHIBIT: Inhibits a scale entry.

TAXABLE 1 through 6 (Use the selective entry)

YES: Makes the PLU/EAN taxable.
NO: Makes the PLU/EAN non-taxable.



- The tax system of your POS terminal has been factory-set to automatic VAT1 6. If you desire
 to select any of automatic tax 1 6, manual VAT1 6, manual VAT1, manual tax 1 6, and the
 combination of the automatic VAT1 3 and the automatic tax 4 6, contact your authorized
 SHARP dealer.
- When the combination of the automatic VAT1 3 and automatic tax 4 6 system is selected, one of the taxable 1 - 3 can be selected in combination with taxable 4 - 6.
- A PLU/EAN not programmed for any of these tax status is registered depending on the tax status of the department which the PLU/EAN belongs to.

■ PLU/EAN (continued)

GROUP (Use the numeric entry)

PLU group number (00 through 99)

• COMMIS. No. (Use the numeric entry)

You can assign a PLU/EAN to a commission group (1 through 3).

If the number "0" is entered, no commission group number will be assigned to a PLU/EAN.

OUTPUT KP No.1 and No.2 (Use the numeric entry)

ID number of the network remote printer 1 or 2 (1 through 9)

If the number "0" is entered, no remote printer will operate.

RECEIPT PRINT (Use the selective entry)

YES: Prints the PLU/EAN sales information on the receipt.

NO: Prints nothing on the receipt.

• PINT PRICE1 through 3 (Use the numeric entry)

Pint price of each price level (max. 6 digits)

PINT BASE QTY (Use the numeric entry)

Base quantity for each PLU/subdepartment/EAN that should be applied only to half/double pint entries (max. 2 digits: 0.0 to 9.9)

• PRNT ON CLK (Use the selective entry)

YES: Printing on the clerk report.

NO: No printing

NON-ACCESS (Use the selective entry)

NON DEL.: Not delete non-accessed EANs by Z1 report. DEL. BY Z: Delete non-accessed EANs by Z1 report.

NOTE For PLU, it is fixed to "NON DEL.".

Dynamic EAN



With regard to the EAN codes applicable to this POS terminal and EAN files, please refer to the chapter 12.

After you select "3 DYNAMIC EAN" on the "ARTICLE" menu, enter an EAN code or select a pertinent EAN code. The same setting items excepting MIN. STOCK as the "PLU/EAN" described in the previous section will appear. Please refer to "PLU/EAN" section for entering values or selecting options. The data will be saved in the Dynamic EAN file.

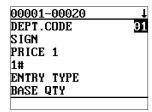
■ PLU range

You can make a recipe table which contains up to ten ingredients.

Procedure

PLU RANGE
START 30000
END 00000
OPERATION NEW&MAINTE





The screen continues in the same format as those screens shown in section "PLU/EAN". Enter a value or select an option for each item as follows:

START (Use the numeric entry)

Starting PLU code (max. 5 digits)

• END (Use the numeric entry)

Ending PLU code (max. 5 digits)

• OPERATION (Use the selective entry)

MAINTE.: Enables you to change the setting you have

programmed.

NEW&MAINTE.: Enables you to change the current setting when the

specified codes have already been created or to create new codes when the specified codes have not

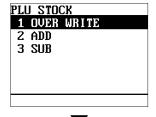
been created yet.

DELETE: Enables you to delete a specified range of PLUs.

■ PLU/EAN stock

You can assign a stock quantity to each PLU/EAN code. Shown below is an example of selecting "1 OVER WRITE."

Procedure

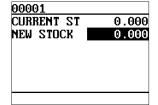


LIII

NOTE

Select a pertinent PLU code, or directly enter a PLU code or EAN code.





After selecting "1 OVER WRITE," select a pertinent PLU/EAN code. Then the next screen will appear to show the following items:

• CURRENT ST

The current stock is displayed.

NEW STOCK (Use the numeric entry)

Enter a new stock quantity (max. 7 digits: 1 to 9999.999(9999999))

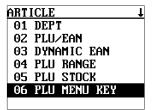
- If you need to add or subtract a stock quantity to or from the current stock quantity, select "2 ADD" or "3 SUB" and enter a value to be added or subtracted.
- You cannot enter any values for the item marked with "!".
- The entry of a new stock value will update to the PLU/EAN stock counter.

■ PLU menu key

When you enter PLUs, using the PLU menu key makes it easy to find categorized PLU items from the menu list

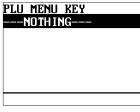
Your POS terminal allows you to program a max. of 25 PLU menu keys. You can program a max. of 15 PLUs/sub-menus for each PLU menu key.

Procedure



Use the following procedure to program a PLU menu key:

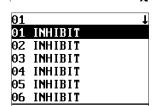
In the ARTICLE window, select "6 PLU MENU KEY" and program each item as follows:

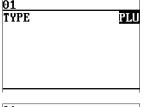


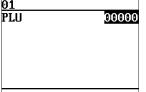




TXT







• PLU MENU KEY (Use the numeric entry)

PLU menu key number (1 thru 25)
1 thru 25 : For the direct PLU menu key.

• TXT (Use the character entry)

Description for the PLU menu key. Up to 16 characters can be entered.

• TYPE (Use the selective entry)

PLU: Selects to program a PLU. MENU: Selects to program a sub-menu.

• PLU or MENU (Use the numeric entry)

Select a menu PLU or sub-menu from the list.

NOTE

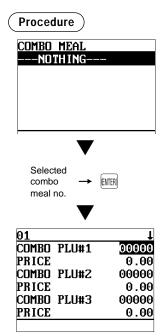
When selecting a sub-menu, the screen on which a sub-menu number is to be entered (the message "MENU") will appear.

NOTE

- PLU code should be defined before programming a PLU menu key.
- If the [DEL] key is pressed on the menu key number selection menu, the menu list will be canceled.
- If the [DEL] key is pressed on the menu PLU code selection menu, the menu in the cursor position will be deleted.

■ Combo meal

When you want to make some deduction for set sellings, combo meal should be specified, a PLU or EAN (combo PLU or EAN) can have a maximum of 10 PLUs subsidiarily.



Program each item as follows:

COMBO MEAL (Use the numeric entry)

Combo meal number (1 through 99)

COMBO PLU#XX

Enter tied PLU codes (max. 10 PLUs).

• PRICE (Use the numeric entry)

Enter the unit price of each combo menu. (max. 6 digits)

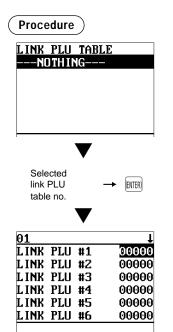
NOTE

- PLU codes should be defined before programming a combo meal.
- If the [DEL] key is pressed on the meal number selection menu, the combo meal table in the cursor position will be deleted.

The screen continues.

■ Link PLU table (for PLU/EAN link)

It is possible to link PLUs (linked PLUs) with a PLU or EAN (link PLU/EAN) so that with a single key depression of the link PLU or EAN key. However, the number of linked PLUs is a maximum of ten.



Program each item as follows:

• LINK PLU TABLE (Use the numeric entry)

Link PLU table number (1 through 99)

• LINK PLU #X

Enter linked PLU codes (max. 10 PLUs).

NOTE

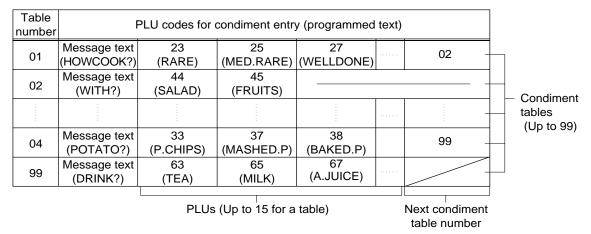
- PLU codes should be defined before programming a link PLU table.
- If the DEL key is pressed on the table number selection menu, the selected table will be deleted.

■ PLU condiment table

The "condiment entry" is intended to guide the operator in making menu entries which require special cooking instructions. For example, a clerk can make such entries as "garnishing potato," "with salad," and "grilling steak rare." When a clerk enters a menu-item PLU to which PLUs for the condiment entry have been assigned, these orders (such as "garnishing potato") will be printed on the receipt and conveyed to the kitchen.

Before you program for the condiment entry, prepare a condiment table. The following shows an example of a condiment table:

Condiment table



The condiment table should contain the following:

Condiment table: The condiment table is a group of condiment PLUs, which is assigned to each menu-item PLU. A table consists of a message text and up to 15 PLUs. Also, you can assign the next condiment table number to a condiment table to link them.

The message text is used for displaying a prompting message. The PLU is used for the special order setting. For example, when a clerk enters a menu-item PLU, a display message programmed for the message text such as "HOWCOOK?." will appear. Then specify one of the PLU programmed for text such as "RARE."

Table number: The table number is intended to identify each condiment table.

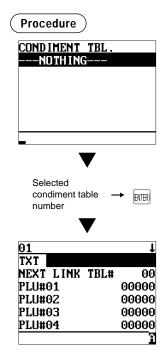
NOTE

The condiment PLU programmed in a condiment table can be linked with condiment table (**Item link method**).

For example, if PLU 44 (SALAD) in a table of the above is linked with condiment table 10 (SAUCE), when the condiment PLU 44 (SALAD) is registered, items of the condiment table 10 (SAUCE) will be appeared.

Table number	F	PLU codes for o	condiment entry	y (programmed text)		
10	Message text (SAUCE)	51 (ITALIAN)	53 (FRENCH)		12	2
					Next cor	ndiment

Next condiment table number



The screen continues.

Program each item as follows:

• CONDIMENT TBL. (Use the numeric entry)

Condiment table number (1 through 99)

• TXT (Use the character entry)

Description for a condiment menu. Up to 16 characters can be entered.

• NEXT LINK TBL# (Use the numeric entry)

Enter the next condiment table number (max. 2 digits).

• PLU#01 through #15

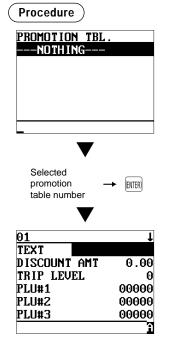
Enter condiment PLU codes (max. 15 PLUs).

NOTE

- The description is used as the display prompt.
- PLU codes should be defined before programming a condiment table.
- If the [DEL] key is pressed on the table number selection menu, the table in the cursor position will be deleted.

■ Promotion table (normal selling)

There are two types of promotion tables: a normal selling type and a set selling type. If you want to change the type, please contact your authorized SHARP dealer.



The screen continues.

Program each item as follows:

• PROMOTION TABLE (Use the numeric entry)

Promotion table number (1 through 99)

• TEXT (Use the character entry)

Description for each promotion table (max. 12 characters)

• DISCOUNT AMT (Use the numeric entry)

Discount amount for each promotion table (max. 6 digits)

• TRIP LEVEL (Use the numeric entry)

Trip level for discount (satisfying count of entered item)

• PLU#1 through #5 (Use the numeric entry)

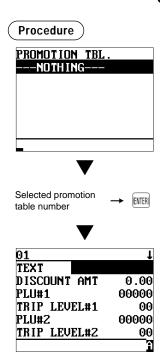
Enter promotion PLU/EAN codes.

NOTE

- PLU codes should be defined before programming a promotion table.

 Also for EAN codes, only EAN having a preset price can be programmed.
- If the DEL) key is pressed on the table number selection menu, the table in the cursor position will be deleted.

■ Promotion table (set selling)



The screen continues.

Program each item as follows:

• PROMOTION TABLE (Use the numeric entry)

Promotion table number (1 through 99)

• TEXT (Use the character entry)

Description for a promotion PLU (max. 12 characters)

DISCOUNT AMT (Use the numeric entry)

Discount amount for a promotion table (max. 6 digits)

• PLU#1 through #5 (Use the numeric entry)

Enter promotion PLU/EAN codes.

• TRIP LEVEL#1 through #5 (Use the numeric entry)

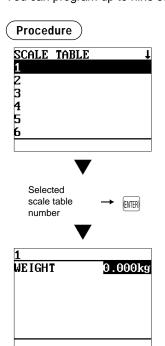
Trip level for discount (satisfying count of entered item) for each promotion PLU/EAN (max. 2 digits)

NOTE

- PLU codes should be defined before programming a promotion table.
 Also for EAN codes, only EAN having a preset price can be programmed.
- If the DEL key is pressed on the table number selection menu, the table in the cursor position will be deleted.

■ Scale table

You can program up to nine scale tables and allows different tares to be assigned to them.



Program each item as follows:

SCALE TABLE (Use the numeric entry)

Scale table number (1 through 9)

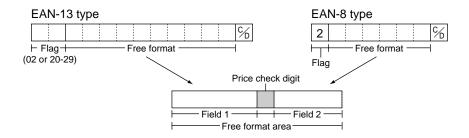
WEIGHT (Use the numeric entry)

Enter a tare weight for the scale table number (max. 4 digits: 1 to 9.999 kg (1 to 99.99 lbs.)).

NOTE

Your POS terminal may also be set to accommodate 1-integer +3-decimal weights. For more details, please contact your authorized SHARP dealer.

■ EAN Non-PLU code format



Procedure

Select a arbitrary number, or a pertinent EAN TYPE OF CODE & SYSTEM CODE you set.



03	Ţ
TYPE OF CODE	EAN13
SYSTEM CODE	00
LENGTH FLD#1	0
LENGTH FLD#2	0
FIELD#1 DATA	FREE
FIELD#2 DATA	PRICE

The screen continues.

Program each item as follows:

• TYPE OF CODE (Use the selective entry)

EAN-8: EAN-8 format code (consisting of 8 digits) EAN-13 (UPC-A): EAN-13 format code (consisting of 13 digits)

SYSTEM CODE (Use the numeric entry)

System code (i.e. flag code): EAN-8: 1 digit, EAN-13: 2 digits

NOTE

ISBN/ISSN and press code are always used the fixed format even if code, 37, 43, 78, 98, or 97 is entered.

LENGTH FLD#1 (Use the numeric entry)

Length of field 1 (number of digits): 0 to 9

• LENGTH FLD#2 (Use the numeric entry)

Length of field 2 (number of digits): 0 to 9

• FIELD#1 DATA

Meaning of field 1: It is fixed to FREE.

• FIELD#2 DATA (Use the selective entry)

Meaning of field 2
QUANTITY: Quantity
PRICE: Price

• PRICE C/D (Use the selective entry)

Price check digit

YES: Use the price check digit NO: Not use the price check digit

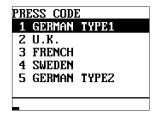
• TAB (Use the selective entry)

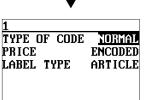
TAB or decimal point of field: 3/2/1/0

■ Press code (for EAN)

Your POS terminal allows to program the press code format.







Program each item as follows:

• TABLE NUMBER (1 to 5) (Use the selective entry)

- 1: GERMAN TYPE1 (prefix code: 434/439)
- 2: U.K. (prefix code: 988/989)
- 3: FRANCE (prefix code: 378/379)
- 4: SWEDEN (prefix code: 7388)
- 5: GERMAN TYPE2 (prefix code: 414/419)

• TYPE OF CODE (Use the selective entry)

NORMAL: Normal EAN PRESS: Press code

PRICE (Use the selective entry)

Price entry method for press code (This setting is valid only when

PRESS CODE is set for TYPE OF CODE.
PRESET: Using the EAN preset price
ENCODED: Using the encoded price
COMPUL.: Compulsory entry

LABEL TYPE (Use the selective entry)

Label of record in EAN file (This setting is valid only when PRESS

CODE is set for TYPE OF CODE.

ARTICLE: Prefix + article code

Select this option when you want to summarize the sales of

items having press codes by each item.

PREFIX: Prefix only

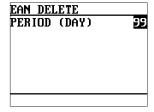
Select this option when you want to summarize the sales of

items having press codes by category.

■ EAN delete

You can delete the EAN codes which have not been accessed during the period you set in this program when you execute the delete job in EAN DELETE in X1 mode.





Program each item as follows:

PERIOD (DAY) (Use the numeric entry)

Enter the EAN record delete period: 01 to 99 (00: Not delete by the non-accessed deleting job)

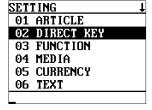
Direct Key Programming

Use the following procedure to select direct-key programming:

■ Direct key

You can assign departments and PLUs directly to the keyboard. In the case of PLUs, you may assign up to 3 levels to be accessed directly on the keyboard. For key no. positions, refer to the illustration shown below. You can also select a key by directly pressing the corresponding direct key assigned on the keyboard.

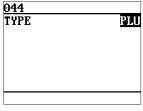
Procedure





Select a pertinent key no. from the key numbers list, or directly press the key on the keyboard.







044	
LEVEL1	00001
LEVEL2	00000
LEVEL3	00000

In the case of selecting "069 DIRECT PLU"

• TYPE (Use the selective entry)

PLU: Assigns the key as a direct PLU key.

DEPT: Assigns the key as a direct department key.

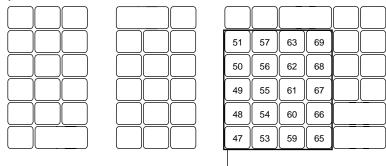
NOTE

When selecting a department, the screen on which a department code is to be entered (the message "DEPT. CODE") will appear.

• LEVEL1 through 3 (Use the numeric entry)

Enter a PLU code for each level. For example, if you want to use this key as PLU code 1 (level 1) and PLU code 101 (level 2), enter 1 for "LEVEL1" and 101 for "LEVEL2."

Key numbers



Departments and PLUs programmable area

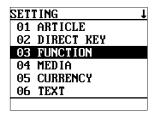
NOTE

- You can assign departments and PLUs only the "Departments and PLUs programmable area" shown above.
- You cannot assign a department or a PLU to the position to which a function key has been assigned.

Functional Programming

Use the following procedure to select any option included in the functional programming group:

Procedure

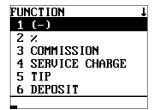


1. From the SETTING menu, select "3 FUNCTION."

• The FUNCTION menu will appear.



2. Select any option from the following options list:



1 (-): Discount key
2 %: Percent key
3 COMMISSION: Commission
4 SERVICE CHARGE: Service charge

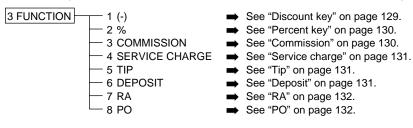
5 TIP: Tip
6 DEPOSIT: Deposit

7 RA: Received on account

8 PO: Paid out

The screen continues.

The following illustration shows those options included in the functional programming group.

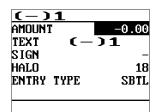


■ Discount key ([⊙1] through [⊙5])

Procedure

Select a pertinent discount key from the discount keys list.





Program each item as follows:

• AMOUNT (Use the numeric entry)

Discount amount (max. 6 digits)

• TEXT (Use the character entry)

Description for the discount key. Up to 12 characters can be entered.

• SIGN (Use the selective entry)

Programming of the + or - sign assigns the premium or discount function to each discount key.

- -: Minus amount (discount)
- +: Plus amount (premium)
- HALO (High Amount Lockout) (Use the numeric entry)
 - A: Significant digit for HALO (1 through 9)
 - B: Number of zeros to follow the significant digit for HALO (0 through 8)

AB is the same as A x 10⁸.

■ Discount key (🖭 through 🖭) (continued)

• ENTRY TYPE (Use the selective entry)

RA: Received on account (-)

ITEM: Item (-) SBTL: Subtotal (-)

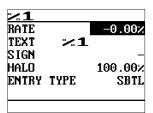
NOTE You can also select a discount key by pressing the corresponding key.

■ Percent key (1 through 5)

Procedure

Select a pertinent percent key from the percent keys list.





Program each item as follows:

RATE (Use the numeric entry)

Percent rate (0.00 to 100.00)

• TEXT (Use the character entry)

Description for the percent key. Up to 12 characters can be entered.

• SIGN (Use the selective entry)

Programming of the + or - sign assigns the premium or discount function to each percent key.

- -: Minus (discount)
- +: Plus (premium)
- HALO (High Amount Lockout) (Use the numeric entry)

HALO (High Amount Lockout) for the percent key (0.00 to 100.00)

• ENTRY TYPE (Use the selective entry)

RA: Received on account %

ITEM: Item %
SBTL: Subtotal %

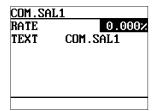
NOTE You can also select a percent key by pressing the corresponding key.

■ Commission

Procedure

Select a pertinent commission no. from the commission list.





Program each item as follows:

RATE (Use the numeric entry)

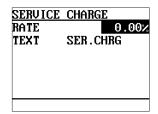
Percent rate (0.000 to 99.999)

TEXT (Use the character entry)

Description for the commission. Up to 12 characters can be entered.

■ Service charge

Procedure



Program each item as follows:

RATE (Use the numeric entry)

Percent rate (0.00 to 100.00)

• TEXT (Use the character entry)

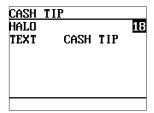
Description for the service charge. Up to 12 characters can be entered.

■ Tip

Procedure

Select a pertinent tip key from the tip keys list.





Program each item as follows:

- HALO (High Amount Lockout) (Use the numeric entry)
 - A: Significant digit for HALO (1 through 9)
 - B: Number of zeros to follow the significant digit for HALO (0 through 8)

AB is the same as A x 10⁸.

TEXT (Use the character entry)

Description for the tip. Up to 12 characters can be entered.

NOTE

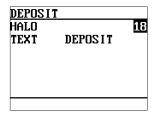
You can also select a tip key by pressing the corresponding key when it has been placed directly on the keyboard instead of selecting the key from the menu.

■ Deposit

Procedure

Select a pertinent deposit key from the deposit keys list.





Program each item as follows:

- HALO (High Amount Lockout) (Use the numeric entry)
 - A: Significant digit for HALO (1 through 9)
 - 3: Number of zeros to follow the significant digit for HALO (0 through 8)

AB is the same as A x 10^B.

• TEXT (Use the character entry)

Description for the deposit. Up to 12 characters can be entered.

NOTE

 You can also select a deposit key by pressing the corresponding key directly when it has been placed directly on the keyboard instead of selecting the key from the menu.

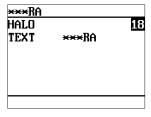
■ RA

You can program an upper limit amount and description for each received-on-account key.

Procedure

Select a pertinent received-on-account key from the RA keys list.





Program each item as follows:

HALO (High Amount Lockout) (Use the numeric entry)

- A: Significant digit for HALO (1 through 9)
- B: Number of zeros to follow the significant digit for HALO (0 through 8)

AB is the same as A x 10^B.

• TEXT (Use the character entry)

Description for the received-on-account key. Up to 12 characters can be entered.

NOTE

You can also select an RA key by pressing the corresponding key when it has been placed directly on the keyboard instead of selecting the key from the menu.

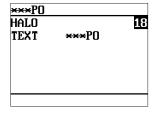
■ PO

You can program an upper limit amount and description for each paid-out key.

Procedure

Select a pertinent paidout key from the PO keys list.





Program each item as follows:

• HALO (High Amount Lockout) (Use the numeric entry)

- A: Significant digit for HALO (1 through 9)
- B: Number of zeros to follow the significant digit for HALO (0 through 8)

AB is the same as A x 10⁸.

• TEXT (Use the character entry)

Description for the paid-out key. Up to 12 characters can be entered.

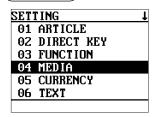
NOTE

You can also select a PO key by pressing the corresponding key when it has been placed directly on the keyboard instead of selecting the key from the menu.

Media Key Programming

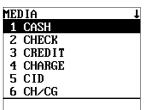
Use the following procedure to select any option included in the media group:

Procedure



- 1. From the SETTING menu, select "4 MEDIA."
 - The MEDIA menu will appear.



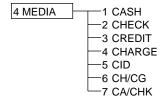


2. Select any option from the following options list:

1 CASH: Cash key
2 CHECK: Check key
3 CREDIT: Credit key
4 CHARGE: Charge key
5 CID: Cash in drawer
6 CH/CG: Check change
7 CA/CHK: Check cashing

The screen continues.

The following illustration shows those options included in the media key programming group.



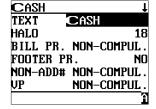
- ⇒ See "Cash key" on page 133.
- ⇒ See "Check key" on page 134.
- ⇒ See "Credit key" on page 135.
- ➡ See "See "Charge key" on page 136.
- → See "Cash in drawer" on page 136.
- ⇒ See "Check change" on page 137.⇒ See "Check cashing" on page 137.

■ Cash key

Procedure

Select a pertinent cash key from the cash keys list.





The screen continues.

Program each item as follows:

• TEXT (Use the character entry)

Description for the cash key. Up to 12 characters can be entered.

• HALO (High Amount Lockout) (Use the numeric entry)

AB is the same as A x 10⁸.

A: Significant digit (1 through 9)

B: Number of zeros to follow the significant digit (0 through 8) You can set AB at 18 for no limitation.

• BILL PR. (Use the selective entry)

COMPUL.: Makes bill printing compulsory.

NON-COMPUL.: Makes bill printing non-compulsory.

• FOOTER PRINT (Use the selective entry)

This item decides whether or not your POS terminal should print a message at the foot of a receipt when a specified cash key is used.

YES: Enables footer printing on the receipt.

NO: Disables footer printing on the receipt.

■ Cash key (continued)

• NON-ADD # (Use the selective entry)

You can enforce the non-add code entry when a cash entry is accepted.

COMPUL.: Compulsory non-add code entry NON-COMPUL.: Non-compulsory non-add code entry

• VP (Use the selective entry)

COMPUL.: Compulsory validation printing NON-COMPUL.: Non-compulsory validation printing

DRAWER OPEN (Use the selective entry)

You can program each cash key to open the drawer.

YES: Opens the drawer.

NO: Disables the drawer opening.

• AMT ENTRY (Use the selective entry)

You may select compulsory or non-compulsory amount tender.

COMPUL.: Compulsory amount tendered entry NON-COMPUL.: Non-compulsory amount tendered entry

NOTE

You can also select a cash key by pressing the corresponding key when it has been placed directly on the keyboard instead of selecting the key from the menu.

■ Check key (CH1 through CH5)

Procedure

Select a pertinent check key from the check keys list.



OUTOU	
CHECK	
TEXT	CHECK
HALO	18
EFT	NON-COMPUL.
BILL PR.	. NON-COMPUL.
FOOTER F	PR. NO
NON-ADD#	NON-COMPUL.
	î

The screen continues.

Program each item as follows:

• TEXT (Use the character entry)

Description for the check key. Up to 12 characters can be entered.

• HALO (High Amount Lockout) (Use the numeric entry)

AB is the same as A x 10⁸.

A: Significant digit (1 through 9)

B: Number of zeros to follow the significant digit (0 through 8)

You can set AB at 18 for no limitation.

• EFT (Use the selective entry)

COMPUL.: Makes EFT function compulsory.

NON-COMPUL.: Makes EFT function non-compulsory.

• BILL PR. (Use the selective entry)

COMPUL.: Compulsory bill printing NON-COMPUL.: Non-compulsory bill printing

• FOOTER PR. (Use the selective entry)

YES: Enables footer printing on the receipt. NO: Disables footer printing on the receipt.

• NON-ADD# (Use the selective entry)

COMPUL.: Compulsory non-add code entry NON-COMPUL.: Non-compulsory non-add code entry

• CHANGE DUE (Use the selective entry)

Either change enable or disable can be selected for each check key.

DISABLE: Disables change calculation. ENABLE: Enables change calculation.

VP (Use the selective entry)

COMPUL.: Compulsory validation printing NON-COMPUL.: Non-compulsory validation printing

■ Check key (continued)

• DRAWER OPEN (Use the selective entry)

YES: Opens the drawer.

NO: Disables the drawer opening.

AMOUNT (Use the selective entry)

COMPUL.: Compulsory amount tendered entry NON-COMPUL.: Non-compulsory amount tendered entry

DESCRIPTOR (Use the character entry)

Currency descriptor. Up to 4 characters can be entered.

NOTE

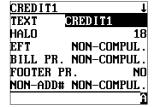
You can also select a check key by pressing the corresponding key when it has been placed directly on the keyboard instead of selecting the key from the menu.

■ Credit key (CR1) through CR9)

Procedure

Select a pertinent credit key from the credit keys list.





The screen continues.

Program each item as follows:

• TEXT (Use the character entry)

Description for the credit key. Up to 12 characters can be entered.

• HALO (High Amount Lockout) (Use the numeric entry)

AB is the same as A x 10^B.

A: Significant digit (1 through 9)

B: Number of zeros to follow the significant digit (0 through 8)

You can set AB at 18 for no limitation.

• EFT (Use the selective entry)

COMPUL.: Makes EFT function compulsory.

NON-COMPUL.: Makes EFT function non-compulsory.

BILL PR. (Use the selective entry)

COMPUL.: Compulsory bill printing NON-COMPUL.: Non-compulsory bill printing

• FOOTER PR. (Use the selective entry)

This item decides whether or not your POS terminal should print a message at the foot of a receipt when a specified credit key is used.

YES: Enables footer printing on the receipt. NO: Disables footer printing on the receipt.

NON-ADD# (Use the selective entry)

COMPUL.: Compulsory non-add code entry NON-COMPUL.: Non-compulsory non-add code entry

• CHANGE DUE (Use the selective entry)

DISABLE: Disables change calculation. ENABLE: Enables change calculation.

VP (Use the selective entry)

COMPUL.: Compulsory validation printing NON-COMPUL.: Non-compulsory validation printing

DRAWER OPEN (Use the selective entry)

YES: Opens the drawer.

NO: Disables the drawer opening.

AMOUNT (Use the selective entry)

COMPUL.: Makes amount tendered entry compulsory.

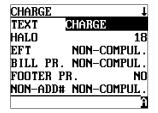
INHIBITED: Inhibits amount tendered entry.

NOTE

You can also select a credit key by pressing the corresponding key when it has been placed directly on the keyboard instead of selecting the key from the menu.

■ Charge key

Procedure



The screen continues.

Program each item as follows:

• TEXT (Use the character entry)

Description for the credit key. Up to 12 characters can be entered.

• HALO (High Amount Lockout) (Use the numeric entry)

AB is the same as A x 10⁸.

A: Significant digit (1 through 9)

B: Number of zeros to follow the significant digit (0 through 8)

You can set AB at 18 for no limitation.

• EFT (Use the selective entry)

COMPUL.: Makes EFT function compulsory. NON-COMPUL.: Makes EFT function non-compulsory.

• BILL PR. (Use the selective entry)

COMPUL.: Compulsory bill printing NON-COMPUL.: Non-compulsory bill printing

• FOOTER PR. (Use the selective entry)

This item decides whether or not your POS terminal should print a message at the foot of a receipt when a specified credit key is used.

YES: Enables footer printing on the receipt. NO: Disables footer printing on the receipt.

• NON-ADD# (Use the selective entry)

COMPUL.: Compulsory non-add code entry NON-COMPUL.: Non-compulsory non-add code entry

• CHANGE DUE (Use the selective entry)

DISABLE: Disables change calculation. ENABLE: Enables change calculation.

• VP (Use the selective entry)

COMPUL.: Compulsory validation printing NON-COMPUL.: Non-compulsory validation printing

• DRAWER OPEN (Use the selective entry)

YES: Opens the drawer.

NO: Disables the drawer opening.

AMOUNT (Use the selective entry)

COMPUL.: Makes amount tendered entry compulsory.

INHIBITED: Inhibits amount tendered entry.

■ Cash in drawer

You can also select the

charge key by pressing the

corresponding key when it

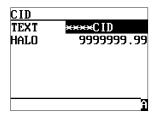
has been placed directly on

You can program the description and the upper limit amounts for cash in drawer (sentinel).

Procedure

the keyboard.

NOTE



Program each item as follows:

TEXT (Use the character entry)

Description for the cash in drawer. Up to 12 characters can be entered.

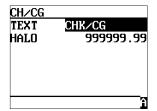
• HALO (High Amount Lockout) (Use the numeric entry)

Limit amount: 0 to 9999999.99

■ Check change

You can program the description and the upper limit amounts for check change.

Procedure



Program each item as follows:

• TEXT (Use the character entry)

Description for check change. Up to 12 characters can be entered.

HALO (High Amount Lockout) (Use the numeric entry)

Limit amount: 0 to 999999.99

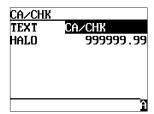
■ Check cashing

You can program the description and the upper limit amounts for check cashing.

Procedure

Select a pertinent check cashing no. from the check cashing numbers list.





Program each item as follows:

- TEXT (Use the character entry)
 - Description for check cashing. Up to 12 characters can be entered.
- HALO (High Amount Lockout) (Use the numeric entry)

Limit amount: 0 to 999999.99

Currency Programming

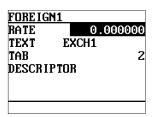
In the SETTING window, select "5 CURRENCY", and take the following procedure.

■ Currency exchange key (EX1 through EX9)

Procedure

Select a pertinent currency exchange key from the currency exchange keys list.





Program each item as follows:

RATE (Use the numeric entry)

Currency exchange rate (0.000000 to 999.999999)

• TEXT (Use the character entry)

Description for the currency exchange key. Up to 12 characters can be entered.

• TAB (Use the numeric entry)

Tabulation (0 to 3)

• DESCRIPTOR (Use the character entry)

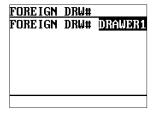
Currency descriptor. Up to 4 characters can be entered.

■ Foreign currency drawer

Procedure

Select "10 FOREIGN DRW#" from the currency menu.





Program each item as follows:

FOREIGN DRW# (Use the selective entry)
 DRAWER2/DRAWER1/NONE

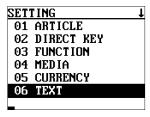
NOTE

The number of times of the drawer opening with the EXCHANGE(n) key will be added to the NO-SALE counter.

Text Programming

Use the following procedure to select any option included in the text group:

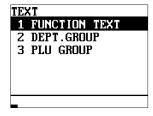
Procedure



1. From the SETTING menu, select "6 TEXT."

• The TEXT menu will appear.





2. Select any option from the following options list:

1 FUNCTION TEXT: Function text

2 DEPT.GROUP: Department group text

3 PLU GROUP: PLU group text

The following illustration shows those options included in the text programming group.

1 FUNCTION TEXT
2 DEPT. GROUP
3 PLU GROUP

- ⇒ See "Function text" on page 139.
- ⇒ See "Department group text" on page 141.
- → See "PLU group text" on page 141.

■ Function text

You can program a maximum of 12 characters for each function by using the following table:

Procedure)

FUNCTION TEXT 1
001 DISCOUNT
002 DIFFER
003 TAX1 ST
004 TAX2 ST
005 TAX3 ST
006 TAX4 ST

Program each item as follows:

• TEXT (Use the character entry)

Description for the cash in drawer. Up to 12 characters can be entered.

The screen continues.

No.	Function	Default text
001	Promotion discount	DISCOUNT
002	Difference	DIFFER
003	Taxable 1 subtotal	TAX1 ST
004	Taxable 2 subtotal	TAX2 ST
005	Taxable 3 subtotal	TAX3 ST
006	Taxable 4 subtotal	TAX4 ST
007	Taxable 5 subtotal	TAX5 ST
800	Taxable 6 subtotal	TAX6 ST
009	VAT/tax 1	VAT 1
010	VAT/tax 2	VAT 2
011	VAT/tax 3	VAT 3
012	VAT/tax 4	VAT 4
013	VAT/tax 5	VAT 5
014	VAT/tax 6	VAT 6
015	Net 1	NET1
016	Net 2	NET2
017	Coupon-like PLU	CP PLU
018*	Void issued order-receipt	VD
019	Subtotal void	SBTL VD
020	MGR void	MGR VD
021	Void mode	VOID
022	Refund	REFUND
023	Return	RETURN
024*	Hash void issued order-receipt	HASH VD
025	Hash refund	HASH RF
026	Hash return	HASH RT
027*	Non-turnover void	NOTURNVD
028	Non-turnover refund	NOTURNRF
029	Non-turnover return	NOTURNRT
030	VAT shift	VAT SFT
031	VAT/tax delete	TAX DELE
032	VP counter	VP CNT
033	Bill counter	BILL CNT
034	No sale	NO SALE

No.	Function	Default text
035	Guest check counter	G.C. CNT
036	PBAL (for GLU)	***PBAL
037	NBAL (for GLU)	***NBAL
038	Starting cash memory (+)	SCM (+)
039	Starting cash memory (-)	SCM (-)
040	Exchange 1 is	EXCH1 IS
041	Exchange 2 is	EXCH2 IS
042	Exchange 3 is	EXCH3 IS
043	Exchange 4 is	EXCH4 IS
044	Exchange 5 is	EXCH5 IS
045	Exchange 6 is	EXCH6 IS
046	Exchange 7 is	EXCH7 IS
047	Exchange 8 is	EXCH8 IS
048	Exchange 9 is	EXCH9 IS
049	Cash/check is	CA/CK IS
050	Cash/check in drawer	CA/CK ID
051	Guest	GUEST
052	Non-commission sale	NON COM.
053	VIP1 sale	VIP1 SALE
054	VIP2 sale	VIP2 SALE
055	VIP3 sale	VIP3 SALE
056	Order total	ORDER TL
057	Paid total	PAID TL
058	Transfer out	TRAN.OUT
059	Transfer in	TRAN.IN
060	Tip paid	TIP PAID
061	Domestic currency 1	DOM.CUR1
062	Domestic currency 2	DOM.CUR2
063	Domestic currency 3	DOM.CUR3
064	Domestic currency 4	DOM.CUR4
065	Domestic currency 5	DOM.CUR5
066	Domestic currency 6	DOM.CUR6
067	Domestic currency 7	DOM.CUR7
068	Domestic currency 8	DOM.CUR8

^{*}This void is applied to opened GLU.

■ Function text (continued)

No.	Function	Default text
069	Domestic currency 9	DOM.CUR9
070	Non-turnover total 1	*NT TL1
071	Non-turnover total 2	*NT TL2
072	Non-turnover total 3	*NT TL3
073	Check in drawer	*CH ID
074	(+)dept. total	*DEPT TL
075	(-)dept. total	DEPT(-)
076	Hash(+) total	*HASH TL
077	Hash(-) total	HASH(-)
078	Bottle return (+) total	*BTTL TL
079	Bottle return (-) total	BTTL (-)
080	Net 1 (Taxable 1 - VAT/tax 1)	NET 1
081	Net 2 (Taxable 2 - VAT/tax 2)	NET 2
082	Net 3 (Taxable 3 - VAT/tax 3)	NET 3
083	Net 4 (Taxable 4 - VAT/tax 4)	NET 4
084	Net 5 (Taxable 5 - VAT/tax 5)	NET 5
085	Net 6 (Taxable 6 - VAT/tax 6)	NET 6
086	Subtotal	SUBTOTAL
087	Merchandise subtotal	MDSE ST
088	Total	***TOTAL
089	Difference subtotal	DIFF ST
090	Non-turnover subtotal	NON-TURN
091	Change	CHANGE
092	English check print	CHECK PR
093	Due	DUE
094	Tip due	TIP DUE
095	Balance	BALANCE
096	Sales q'ty	ITEMS
097	Item subtotal (for LINK PLU/EAN)	ITEM ST
098	Copy receipt title	COPY
099	Guest check copy title	G.C COPY
100	Bill totalize/transfer title	B.T.
101	Bill separation title	B.S.
102	Intermediate GLU reading title	INTERMED.
103	Bill on receipt title	BILL
104	VIP1 sale title	VIP1 SALE
105	VIP2 sale title	VIP2 SALE
106	VIP3 sale title	VIP3 SALE
107	Slip print journal message	SLIP PR.
108	Slip next page	NEXT P.
109	Average	AVE.
110	CCD	CCD
111	CCD difference	CCD DIF.
112	CCD difference total	DIF. TL
113	Order total - Paid total	O - P
114	Commission amount 1	COM.AMT1

No.	Function	Default text
115	Commission amount 2	COM.AMT2
116	Commission amount 3	COM.AMT3
117	Commission amount 4	COM.AMT4
118	Commission amount 5	COM.AMT5
119	Commission amount 6	COM.AMT6
120	Commission amount 7	COM.AMT7
121	Commission amount 8	COM.AMT8
122	Commission amount 9	COM.AMT9
123	Commission amount total	COM.TTL
124	Bill balance	BILL BAL
125	Free GLU	FREE GLU
126	Old balance	OLD BAL.
127	New balance	BALANCE
128		SCM TTL
	Starting cash memory total	
129	Turnover per table	T.TABLE
130	Turnover per guest	T.GUEST
131	Turnover per bill	T.BILL
132	Item per guest	I.GUEST
133	Item per bill	I.BILL
134	Average price per item	AVE.ITEM
135	Total tax	TTL TAX
136	Net without tax	NET
137	Town name 1	TOWNNAME
138	Town name 2	TOWNNAME
139	Cash transfer	TRANSFER
140	GLU code	GLU#
141	Pint sale	PINT SAL
142	Tare weight	TARE WT.
143	Receipt switch	TARE WT. RCP SW.
143 144	Receipt switch Reset subtotal	TARE WT. RCP SW. RST SBTL
143 144 145	Receipt switch Reset subtotal Reset total	TARE WT. RCP SW. RST SBTL RESET TL
143 144 145 146	Receipt switch Reset subtotal Reset total Miss-operation total	TARE WT. RCP SW. RST SBTL RESET TL MISOP TL
143 144 145 146 147	Receipt switch Reset subtotal Reset total Miss-operation total Bill void text	TARE WT. RCP SW. RST SBTL RESET TL MISOP TL BILL VOID
143 144 145 146 147 148	Receipt switch Reset subtotal Reset total Miss-operation total Bill void text COMBO on PLU report	TARE WT. RCP SW. RST SBTL RESET TL MISOP TL BILL VOID COMBO
143 144 145 146 147 148 149	Receipt switch Reset subtotal Reset total Miss-operation total Bill void text COMBO on PLU report Check payment for exchange 1	TARE WT. RCP SW. RST SBTL RESET TL MISOP TL BILL VOID COMBO EX1 CHK
143 144 145 146 147 148	Receipt switch Reset subtotal Reset total Miss-operation total Bill void text COMBO on PLU report	TARE WT. RCP SW. RST SBTL RESET TL MISOP TL BILL VOID COMBO
143 144 145 146 147 148 149	Receipt switch Reset subtotal Reset total Miss-operation total Bill void text COMBO on PLU report Check payment for exchange 1 Credit payment for	TARE WT. RCP SW. RST SBTL RESET TL MISOP TL BILL VOID COMBO EX1 CHK
143 144 145 146 147 148 149 150	Receipt switch Reset subtotal Reset total Miss-operation total Bill void text COMBO on PLU report Check payment for exchange 1 Credit payment for exchange 1	TARE WT. RCP SW. RST SBTL RESET TL MISOP TL BILL VOID COMBO EX1 CHK EX1 CREDIT
143 144 145 146 147 148 149 150	Receipt switch Reset subtotal Reset total Miss-operation total Bill void text COMBO on PLU report Check payment for exchange 1 Credit payment for exchange 1 Domestic currency 1 for check Domestic currency 1 for	TARE WT. RCP SW. RST SBTL RESET TL MISOP TL BILL VOID COMBO EX1 CHK EX1 CREDIT DOM. CUR1 CHK
143 144 145 146 147 148 149 150	Receipt switch Reset subtotal Reset total Miss-operation total Bill void text COMBO on PLU report Check payment for exchange 1 Credit payment for exchange 1 Domestic currency 1 for check Domestic currency 1 for credit	TARE WT. RCP SW. RST SBTL RESET TL MISOP TL BILL VOID COMBO EX1 CHK EX1 CREDIT DOM. CUR1 CHK DOM. CUR1 CR
143 144 145 146 147 148 149 150 151 152	Receipt switch Reset subtotal Reset total Miss-operation total Bill void text COMBO on PLU report Check payment for exchange 1 Credit payment for exchange 1 Domestic currency 1 for check Domestic currency 1 for credit VOID text on KP	TARE WT. RCP SW. RST SBTL RESET TL MISOP TL BILL VOID COMBO EX1 CHK EX1 CREDIT DOM. CUR1 CHK DOM. CUR1 CR
143 144 145 146 147 148 149 150 151 152	Receipt switch Reset subtotal Reset total Miss-operation total Bill void text COMBO on PLU report Check payment for exchange 1 Credit payment for exchange 1 Domestic currency 1 for check Domestic currency 1 for credit VOID text on KP REFUND text on KP	TARE WT. RCP SW. RST SBTL RESET TL MISOP TL BILL VOID COMBO EX1 CHK EX1 CREDIT DOM. CUR1 CHK DOM. CUR1 CR
143 144 145 146 147 148 149 150 151 152 153 154 155	Receipt switch Reset subtotal Reset total Miss-operation total Bill void text COMBO on PLU report Check payment for exchange 1 Credit payment for exchange 1 Domestic currency 1 for check Domestic currency 1 for credit VOID text on KP REFUND text on KP	TARE WT. RCP SW. RST SBTL RESET TL MISOP TL BILL VOID COMBO EX1 CHK EX1 CREDIT DOM. CUR1 CHK DOM. CUR1 CR VOID REFUND RETURN
143 144 145 146 147 148 149 150 151 152 153 154 155 156	Receipt switch Reset subtotal Reset total Miss-operation total Bill void text COMBO on PLU report Check payment for exchange 1 Credit payment for exchange 1 Domestic currency 1 for check Domestic currency 1 for credit VOID text on KP REFUND text on KP RETURN text on KP New Code for customer	TARE WT. RCP SW. RST SBTL RESET TL MISOP TL BILL VOID COMBO EX1 CHK EX1 CREDIT DOM. CUR1 CHK DOM. CUR1 CR VOID REFUND RETURN NEW CODE
143 144 145 146 147 148 149 150 151 152 153 154 155 156	Receipt switch Reset subtotal Reset total Miss-operation total Bill void text COMBO on PLU report Check payment for exchange 1 Credit payment for exchange 1 Domestic currency 1 for check Domestic currency 1 for credit VOID text on KP REFUND text on KP RETURN text on KP New Code for customer Remained charge for	TARE WT. RCP SW. RST SBTL RESET TL MISOP TL BILL VOID COMBO EX1 CHK EX1 CREDIT DOM. CUR1 CHK DOM. CUR1 CR VOID REFUND RETURN NEW CODE

■ Department group text

You can program a maximum of twelve characters for each department group (1~9).

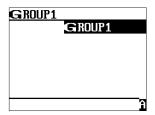
Procedure `

Program the item as follows:

Select a pertinent department group number from the department groups list.

TEXT (Use the character entry)
 Description for the department group. Up to 12 characters can be entered.





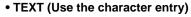
■ PLU group text

You can program a maximum of twelve characters for each PLU group (1~99).

Procedure

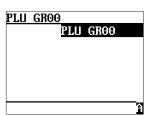
Program the item as follows:

Select a pertinent PLU group number from the PLU groups list.





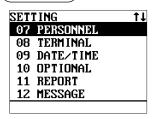
Description for the PLU group. Up to 12 characters can be entered.



Personnel Programming

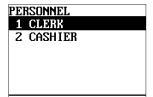
Use the following procedure to select any option included in the personnel group:

Procedure



1. From the SETTING menu, select "7 PERSONNEL."

• The PERSONNEL menu will appear.



2. Select any option from the following options list:

1 CLERK: Clerk
2 CASHIER: Cashier

The following illustration shows those options included in the personnel programming group.

7 PERSONNEL 1 CLERK 2 CASHIER

- See "Clerk" on page 142.
- ⇒ See "Cashier" on page 144.

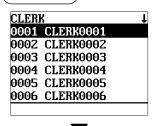
■ Clerk

NOTE

Please kindly take note to make "Clerk" programming instead of Cashier programming even when "cashier only" system is applied to your POS terminal.

In case that "cashier + clerk" system is applied to your POS terminal, data except CODE, NAME and KEY No. are not effective.

Procedure



Program each item as follows:

- SECRET CODE (Use the numeric entry)
 - Secret code (max. 4 digits: 0001 to 9999/0000)
- NAME (Use the character entry)

Name for the clerk. Up to 12 characters can be entered.

NOTE

In case of "cashier only system", please note that "CLERK0001" through "CLERK0099" will appear as the factory-set names.

• KEY No. (Use the numeric entry)

Key number (0 through 255)

• SUPERVISOR (Use the selective entry)

Always enter "NO".

Please never change the default setting. This setting is only for the machine that has real clerk key system.

9001 J
SECRET CODE 9000
NAME CLERKOOO1
KEY No. 001
SUPERVISOR NO
VIP1 SALE ENABLE
VIP2 SALE ENABLE

The screen continues.

■ Clerk (continued)

• VIP1 through 3 SALE (Use the selective entry)

DISABLE: Disables VIP sale. ENABLE: Enables VIP sale.

• GLU TYPE (Use the selective entry)

GLU: Makes GLU system compulsory.

NON-COMPUL.: Makes GLU system/non-compulsory.

• G.C. COPY (Use the selective entry)

DISABLE: Disables guest check copy. ENABLE: Enables guest check copy.

• VAT SHIFT (Use the selective entry)

STATE: Enables VAT shift entry. NOT: Disables VAT shift entry.

• DRAWER No. (Use the selective entry)

DRAWER2/DRAWER1/NONE

• START GLU (Use the numeric entry)

Starting GLU code (1 to 99999999)

• END GLU (Use the numeric entry)

Ending GLU code (1 to 99999999)

• PGM2 MODE (Use the selective entry)

DISABLE: Disables operation in the PGM2 mode. ENABLE: Enables operation in the PGM2 mode.

• PGM1 MODE (Use the selective entry)

DISABLE: Disables operation in the PGM1 mode. ENABLE: Enables operation in the PGM1 mode.

• X1 MODE (Use the selective entry)

DISABLE: Disables operation in the X1 mode. ENABLE: Enables operation in the X1 mode.

Z1 MODE (Use the selective entry)

DISABLE: Disables operation in the Z1 mode ENABLE: Enables operation in the Z1 mode.

X2Z2 MODE (Use the selective entry)

DISABLE: Disables operation in the X2/Z2 mode. ENABLE: Enables operation in the X2/Z2 mode.

• Z1 IN OPX/Z (Use the selective entry)

DISABLE: Disables resetting operation in OPX/Z mode. ENABLE: Enables resetting operation in OPX/Z mode.

RE-CALL GLU (Use the selective entry)

LIMITED: Inhibited for the clerk PUBLIC: Allowed for the clerk

• P.SFT START (Use the selective entry)

Price level range (start): (PRICE 1 through PRICE 3)

• P.SFT END (Use the selective entry)

Price level range (end): (PRICE 1 through PRICE 3)

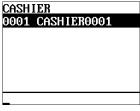
Cashier



Please kindly take note to make "Clerk" programming instead of Cashier programming even when "cashier only" system is applied to your POS terminal.

"Cashier" programming is available only when "cashier + clerk" system is applied to your machine.

Procedure





<u>0001</u>	Ţ	
SECRET CODE	0000	
NAME CASHIERO 001		
KEY No.	001	
VIP1 SALE	Enable	
VIP2 SALE	ENABLE	
VIP3 SALE	ENABLE	

The screen continues.

Program each item as follows:

SECRET CODE (Use the numeric entry)

Secret code (max. 4 digits: 0001 to 9999/0000)

NAME (Use the character entry)

Name for the cashier. Up to 12 characters can be entered.

• KEY No. (Use the numeric entry)

Key number (0 through 255)

VIP1 through 3 SALE (Use the selective entry)

DISABLE: Disables VIP sale. ENABLE: Enables VIP sale.

• G.C. COPY (Use the selective entry)

DISABLE: Disables guest check copy. ENABLE: Enables guest check copy.

VAT SHIFT (Use the selective entry)

STATE: Enables VAT shift entry.

NOT: Disables VAT shift entry.

• DRAWER No. (Use the selective entry)

DRAWER2/DRAWER1/NONE

PGM2 MODE (Use the selective entry)

DISABLE: Disables operation in the PGM2 mode. ENABLE: Enables operation in the PGM2 mode.

PGM1 MODE (Use the selective entry)

DISABLE: Disables operation in the PGM1 mode. ENABLE: Enables operation in the PGM1 mode.

X1 MODE (Use the selective entry)

DISABLE: Disables operation in the X1 mode. ENABLE: Enables operation in the X1 mode.

Z1 MODE (Use the selective entry)

DISABLE: Disables operation in the Z1 mode ENABLE: Enables operation in the Z1 mode.

• X2Z2 MODE (Use the selective entry)

DISABLE: Disables operation in the X2/Z2 mode. ENABLE: Enables operation in the X2/Z2 mode.

Z1 IN OPX/Z (Use the selective entry)

DISABLE: Disables resetting operation in OPX/Z mode. ENABLE: Enables resetting operation in OPX/Z mode.

P.SFT START (Use the selective entry)

Price level range (start): (PRICE 1 through PRICE 3)

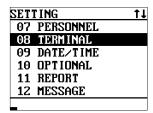
P.SFT END (Use the selective entry)

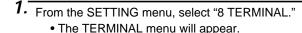
Price level range (end): (PRICE 1 through PRICE 3)

Terminal Programming

Use the following procedure to select any option included in the terminal group:

Procedure







TERMINAL

MACHINE# 00000
CONSECUTIVE# 0000
BILL NUMBER 0000
DRAWER ALARM 000
SCREEN SAVE 00

2. Select any option from the following options list:

MACHINE# (Use the numeric entry)

Machine number (max. 6 digits: 0 to 999999)

CONSECUTIVE# (Use the numeric entry)

Enter a number (max. 4 digits: 0 to 9999) that is one less than the desired starting number.

• BILL NUMBER (Use the numeric entry)

Enter a number (max. 4 digits: 0 to 9999) that is the desired starting number.

DRAWER ALARM (Use the numeric entry)

Alarm length of time with drawer opening (0 to 255 seconds)

• Your POS terminal starts to monitor how long the drawer is kept open the moment the drawer is opened at the end of a transaction in the REG/VOID mode. It stops the time monitoring when a valid key (except the VP, SLIP, and ROPT keys) is pressed for the next transaction. It restarts the time monitoring after that transaction is ended. You can stop the buzzer alarm by closing the drawer. No key entries can be made while the buzzer is sounding. If the number "0" is entered, this function will be unavailable.

• SCREEN SAVE (Use the numeric entry)

Screen save mode timer (max. 2 digits: 0 to 99 minutes)

If the number "0" is entered, the POS terminal will turn the display off after 100 min., if it remains idle.

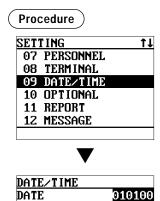
Date/Time Setting

Use the following procedure to select the menu option "9 DATE/TIME":

■ Date/time

You can set the date and time for the POS terminal.

0000



Set each item as follows:

• DATE (Use the numeric entry)

Enter the day (2 digits), month (2 digits), and year (2 digits) in this sequence.

• TIME (Use the numeric entry)

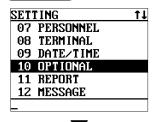
Set the time (max. 4 digits) on the 24-hour system. For example, when the time is set to 2:30 AM, enter 0230; and when it is set to 2:30 PM, enter 1430. The time will be printed and displayed. Once you set the time, the internal clock unit will continue to run as long as the built-in battery pack is charged and also update the date (day, month, year) properly.

Optional Feature Selection

Use the following procedure to select any option included in the optional group:



TIME



- 1. From the SETTING menu, select "10 OPTIONAL."
 - The OPTIONAL menu will appear.





2. Select any option from the following options list:

1 FUNC.PROHIBIT: Function prohibition
2 FUNC.SELECT1: Function selection 1
3 FUNC.SELECT2: Function selection 2
4 PRINT SELECT1: Printing selection 1
5 PRINT SELECT2: Printing selection 2

6 EURO: EURO

The following illustration shows those options included in the optional feature programming group.



■ Function prohibition

Your POS terminal allows you to select whether to enable or disable various functions.

Procedure

FUNC.PROHIBIT	ţ
OPX/Z REPORT	ENABLE
PAID OUT	PUBL IC
REFUND/RTN	PUBLIC
ISSUE ITM VD	PUBLIC
NO ISSUED VD	PUBLIC
SBTL VOID	PUBLIC

The screen continues.

Program each item as follows:

• OPX/Z REPORT (Use the selective entry)

DISABLE: Disables clerk report printing in the OP X/Z mode. ENABLE: Enables clerk report printing in the OP X/Z mode.

• PAID OUT (Use the selective entry)

LIMITED: Allowed only in the MGR mode.

PUBLIC: Allowed in the REG and MGR modes.

• REFUND/RTN <Refund/Return>(Use the selective entry)

LIMITED: Allowed only in the MGR mode.

PUBLIC: Allowed in the REG and MGR modes.

• ISSUE ITM VD < Issued item void>(Use the selective entry)

LIMITED: Allowed only in the MGR mode.

PUBLIC: Allowed in the REG and MGR modes.

• NO ISSUED VD <No issued item void>(Use the selective entry)

LIMITED: Allowed only in the MGR mode.

PUBLIC: Allowed in the REG and MGR modes.

• SBTL VOID <Subtotal void>(Use the selective entry)

LIMITED: Allowed only in the MGR mode.
PUBLIC: Allowed in the REG and MGR modes.

• ITEM VP < Item validation print> (Use the selective entry)

DISABLE: Disables item validation printing. ENABLE: Enables item validation printing.

• INTERMED.GLU <Intermediate GLU>(Use the selective entry)

LIMITED: Allowed only in the MGR mode.

PUBLIC: Allowed in the REG and MGR modes.

• GLU FINALIZE (Use the selective entry)

DISABLE: Disables GLU finalization after ordering. ENABLE: Enables GLU finalization after ordering.

• VIP SALES (Use the selective entry)

LIMITED: Allowed only in the MGR mode.
PUBLIC: Allowed in the REG and MGR modes.

• I. BILL FINAL (Use the selective entry)

DISABLE: Disables GLU finalization before intermediate GLU reading. ENABLE: Enables GLU finalization before intermediate GLU reading.

• OPENED GLUDISP (Use the selective entry)

DISABLE: Disables opened GLU automatically display at sign on. ENABLE: Enables opened GLU automatically display at sign on.

■ Function prohibition (continued)

EAN LEARNING (Use the selective entry)

DISABLE: Disables EAN learning function. ENABLE: Enables EAN learning function.

PRICE CHANGE (Use the selective entry)

LIMITED: Allowed only in the MGR mode.

PUBLIC: Allowed in the REG and MGR modes.

CUSTOMER OPN <Customer open>(Use selective entry)

LIMITED: Allowed only in the MGR mode.

PUBLIC: Allowed in the REG and MGR modes.

■ Function selection 1

Your POS terminal enables you to select various functional selections.

Procedure

FUNC.SELECT1 URFND UP NON-COMPUL.

(-) UP NON-COMPUL.

DBL RCP HEAD NORMAL

VAT SHIFT BY CLERK

L.SFT TYPE AUTO

LEVEL SHIFT PUBLIC

The screen continues.

Program each item as follows:

• REFUND VP (Use the selective entry)

COMPUL.: Compulsory refund validation printing NON-COMPUL.: Non-compulsory refund validation printing

• (-) VP (Use the selective entry)

COMPUL.: Compulsory minus validation printing NON-COMPUL.: Non-compulsory minus validation printing

• DBL RCP HEAD < Double receipt head > (Use the selective entry)

1 LINE: Prints a one-line header on a double receipt. NORMAL: Prints a normal header on a double receipt.

VAT SHIFT (Use the selective entry)

BY SHIFT: Allows VAT shift to be accomplished by the shift key. BY CLERK: Allows VAT shift to be accomplished by a clerk.

• L.SFT TYPE <Level shift type>(Use the selective entry)

MANUAL: Lock shift mode

AUTO: Automatic return mode

LEVEL SHIFT (Use the selective entry)

LIMITED: Allowed only in the MGR mode.

PUBLIC: Allowed in the REG and MGR modes.

• RETURN TO L1 <Return to level 1>(Use the selective entry)

When the PLU level shift system is set to "AUTO," the PLU level can be returned to level 1 by one of the following methods:

RECEIPT: Returns the PLU level to level 1 by one receipt. BY ITEM: Returns the PLU level to level 1 by one item.

• PR.SFT TYPE <Price shift type>(Use the selective entry)

MANUAL: Lock shift mode

AUTO: Automatic return mode

PRICE SHIFT (Use the selective entry)

LIMITED: Allowed only in the MGR mode.

PUBLIC: Allowed in the REG and MGR modes.

• RETURN TO P1 <Return to price 1>(Use the selective entry)

When the PLU price level shift method is set to "AUTO," the price level can be returned to price 1 by one of the following methods:

RECEIPT: Returns the price level to price 1 by one receipt.

BY ITEM: Returns the price level to price 1 by one item.

■ Function selection 1 (continued)

NON-TURNOVER (Use the selective entry)

IN. VAT: Enables non-turnover including VAT.EX. VAT: Disables non-turnover including VAT.

• QTY IN VIP (Use the selective entry)

UPDATE: Updates the sales quantity of VIP sale.

NON: Does not update the sales quantity of VIP sale.

• CR IN RA/PO <Credit in PA/PO>(Use the selective entry)

UPDATE: Updates a credit totalizer when finalizing a received-on-account or a paid-out entry by a

credit key.

NON: Does not update a credit totalizer when finalizing a received-on-account or a paid-out entry

by a credit key.

■ Function selection 2

Your POS terminal enables you to select various functional selections.

Procedure

FUNC.SELECT2

SHIFT KEY ACT
T-LOG FULL CONTINUE
PAY FOR EX1
EX1 CALC.
CLERK POPUP
ISBN PRICE

GAPS
ENABLE
COMPUL.

The screen continues.

Program each item as follows:

SHIFT KEY ACT (Use the selective entry)

CAPS: Locks the upper-case letter mode once the shift key is

touched.

SHIFT: Shifts the upper-case letter mode to the lower-case letter

mode after a letter is entered.

• T-LOG FULL (Use the selective entry)

Programming whether or not to lock item entry when the T-LOG file is

full.

CONTINUE/LOCK

PAY FOR EX1 (Use the selective entry)

Payment for exchange1 amount

CASH: Cash only ALL: All media

• EX1 CALC. (Use the selective entry)

Exchange1 calculation method

DIVIDE: Division
MULTI.: Multiplication

• CLERK POPUP (Use the selective entry)

If a clerk is not sign on under the supervisor clerk, CLERK POPUP is displayed.

ENABLE/DISABLE

• ISBN PRICE (Use the selective entry)

Price entry after ISBN/ISSN code entry INHIBIT/COMPUL.

• VMP FULL (Use the selective entry)

 $\ensuremath{\mathsf{VMP}}$ EAN entry when the $\ensuremath{\mathsf{VMP}}$ file is full

ERROR/CONTINUE

• ADD-ON FULL (Use the selective entry)

Entry of EAN with add-on code when the EAN ADD-ON file is full.

ERROR/CONTINUE

■ Function selection 2 (continued)

CUSTOMER DATA (Use the selective entry)

TOTAL: Sales total and charge sales total

DETAIL: Detail data (Sales total, charge sales total, sales date, item's name, amount and quantity)

■ Printing selection 1

You can program various printing functions.

Procedure

PRINT SELECT1
PURCHASE NO.
TIME
JOURNAL SEL.
JOURNAL SIZE
VAT/TAX ON R/J
TAXABLE ON R/J
YES

The screen continues.

Program each item as follows:

PURCHASE NO. (Use the selective entry)

NO: Does not print the number of purchases.

YES: Prints the number of purchases.

• TIME (Use the selective entry)

NO: Does not print the time on the receipt and journal.

YES: Prints the time on the receipt and journal.

JOURNAL SEL. (Use the selective entry)

PARTIAL: Prints the information on all entries other than normal

department entries (entries into "+" departments and their

associated "+" PLUs) on the journal.

FULL: Prints the detailed information on the journal.

• JOURNAL SIZE (Use the selective entry)

NORMAL: Prints the normal-size letters on the journal.

SMALL: Prints the compressed-size letters on the journal.

VAT/TAX ON R/J (Use the selective entry)

NO: Does not print VAT or tax amounts on the receipt and journal.

YES: Prints VAT or tax amounts on the receipt and journal.

TAXABLE ON R/J (Use the selective entry)

NO: Does not print taxable amounts on the receipt and journal.

YES: Prints taxable amounts on the receipt and journal.

• NET ON R/J (Use the selective entry)

NO: Does not print net amounts on the receipt and journal.

YES: Prints net amounts on the receipt and journal.

• VAT/TAX (BILL) (Use the selective entry)

NO: Does not print VAT or tax amounts on the bill.

YES: Prints VAT or tax amounts on the bill.

TAXABLE (BILL) (Use the selective entry)

NO: Does not print taxable amounts on the bill.

YES: Prints taxable amounts on the bill.

NET ON BILL (Use the selective entry)

NO: Does not print net amounts on the bill.

YES: Prints net amounts on the bill.

• TIME ON BILL (Use the selective entry)

NO: Does not print the time on the bill.

YES: Prints the time on the bill.

TABLE# ON BILL (Use the selective entry)

NO: Does not print the table number on the bill.

YES: Prints the table number on the bill.

■ Printing selection 1 (continued)

• BILL ON SLIP (Use the selective entry)

NO: Does not print the bill on the slip.

YES: Prints the bill on the slip.

• BILL ON RCPT (Use the selective entry)

NO: Does not print the bill on the receipt.

YES: Prints the bill on the receipt.

• INTERMED SLIP (Use the selective entry)

NO: Does not print the details of intermediate GLU reading on the slip.

YES: Prints the details of intermediate GLU reading on the slip.

• INTERMED RCPT (Use the selective entry)

NO: Does not print the details of intermediate GLU reading on the receipt.

YES: Prints the details of intermediate GLU reading on the receipt.

■ Printing selection 2

You can program various printing functions.

Procedure

PRINT SELECT2

SEPARATER LINE NO
LINK PLU EACH PLU
FREE TEXT (KP) YES
ITEM CODE (KP) NO
PRICE ON KP NO
AMOUNT ON KP NO

The screen continues.

Program each item as follows:

• SEPARATOR LINE (Use the selective entry)

YES: Prints separator lines in the report.

NO: Creates one-line space instead of printing separator lines in the report.

• LINK PLU (Use the selective entry)

PARENT+TTL: Prints parent PLU text of linked PLUs with totalizer.

EACH PLU: Prints each PLU text of linked PLUs.

• FREE TEXT (KP) (Use the selective entry)

YES: Prints free text on KP.

NO: Does not print free text on KP.

• ITEM CODE (KP) (Use the selective entry)

YES: Prints item code on KP.

NO: Does not print item code on KP.

PRICE ON KP (Use the selective entry)

YES: Prints unit price on KP.

NO: Does not print unit price on KP.

AMOUNT ON KP (Use the selective entry)

YES: Prints amount on KP.

NO: Does not print amount on KP.

• GUEST# ON KP (Use the selective entry)

YES: Prints guest# on KP.

NO: Does not print guest# on KP.

QTY1 ON KP (Use the selective entry)

YES: Prints quantity when quantity is 1.

NO: Does not print quantity when quantity is 1.

TOTAL&CNG (Use the selective entry)

Exchange1 amount print for total and change

DOMESTIC: Displays in domestic currency only.

WITH EX1: Displays both in domestic and EX1 currencies.

■ Printing selection 2 (continued)

PAYMENT VP (Use the selective entry)

Exchange1 amount print for payment VP

DOMESTIC Displays in domestic currency only.

WITH EX1: Displays both in domestic and EX1 currencies.

• MAXIMUM TICKET (Use the numeric entry)

Maximum number of ticket issuing (1 to 99)

CUSTOMER REP. (Use the selective entry)

Non-payment customer report format

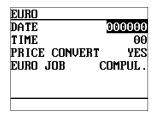
DETAIL: Detail data

CHARGE: Charge amount data

■ EURO

You can program optional functions for EURO. For the details, refer to EURO Migration Function section.

Procedure



Program each item as follows:

DATE (Use the numeric entry)

Preset the date to execute the automatic EURO modification operation. Enter the day (2 digits), month (2 digits), and year (2 digits) in this sequence.

• TIME (Use the numeric entry)

Preset the time of the date to execute the automatic EURO modification operation.

Enter the hour (00-23)

PRICE CONVERT (Use the selective entry)

NO: Does not convert the preset unit prices of Dept./PLU/EAN to the ones of EURO currency in the automatic EURO modification operation.

YES: Converts the preset unit prices of Dept./PLU/EAN in the automatic EURO modification operation.

NOTE

The preset rate of the EXI key is applied as the conversion rate, and the calculation method is set to "division".

• EURO JOB (Use the selective entry)

NON-COMPUL.: Non-compulsory the automatic EURO modification operation in the X2/Z2 mode after

the preset date.

COMPUL.: Compulsory the automatic EURO modification operation in the X2/Z2 mode after the

preset date.

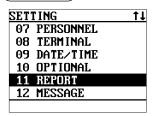
NOTE

When the EURO STATUS of your POS terminal is already "D" (i.e. the domestic currency has been changed to EURO in your POS terminal), this programming is disabled.

Report Programming

Use the following procedure to select any option included in the report group:

Procedure



1. From the SETTING menu, select "11 REPORT."

• The REPORT menu will appear.





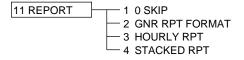
2. Select any option from the following options list:

1 0 SKIP: Zero skip

2 GNR RPT FORMAT: General report format

3 HOURLY RPT: Hourly report
4 STACKED RPT: Stacked report

The following illustration shows those options included in the report programming group.



- ➡ See "Zero skip" on page 153.
- See "General report format" on page 154.
- ⇒ See "Hourly report" on page 154.
- ⇒ See "Stacked report" on page 155.

■ Zero skip

You can program whether or not to skip "0" in each report.

Procedure

O SKIP
CLERK
CASHIER
TRANSACTION
DEPARTMENT
PLU/EAN
HOURLY
SKIP

The screen continues.

Program each item as follows:

CLERK (Use the selective entry)

SKIP: Skips those data that are "0" in the clerk report.

NOT SKIP: Does not skip those data that are "0" in the clerk report.

• CASHIER (Use the selective entry)

SKIP: Skips those data that are "0" in the cashier report.

NOT SKIP: Does not skip those data that are "0" in the cashier report.

TRANSACTION (Use the selective entry)

SKIP: Skips those data that are "0" in the transaction report.

NOT SKIP: Does not skip those data that are "0" in the transaction report.

DEPARTMENT (Use the selective entry)

SKIP: Skips those data that are "0" in the department report.

NOT SKIP: Does not skip those data that are "0" in the department report.

• PLU/EAN (Use the selective entry)

SKIP: Skips those data that are "0" in the PLU/EAN report.

NOT SKIP: Does not skip those data that are "0" in the PLU/EAN report.

HOURLY (Use the selective entry)

SKIP: Skips those data that are "0" in the hourly report.

NOT SKIP: Does not skip those data that are "0" in the hourly report.

■ Zero skip (continued)

DAILY NET (Use the selective entry)

SKIP: Skips those data that are "0" in the daily net report.

NOT SKIP: Does not skip those data that are "0" in the daily net report.

■ General report format

You can program whether or not to skip the following items in the general report.

Procedure

GNR RPT FORMAT

DEPARTMENT NOT SKIP

TRANSACTION NOT SKIP

TAX SALE NOT SKIP

CID NOT SKIP

DEPT Q'TY NOT SKIP

DEPT.%SHARE NOT SKIP

Program each item as follows:

• DEPARTMENT (Use the selective entry)

SKIP: Skips department data in the general report.

NOT SKIP: Does not skip department data in the general report.

• TRANSACTION (Use the selective entry)

SKIP: Skips transaction data in the general report.

NOT SKIP: Does not skip transaction data in the general report.

NOTE

The programming is effective except the tax data/cash-in-drawer data.

TAX SALE (Use the selective entry)

SKIP: Skips tax data in the general report.

NOT SKIP: Does not skip tax data in the general report.

CID (Use the selective entry)

SKIP: Skips cash-in-drawer data in the general report.

NOT SKIP: Does not skip cash-in-drawer data in the general report.

• DEPT. Q'TY (Use the selective entry)

SKIP: Skips department quantity in the general report.

NOT SKIP: Does not skip department quantity in the general report.

DEPT. %SHARE (Use the selective entry)

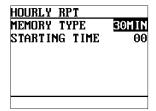
SKIP: Skips department %share in the general report.

NOT SKIP: Does not skip department %share in the general report.

■ Hourly report

You can program the memory type and the starting time for the hourly report.

Procedure



Program each item as follows:

MEMORY TYPE (Use the selective entry)

15MIN: Selects the 15-minute type. 30MIN: Selects the 30-minute type. 60MIN: Selects the 60-minute type.

START TIME (Use the numeric entry)

Starting time entry (max. 2 digits: 0 to 23)

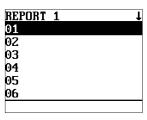
■ Stacked report

Your POS terminal is equipped with the stacked report printing function that enables multiple X/Z reports to be printed in sequence with a single request.

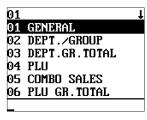
Procedure

Select a stacked report no. from the stacked reports list.



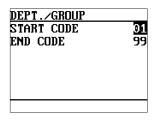








When you are allowed to set the parameter of a report, the following window will appear.



You can select a maximum of twenty reports from the stacked reports list. Some reports can be set their parameters such as "START CODE" and "END CODE."

• 01 GENERAL

General report

• 02 DEPT./GROUP (Use the numeric entry)

Full department report

Parameter: Starting department code/ending department code (1 through 99)

• 03 DEPT.GR. TOTAL

Full group total report on departments

• 04 PLU (Use the numeric entry)

PLU report by designated range

Parameter: Starting PLU code/ending PLU code (1 through 999999)

• 05 COMBO SALES (Use the numeric entry)

Combo sales report

Parameter: Starting PLU code/ending PLU code (1 through 99999)

• 06 PLU GR. TOTAL

Full group total report on PLUs

• 07 PLU STOCK (Use the numeric entry)

PLU stock report

Parameter: Starting PLU code/ending PLU code (1 through 99999)

• 08 PLU MIN. STOCK (Use the numeric entry)

PLU minimum stock report

Parameter: Starting PLU code/ending PLU code (1 through 999999)

• 09 PLU ZERO SALES (Use the selective/numeric entry)

PLU zero sales report

Parameter: 1 ALL/2 BY DEPT.

When "2 BY DEPT." is selected, enter a department code (1 through 99).

• 10 PLU CATEGORY (Use the numeric entry)

PLU/EAN by price category

Parameter: Starting price/ending price

• 11 TRANSACTION

Transaction report

• 12 TL-ID

Total in drawer report

• 13 TAX

Tax report

■ Stacked report (continued)

• 14 CHIEF

Chief report

• 15 ALL CASHIER

Full cashier report

• 16 ALL CLERK

Full clerk report

• 17 CUSTOM SALES1 (Use the numeric entry)

Customer sales 1 report

Parameter: Starting customer code/ending customer code

• 18 CUSTOM SALES2 (Use the numeric entry)

Customer sales 2 report

Parameter: Starting customer code/ending customer code

• 19 HOURLY (Use the numeric entry)

Hourly report

Parameter: Starting time/ending time (0 through 2345)

NOTE To take the hourly Z report, you have to specify the full-range hourly report.

20 COMMISSION

Commission sales report

• 21 GLU (Use the numeric entry)

GLU report

Parameter: Starting GLU code/ending GLU code (1 through 99999999)

• 22 BALANCE

Balance report

• 23 CHARGE ACCOUNT

Charge account report

• 24 NO ACCESS.CUST.

Non-accessed customer report

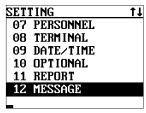
• 25 DAILY NET

Daily net report

Message Programming

Use the following procedure to select any option included in the message group:





1. From the SETTING menu, select "12 MESSAGE."

• The MESSAGE menu will appear.





The screen continues.

2. Select any option from the following options list:

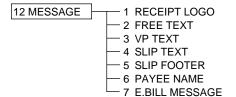
1 RECEIPT LOGO: Receipt logo 2 FREE TEXT: Free text

3 VP TEXT: Validation printing text

4 SLIP TEXT: Slip text
5 SLIP FOOTER: Slip footer

6 PAYEE NAME: Payee name (for English check)
7 E.BILL MESSAGE: Entertainment bill message

The following illustration shows those options included in the text programming group.



- See "Receipt logo" on page 158.
- See "Free text" on page 158.
- ⇒ See "Validation printing text" on page 158.
- ⇒ See "Slip text" on page 159.
- See "Slip footer" on page 159.
- ⇒ See "Payee name" on page 159.
- ⇒ See "Entertainment bill message" on page 159.

■ Receipt logo

Your POS terminal can print programmed messages for customers on every receipt.

The logo text is printed in a centering form on the receipt.

Procedure

RECEIPT LOGO
SHARP
PRESENTS THE
UP-600
SHARP
IS THE
BEST

Program the item as follows:

RECEIPT LOGO (Use the character entry)

Logo text for the receipt (max. 40 characters x 6 lines)
Entering sequential characters "=" will print the corresponding clerk name in the footer logo message. Enter 12 characters "=."

NOTE

The programmable number of lines for a message varies according to the following message types:

- 3-line header message type
- · Graphical logo only type
- · Graphical logo and 3-line footer message type
- 6-line header message type
- 3-line header and 3-line footer messages type
- 3-line header message, graphical logo, and 3-line footer message type
- Graphical logo and 3-line header and 3-line footer messages type

Please contact your authorized SHARP dealer.

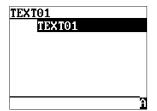
■ Free text

Your POS terminal can print programmed texts for departments, PLUs and EANs on every receipt.

Procedure

Select a pertinent text number from the free texts list.





Program the item as follows:

FREE TEXT (Use the character entry)

Free texts for departments and PLUs (max. 10 texts/16 characters per text)

Validation printing text

Your POS terminal can print programmed messages for customers on the validation slip.

Procedure

UP TEXT

FOR DEPOSIT ONLY

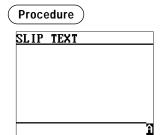
Program the item as follows:

• VP TEXT (Use the character entry)

Texts for the validation slip (3 lines/max. 30 characters per line)

■ Slip text

Your POS terminal can print programmed messages for customers on the slip.



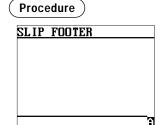
Program the item as follows:

• SLIP TEXT (Use the character entry)

Texts for the slip (3 lines/max. 30 characters per line)

■ Slip footer

Your POS terminal can print programmed footer messages for customers on the slip.



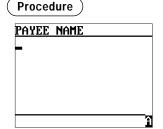
Program the item as follows:

• SLIP FOOTER (Use the character entry)

Texts for the footer (3 lines/max. 30 characters per line)

■ Payee name

Your POS terminal can print programmed payee names for English checks.



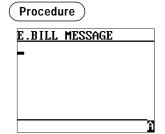
Program the item as follows:

PAYEE NAME (Use the character entry)

Name for the payee for English check (2 lines/max. 30 characters per line)

■ Entertainment bill message

Your POS terminal can print programmed entertainment bill messages on the receipt.



Program the item as follows:

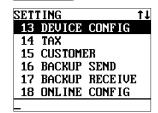
• E.BILL MESSAGE (Use the character entry)

Texts for the message (max. 30 characters)

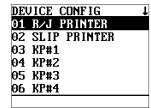
Device Configuration Programming

Use the following procedure to select a device configuration programming:









The screen continues.

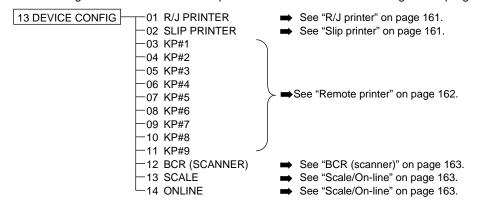
1. In the SETTING window, select "13 DEVICE CONFIG."

• The DEVICE CONFIG window will appear.

2. Select any option from the following options list:

```
01 R/J PRINTER:
                         Receipt/Journal Printer (Built-in printer)
                         Slip printer
02 SLIP PRINTER:
                         Remote printer #1
03 KP#1:
                         Remote printer #2
04 KP#2:
                         Remote printer #3
05 KP#3:
06 KP#4:
                         Remote printer #4
07 KP#5:
                         Remote printer #5
08 KP#6:
                         Remote printer #6
09 KP#7:
                         Remote printer #7
                         Remote printer #8
10 KP#8:
11 KP#9:
                         Remote printer #9
12 BCR(SCANNER):
                         Scanner
                         Scale
13 SCALE:
                         On-line
14 ONLINE:
```

The following illustration shows those options included in the device configuration programming group.



■ R/J printer (Built-in printer)

Procedure

R/J PRINTER
AUTO CUTTER YES
LIGHT&SHADE 50
IMAGE FOOT NOT PRINT
RCPT LENGTH 00

Program each item as follows:

AUTO CUTTER (Use the selective entry)

Auto cutter function

YES: Enables auto cutter function. NO: Disables auto cutter function.

• LIGHT&SHADE (Use the numeric entry)

Select a light and shade level. (00 to 99)

78% for standard100% <standard>111% for standard

IMAGE FOOT (Use the selective entry)

PRINT: Prints footer graphic logo. NOT PRINT: Not print footer graphic logo.

• RCPT LENGTH (Use the numeric entry)

Minimum length for bill on receipt (0 to 30)

■ Slip printer

Procedure

 SLIP PRINTER

 TERMINAL#
 000

 CHANNEL#
 0

 PRINTER
 TM-295

 INITIAL FEED#
 00

 SLIP MAX LINE
 99

 UP PRINT TIMES
 1

Program each item as follows:

• TERMINAL# (Use the numeric entry)

Terminal number (1 through 254: Enter "0" for local device.)

• CHANNEL# (Use the numeric entry)

Channel number (1 through 7)

When you program as "0", no RS-232 channel is assigned.

• PRINTER (Use the selective entry)

Select the printer to be used.

EPSON TM-295 EPSON TM-T88/85 EPSON TM-T88(2) EPSON TM-210

• INITIAL FEED# (Use the numeric entry)

Initial line feed for a slip (0 to 64 lines)

• SLIP MAX LINE (Use the numeric entry)

Maximum number of lines printable on a slip (0 to 99)

• VP PRINT TIMES (Use the numeric entry)

Number of times of validation printing (0 to 9)

■ Remote printer (KP#1 through KP#9)

Procedure

KP#1	Ţ
TERM INAL#	000
CHANNEL#	0
PRINTER	TM-T88/85
AUTO CUTTER	YES
PAPER SHEET	
PRINT TYPE	ADDITION

The screen continues.

Program each item as follows:

• TERMINAL# (Use the numeric entry)

Terminal number (1 through 254 : Enter "0" for local device.)

CHANNEL# (Use the numeric entry)

Channel number (1 through 7)

When you program as "0", no RS-232 channel is assigned.

• PRINTER (Use the selective entry)

Select the printer to be used.

BUILT-IN (Built-in printer) EPSON TM-U210 EPSON TM-T88/85 EPSON TM-T88(2)

• AUTO CUTTER (Use the selective entry)

Auto cutter function

YES: Enables auto cutter function. NO: Disables auto cutter function.

• PAPER SHEET (Use the selective entry)

Select a paper type.

TWO: Uses two or more sheets.

ONE: Uses one sheet.

• PRINT TYPE (Use the selective entry)

Select the type of receipt print formats.

ADDITION: Addition

S/D: Single/Double

ADD+S: Addition + Single

D ADD.: Double addition

D ADD+S: Double addition + Single

SECOND KP (Use the numeric entry)

You can assign a second remote printer to which data should be output when the first remote printer encounters an error during transmission of the data.

Second remote printer number (0 to 9)

• NAME (Use the character entry)

Description for the remote printer (max. 12 characters)

• INITIAL FEED# (Use the numeric entry)

Initial line feed for a remote printer (0 to 64)

■ BCR (SCANNER)

Procedure

BCR(SCANNER)
CHANNEL# 2
BAUD RATE 4800bps
DATA BITS 7 Bits
PARITY ODD
STOP BIT 1 Bit

Program each item as follows:

• CHANNEL# (Use the selective entry)

Channel number (0 through 7) When you program as "0", no RS-232C channel is assigned.

• BAUD RATE (Use the selective entry)

Transmission speed (baud rate) 19200 bps/9600 bps/4800 bps

• DATA BITS (Use the selective entry)

Data bit: 7 bits/8 bits

• PARITY (Use the selective entry)

Parity bit: NON/ODD/EVEN

• STOP BIT (Use the selective entry)

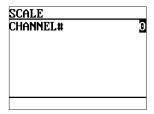
Stop bit: 1 bit/2 bits

■ Scale/On-line

Procedure

Select a pertinent device from the "DEVICE CONFIG" window.





Program each item as follows:

• CHANNEL# (Use the numeric entry)

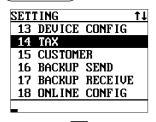
Channel number (1 through 7)

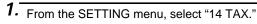
When you program as "0", no RS-232 channel is assigned.

Tax Programming

Use the following procedure to select any option included in the tax group:

Procedure

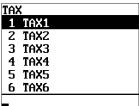




- The TAX menu will appear.
- 2. Select any option from the following options list:

1 TAX1: Tax 1 2 TAX2: Tax 2 3 TAX3: Tax 3 4 TAX4: Tax 4 5 TAX5: Tax 5 6 TAX6: Tax 6





NOTE

If the <code>[DEL]</code> key is pressed on the tax number selection menu, the tax rate in the cursor position will be deleted.

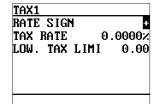
- 3. Program each item as follows:
- RATE SIGN (Use the selective entry)
 - -: Minus rate
 - +: Plus rate
- TAX RATE (Use the numeric entry)

Tax rate (max. 7 digits: 0.0000 to 999.9999%)

• LOWER TAX LIMIT (Use the numeric entry)

Lowest taxable amount (max. 5 digits: 0.01 to 999.99)

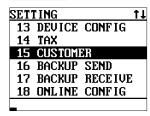
• This option is not available in the VAT system.



Customer Programming

Use the following procedure to select any option included in the customer programming group:

Procedure

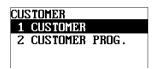


- 1. In the SETTING window, select "15 CUSTOMER".
- 2. Select an option form the following option list:

1 CUSTOMER: Customer code

2 CUSTOMER PROG.: Customer programming



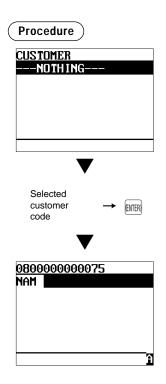


The following illustration shows those options included in the customer programming group.

1 CUSTOMER 2 CUSTOMER PROG.

- See "Customer code" on page 165.
- ⇒ See "Customer programming" on page 165.

■ Customer code



Program each item as follows:

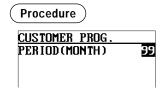
• NAM (Use the character entry)

Enter a customer's name (max. 16 characters)

ADDRESS (Use the character entry)

On the second line, enter the customer's address (max. 40 characters)

■ Customer programming



Program each item as follows:

PERIOD(MONTH) (Use the numeric entry)

Preset a period to delete customer detail data.

Enter the period in a unit of month. (01 to 99)

If you enter "00", the customer detail data will not be deleted.

NOTE If the following condition is satisfied, its code is deleted using the deleting operation.

Date of the deleting (Year, Month) \geq Date of the last access (Year, Month) + programmed period + 1 [Ex.] Date of the deleting = (1 to 31)/8/2002, Period = 12 months:

Customer	Date of the last access		
Customer A	((1 to 30)/6/2001)	\rightarrow	Deleted
Customer B	((1 to 30)/7/2001)	\rightarrow	Deleted
Customer C	((1 to 30)/8/2001)	\rightarrow	Kept intact

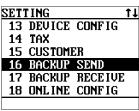
Backup Data Send Programming

Use the following procedure to select the menu option "16 BACKUP SEND":

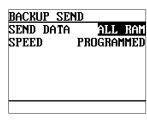
Backup data send

Your POS terminal can send data to another device by RS232 (channel 2).









Program each item as follows:

• SEND DATA (Use the selective entry)

Select one of the following options (data sources): ALL RAM

SSP

• SPEED (Use the selective entry)

Select one of the following options (data transmission speeds):
PROGRAMMED SPEED: Sends data at a programmed speed.

 115200bps:
 Sends data at 115200 bps.

 57600bps:
 Sends data at 57600 bps.

 38400bps:
 Sends data at 38400 bps.

 19200bps:
 Sends data at 19200 bps.

 9600bps:
 Sends data at 9600 bps.

4800bps: Sends data at 4800 bps. 2400bps: Sends data at 2400 bps.

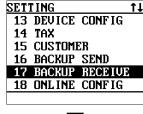
Backup Data Receive Programming

Use the following procedure to select the menu option "17 BACKUP RECEIVE":

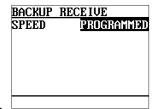
■ Backup data receive

Your POS terminal can receive data from another device by RS232 (channel 2).

Procedure







Program each item as follows:

SPEED (Use the selective entry)

Select one of the following options(data transmission speeds):

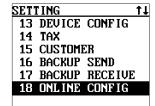
PROGRAMMED SPEED: Receives data at a programmed speed.

115200bps: Receives data at 115200 bps.
57600bps: Receives data at 57600 bps.
38400bps: Receives data at 38400 bps.
19200bps: Receives data at 19200 bps.
9600bps: Receives data at 9600 bps.
4800bps: Receives data at 4800 bps.
2400bps: Receives data at 2400 bps.

On-line Configuration Programming

Use the following procedure to select the on-line configuration programming. Please consult your dealer for more details.

Procedure





ONLINE CONFI	G ↓
TERMINAL No.	000001
CI SIGNAL	NON
LINE FORM	FULL
BAUD RATE	9600 bps
START CODE	002
END CODE	013

- 1. In the SETTING window, select "18 ONLINE CONFIG".
 - The ONLINE CONFIG window will appear.
- 2. Program each item as follows:
- TERMINAL No. (Use the numeric entry)
 Terminal number (0 to 999999).
- CI SIGNAL (Use the selective entry)

Sensing of the CI signal NON SENSING

LINE FORM (Use the selective entry)

Programming of the modem control

FULL: Full duplex system HALF: Half duplex system

• BAUD RATE (Use the selective entry)

Transmission data rate

38400 bps 19200 bps 9600 bps 4800 bps 2400 bps 1200 bps 600 bps 300 bps

• START CODE (Use the numeric entry)

Start code (0 to 127)

• END CODE (Use the numeric entry)

End code (0 to 127)

• TIME OUT (Use the numeric entry)

Programming of the time-out time (1 to 255 sec.)

Automatic Sequencing Key Programming

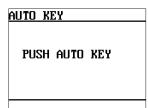
If you program frequently performed key operations for the AUTO keys, you can enter those key operations simply by pressing the corresponding AUTO keys in key operations.

Procedure

To program an automatic sequencing key as follows:

Select "3 AUTO KEY" from the PGM2 menu.

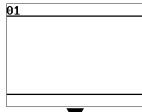




 Press a pertinent automatic sequencing key which you want to program.

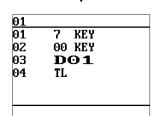






2. Enter the desired sequence to use the automatic sequencing key in the programmed sequence.

$$700 \longrightarrow \boxed{1} \longrightarrow \boxed{\text{TL}}$$



3. Press the automatic sequencing key again.



4. Press the key to finalize the programming.

Reading of Stored Programs

You can read programs stored in the PGM1 or PGM2 mode.

■ Program reading sequence

codes, "*2" is indicated.

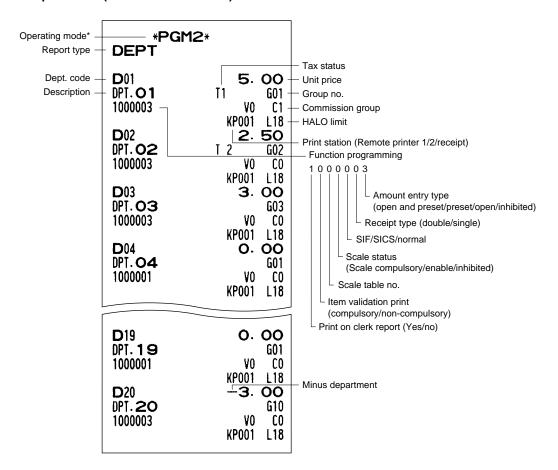
To read those programs stored in the PGM1 or PGM2 mode, use the following procedure:

- 1. Move the mode key to the PGM1 or PGM2 position.
- 2. Select "1 READING" from the PGM1 or PGM2 mode menu to display the items list.
- 3. Select an item listed in the table shown later.
- 4. Where "RANGE" and/or "PICK UP" are displayed on the screen, select either option. Select "RANGE" to read program by range, and "PICK UP" to read program by picking up codes. The procedure to specify a range or to pick up codes are the same as the one in sales report.
 On the table, for the item you can specify a range, "*1" is indicated, and for the item you can pick up

	Item:	Description:	Available mode:
1	DEPT *1	Department	PGM1 or PGM2
2	PLU/EAN *1*2	PLU/EAN	PGM1 or PGM2
3	DYNAMIC EAN *1*2	Dynamic EAN	PGM1 or PGM2
4	LINK PLU TABLE *1	Link PLU table	PGM2
5	COMBO MEAL *1	Combo meal	PGM2
6	CONDIMENT TBL. *1	Condiment table	PGM2
7	PROMOTION TBL.	Promotion table	PGM2
8	EAN OTHERS	EAN other functions	PGM2
9	PLU MENU KEY	PLU menu key	PGM2
10	SCALE TABLE	Scale table	PGM2
11	FUNCTION	Function	PGM1 or PGM2
12	MEDIA	Media key	PGM2
13	CLERK	Clerk	PGM1 or PGM2
14	CASHIER	Cashier	PGM1 or PGM 2
15	OPTIONAL	Optional feature	PGM2
16	FUNCTION TEXT	Function text	PGM2
17	DEPT. GROUP	Department group	PGM2
18	PLU GROUP	PLU group	PGM2
19	MESSAGE	Message	PGM2
20	TAX	Tax	PGM2
21	AUTO KEY	Automatic sequencing key	PGM2
22	CUSTOMER	Customer	PGM2
23	CUSTOMER PROG.	Customer control	PGM2
24	DEVICE CONFIG	Device configuration	PGM2
25	DIRECT KEY	Direct key	PGM2
26	ONLINE CONFIG.	On-line configuration	PGM2
27	INLINE CONFIG.	In-line configuration	PGM2
28	MWS CONFIG.	MWS configuration	PGM2
29	VMP CONFIG.	VMP configuration	PGM2
30	ROM VERSION	ROM version	PGM2

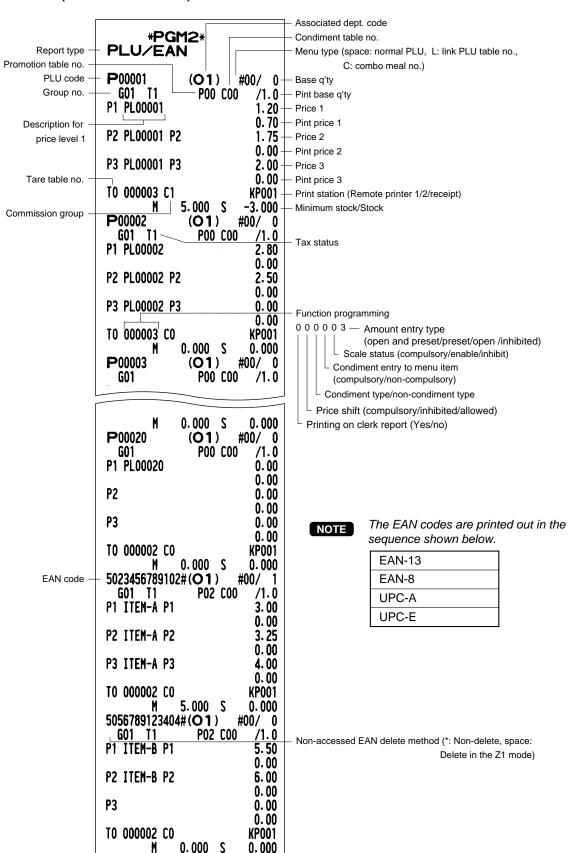
■ Sample printouts

• Departments (PGM1 or PGM2 mode)

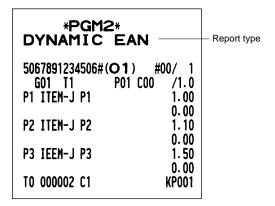


^{*} When you take this report in the PGM1 mode, the PGM2 indication is replaced by a "PGM1."

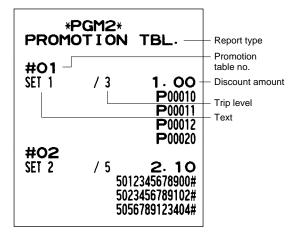
• PLU/EAN (PGM1 or PGM2 mode)



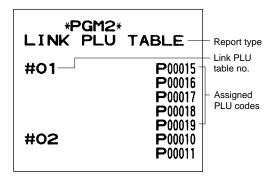
• Dynamic EAN (PGM2 mode)



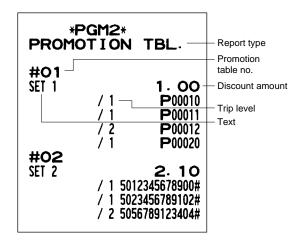
Promotion table (Normal selling)(PGM2 mode)



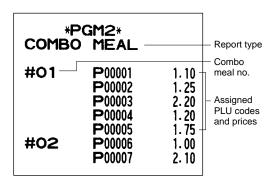
Link PLU table (PGM2 mode)



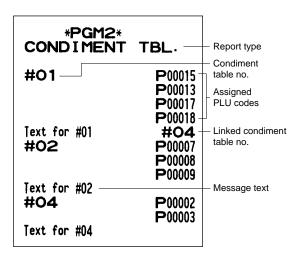
• Promotion table (Set selling) (PGM2 mode)



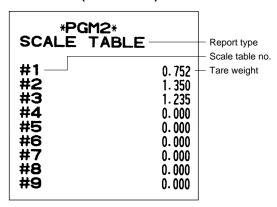
• Combo meal (PGM2 mode)



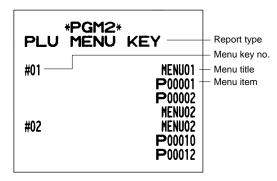
Condiment table (PGM2 mode)



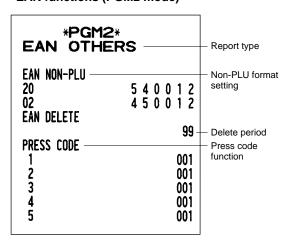
Scale table (PGM2 mode)



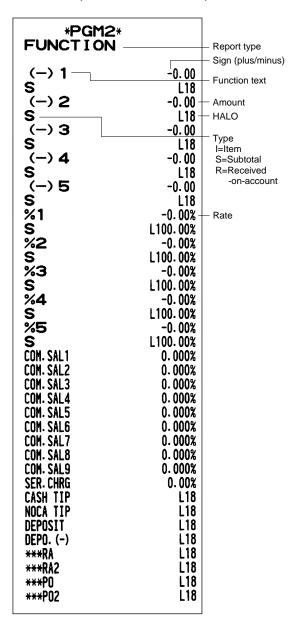
PLU menu key (PGM2 mode)



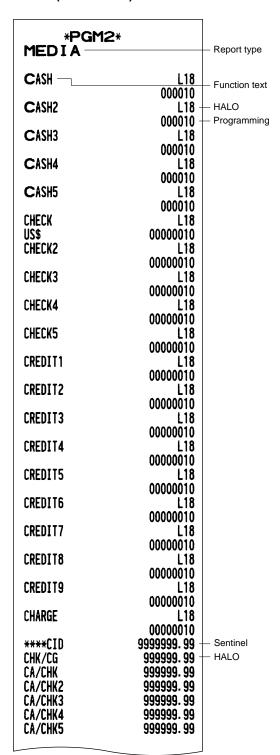
• EAN functions (PGM2 mode)

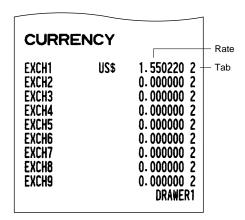


• Functions (PGM1 or PGM2 mode)

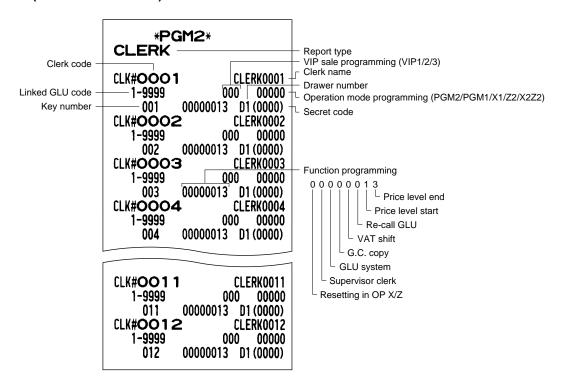


• Media (PGM2 mode)

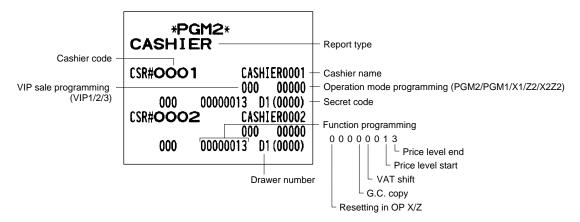




• Clerk (PGM1 or PGM2 mode)



• Cashier (PGM2 mode)



• Optional features (PGM2 mode)

PGM2		— Report type
OPTIONAL FUNC. PROHIBIT OPX/Z REPORT PAID OUT REFUND/RTN ISSUE ITM VD NO ISSUED VD SBTL VOID ITEM VP INTERMED. GLU GLU FINALIZE VIP SALES I. BILL FINAL OPEN GLUDISP EAN LEARNING PRICE CHANGE CUSTOMER OPN	ENABLE PUBLIC PUBLIC PUBLIC PUBLIC ENABLE PUBLIC	— Setting — Item
FUNC. SELECT1 RFND VP (-) VP DBL RCP HEAD VAT SHIFT L.SFT TYPE LEVEL SHIFT RETURN TO L1 PR.SFT TYPE PRICE SHIFT RETURN TO P1 NON-TURNOVER QTY IN VIP CR IN RA/PO	NON-COMPUL. NON-COMPUL. NORMAL BY CLERK AUTO PUBLIC RECEIPT AUTO PUBLIC BY ITEM EX. VAT NON	
FUNC. SELECT2 SHIFT KEY ACT T-LOG FULL PAY FOR EX1 EX1 CALC. CLERK POPUP ISBN PRICE VMP FULL ADD-ON FULL CUSTOMER DATA	CAPS CONTINUE CASH MULTI. DISABLE COMPUL. CONTINUE ERROR DETAIL	

PRINT SELECT1 PURCHASE NO. TIME JOURNAL SEL. JOURNAL SIZE VAT/TAX ON R/J TAXABLE ON R/J NET ON R/J VAT/TAX (BILL) TAXABLE (BILL) NET ON BILL TIME ON BILL TABLE# ON BILL BILL ON SLIP BILL ON CPT INTERMED SLIP INTERMED RCPT	NO YES FULL SMALL YES YES YES YES YES YES YES YES YES	
PRINT SELECT2 SEPARATER LINE LINK PLU FREE TEXT (KP) ITEM CODE (KP) PRICE ON KP AMOUNT ON KP GUEST# ON KP TOTAL&CNG PAYMENT VP MAXIMUM TICKET CUSTOMER REP.	NO EACH PLU YES NO NO NO YES WITH EX1 WITH EX1 15 CHARGE	
EURO DATE TIME PRICE CONVERT EURO JOB	00/00/2000 00 yes compul.	
TERMINAL BILL NUMBER DRAWER ALARM SCREEN SAVE	0000 0 - 0	Drawer open alarm time

• Optional features (continued)

	_	
O SKIP CLERK CASHIER TRANSACTION DEPARTMENT PLU/EAN HOURLY DAILY NET	SKIP SKIP SKIP SKIP SKIP SKIP	
GNR RPT FC DEPARTMENT TRANSACTION TAX SALE CID DEPT Q'TY DEPT. %SHARE	NOT SKIP	
HOURLY RPT MEMORY TYPE STARTING TIME	30 00	— Hourly report
STACKED RE		
1	01-10	Stacked report 1
00001-	999999	
2		Stacked
HOURLY CHARGE ACCOUNT TL-ID	1000-1000	report 2

• Function text (PGM2 mode)

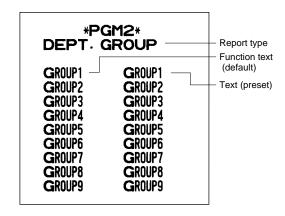
PG FUNCT I	M2 On text -	Report type
DISCOUNT TAX1 ST TAX2 ST TAX2 ST TAX3 ST TAX4 ST TAX5 ST TAX6 ST VAT 1 VAT 2 VAT 3 VAT 4 VAT 5 VAT 6 NET 1 NET 2 VAT 6 NET 1 NET VD VD SBTL VD MGR VD VO I D REFUND REFUND REFUND RETURN HASH VD HASH RF HASH RT NOTURNFF NOTURNF NOTURNFF NOTURNF NOTUR	DISCOUNT TAX1 ST TAX2 ST TAX3 ST TAX3 ST TAX4 ST TAX5 ST TAX6 ST VAT 1 VAT 2 VAT 3 VAT 4 VAT 5 VAT 6 NET 1 NET 2 CP PLU VD SBTL VD MGR VD VOID REFUND REFUND REFUND REFUND REFUND REFUND REFUND REFUND REFUND ROTURNYD NOTURNYD NOTURNYD NOTURNYD NOTURNYT VAT SFT TAX DELE BILL CNT NO SALE G. C. CNT	Report type Function text (default) Text (preset)
VAT SFT TAX DELE BILL CNT NO SALE	VAT SFT TAX DELE BILL CNT NO SALE	

ORDER TL ORDER TL PAID TL PAID TL TRAN. OUT TRAN. OUT TRAN. IN TRAN. IN TIP PAID TIP PAID DOM. CUR1 DOM. CUR1 DOM. CUR2 DOM. CUR2 DOM. CUR3 DOM. CUR3 DOM. CUR4 DOM: CUR4 DOM. CUR5 DOM. CUR5 DOM. CUR6 DOM. CUR6 DOM. CUR7 DOM. CUR7 DOM: CUR8 DOM. CUR8 DOM. CUR9 DOM. CUR9 *NT TL1 *NT TL1 *NT TL2 *NT TL2 *NT TL3 *NT TL3 *CH ID *CH ID *DEPT TL *DEPT TL DEPT (-) DEPT (-) *HASH TL *HASH TL HASH(-) HASH(-) *BTTL TL *BTTL TL BTTL(-) BTTL(-) NET 1 NET 1 NET 2 NET 2 NET 3 NET 3 NET 4 NET 4 NET 5 NET 5 NET 6 NET 6 SUBTOTAL SUBTOTAL MDSE ST MDSE ST ***TOTAL ***TOTAL DIFF ST DIFF ST NON-TURN NON-TURN CHANGE CHANGE CHECK PR CHECK PR DUE DUE TIP DUE TIP DUE BALANCE BALANCE ITEMS **ITEMS** ITEM ST ITEM ST COPY COPY G. C COPY G. C COPY B. T. B. T. B. S. B. S. INTERMED. INTERMED. BILL BILL VIP1 SALE VIP1 SALE VIP2 SALE VIP2 SALE VIP3 SALE VIP3 SALE AVE. AVE. CCD CCD CCD DIF. CCD DIF. DIF. TL DIF. TL 0-P 0-P

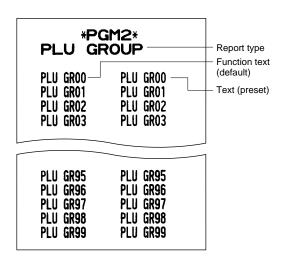
• Function text (continued)

COM. ANT1 COM. ANT2 COM. ANT3 COM. ANT4 COM. ANT5 COM. ANT6 COM. ANT7 COM. ANT9 COM. AT1 BILL BAL FREE GLU OLD BAL. BALANCE SCM TTL T. TABLE T. GUEST T. BILL I. GUEST I. BILL I. BILL I. GUEST I. BILL I. BILL	COM. AMT1 COM. AMT2 COM. AMT3 COM. AMT4 COM. AMT5 COM. AMT6 COM. AMT7 COM. AMT9 COM. AMT9 COM. TIL BILL BAL FREE GLU OLD BAL. BALANCE SCM TIL T. TABLE T. GUEST T. BILL I. GUEST I. BILL I. GUEST I. BILL
AVE.ITEM	AVE.ITEM
TTL TAX	TTL TAX
NET	NET
Townname	TOWNNAME
TOWNNAME	TOWNNAME
Transfer	Transfer
GLU#	GLU#
Pint sal	PINT SAL
TARE WT.	TARE WT.
RCP SW.	RCP SW.
RST SBTL	RST SBTL
Reset tl	Reset tl
MISOP TL	MISOP TL
COMBO	COMBO
VOID	VOID
REFUND	REFUND
RETURN	RETURN
NEW CODE	NEW CODE
Charge	Charge
DEDUCTION	DEDUCTION
Pr. CHNG	Pr. Chng

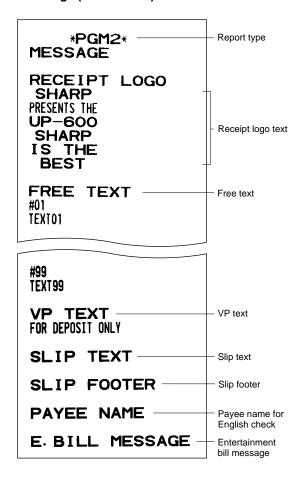
• Department group text (PGM2 mode)



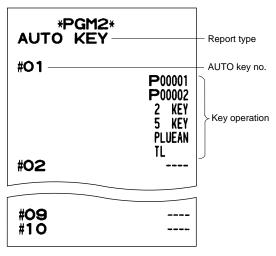
• PLU group text (PGM2 mode)



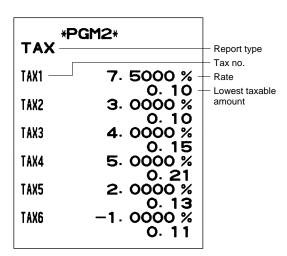
• Message (PGM2 mode)



• AUTO key (PGM2 mode)

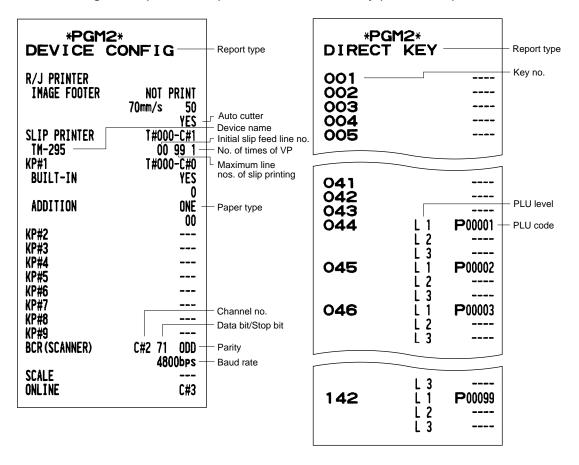


• Tax rate (PGM2 mode)

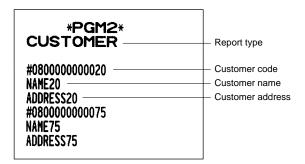


• Device configuration (PGM2 mode)

• Direct key (PGM2 mode)



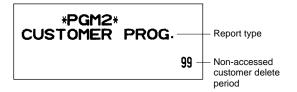
• Customer (PGM2 mode)



• On-line configuration (PGM2 mode)

*PGMONLINE	
TERMINAL No.	000001
MODEM CONTROL	00
BPS	5
START CODE	002
END CODE	013
TIME OUT	007
OPEN STORE	
CLOSE STORE	

• Customer control (PGM2 mode)



• ROM version (PGM2 mode)

PGM2
VERSION
TPI Version
10 UP-600/700
PROGRAM Version
27801RAP1A UP-600/700
27801RAQ1A UP-600/700
27801RAQ1A UP-600/700
BLOCK Version
20=00. 21=00. 22=00. 23=00
24=00, 25=00, 26=00, 27=00
28=00, 29=00, 2A=00, 2B=00
2C=00, 2D=00, 2E=00, 2F=00
30=00, 31=00, 32=00, 33=00
34=00, 35=00, 36=00, 37=00
38=00, 39=00, 3A=00, 3B=00
3C=00.3D=00.3E=00.3F=00
Installed SSP

European Article Number (EAN) or **Universal Product Code (UPC)**

■ EAN or UPC code

Your machine can transact the following codes:

- UPC-A (Number system character: 0, 2, 3, 4) UPC-E
- Internal code EAN-8/EAN-13 • EAN-8 • EAN-13

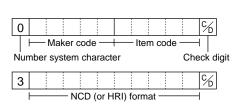
For the codes used in-store marking, there are two types of PLU type (treated as a code like PLU code) and Non-PLU type (price/quantity information is included in the code).

When a code is non-PLU type, the price/quantity in the code is read for sales entry (in case of quantity, "quantity multiplys preset unit price" is processed to obtain price.)

UPC-A

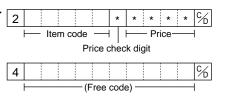
- Number system character: 0 < used in the source marking>
- Number system character: 3 < used as NDC or HRI>

For entry, a full 12 digits number or 11 digits number (omitting the check digits) must be entered.



- Number system character: 2 <In-store marking Non-PLU type> You can program the format in "EAN NON-PLU" in ARTICLE setting.
- Number system character: 4 < In-store marking PLU type>

For entry, a full 12 digits number, 11 digits number (omitting the check digit), or a leading zero plus 12 digits number must be entered.(Any numbers are allowed for the digits marked with *, and on the receipt/journal, non-PLU type code is printed like 2020008**** (****: price information).)



UPC-E

 UPC-E is a zero-suppressed version of UPC-A that conforms to the UPC-E Standards. This code is used for marking small package.



For entry, a 6 digits number or a leading zero plus 6 digits number must be entered.

EAN-8

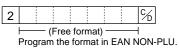
• Ordinary EAN-8 code (flag: neither 0 nor 2) < used in the source marking>

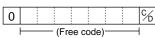
Nation code Item code

For entry, a full 8 digits number must be entered.

- Internal code (flag 2) <in-store marking non-PLU short type> Program the format in "EAN NON-PLU" in ARTICLE setting.
- Internal code (flag 0) <in-store marking PLU short type>

For entry, a full 8 digits number must be entered. On the receipt/journal, non-PLU type code is printed like 208**** (****: price/quantity information)





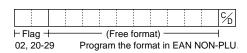
EAN-13

- Ordinary EAN-13 code (used in the source marking)
- Specific EAN-13 code (flag 977, 978, 979) (used in the source marking: ISBM, ISSN)



For entry, you must enter a full of 13 digits number.

 Internal code (used in the in-store marking, the flag character number: 20 through 29 and 02)
 Program the format in "EAN NON-PLU" in ARTICLE setting.



• EAN press code (used for press articles)

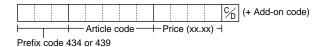
For a press article, you must use a 13 digits number EAN code plus a 2-digit or 5-digit add-on code, though your register can register 13 digits number EAN code without an add-on code.



The format for press articles is decided unique by each country. For the formats for other countries than the ones shown below, please ask your authorized SHARP dealer.

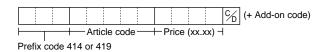
German type 1

Currency for price is DM. (The price is not converted automatically according to EURO status.)



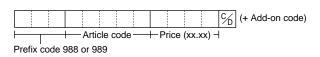
German type 2

(EURO code - The price is coded in EURO from January 2002)
Currency for price is EURO.



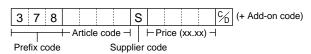
United Kingdom

Currency for price is GBP.



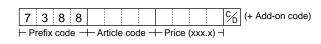
France

Currency for price on the prefix code 378 is EURO, and 379 is FFr. (The price is converted automatically according to EURO status.)



Sweden

Currency for price is SKr.





- The availability of these press codes on your register depends on the programming.
- Since the price in a press code is read for sales entries, and the currency is decided by the code, note that the code you enter for sales matches your domestic currency.

Add-on code

UPC-A and EAN-13 may be followed by a two digits number or a five digits number as add-on code, excepting UPC-A without a check digit plus two or five digits add-on code.

Therefore, the total number of digits enterable for sales entries are as shown below:

Code entry	No add-on code	2-digit add-on code	5-digit add-on code
UPC-A	12	14	17
UPC-A w/leading zero	13	15	18
UPC-A w/o check digit	11	_	-
UPC-E	6	_	-
EAN-8	8	_	-
EAN-13	13	15	18



Your register automatically judges the add-on code in an EAN code entered from the total number of digits and the flag.

■ EAN file

Your POS terminal has an EAN main file and can provide a Dynamic EAN (D-EAN) file.

EAN main file

In general use, all EAN items are managed in the EAN main file.

The programming data and sales information is recorded in the EAN main file.

Dynamic EAN file

If an dynamic EAN file is allocated, the items entered by EAN learning function (refer to "EAN learning function" section.) are saved in this file temporarily. (If not generated, they are directly saved in the EAN main file.) The data saved temporarily can be transferred to the EAN main file when necessary by executing D-EAN LOAD in the PGM2 mode.

If you want to use the dynamic EAN file, consult your authorized SHARP dealer.

13 EURO Migration Function

Basically your POS terminal can be automatically modified to correspond to the introduction of EURO by executing the operation "EURO STATUS" in X2/Z2 mode. However, there are several options you must set depending on your need. So, please carefully conduct necessary settings. For details, contact your authorized SHARP dealer.

EURO status:

You can select status from following 4 types ((A), (B), (C), or (D)). And the selectable type is decided as follows for each status. Type (A) is the base status (initial status).

From type (A) ———	selectable ———	→ Type (B), (C), or (D)
From type (B) ———	selectable	→ Type (C), (D)
From type (C)———	selectable	→ Type (D)

Items	Type (B)	Type (C)	Type (D)
General Z1 report	ISSUE	ISSUE	ISSUE
General Z2 report	ISSUE	ISSUE	ISSUE
GT1/GT2/GT3 memory	_	CLEAR	CLEAR
Exchange1 amount printing for total and change	YES	YES	NO
Exchange1 amount printing for total validation print	YES	YES	NO
Exchange1 calculation method	DIVISION	MULTI	MULTI
Domestic currency symbol	_	[EURO]	[EURO]
Domestic TAB	_	2	2
Conversion of preset prices of Dept./PLU/EAN*	_	YES	YES
Exchange1 currency descriptor	[EURO]	The current domestic currency symbol	_
Exchanger1 TAB	2	The current domestic TAB	_

The marked items "—" is remaining the current data.

^{*:} The preset rate of the [EXT] key is applied as the conversion rate and the calculation method is set to "division". When the conversion has been made, the message "PRICE CONVERTED" is printed on the report.

Setting the date and time when the automatic EURO modification operation should be executed

To certainly execute the automatic modification operation, you can program the scheduled date and time to execute the automatic EURO modification operation. From ten days before the preset date, the remaining days are printed at the bottom of the daily full resetting report.



Date and time setting will be reset after the execution of automatic modification operation, and again you can program the date and time for the next automatic modification operation.

Also you can make the automatic EURO modification operation compulsory. When the above-mentioned preset date and time has come, and also when you start an entry in the REG/MGR mode, the error message "EURO CHANGE ENTRY COMPULSORY" will be displayed. You cannot start any operation in the REG/MGR mode until you make the operation.

Automatic EURO modification operation

- 1. Move the mode key to the X2/Z2 position.
- 2. Select "8 EURO STATUS" from the menu.
- 3. Select the status you want to set (B, C or D) referring to the table above. Press the key to toggle the options.

Please note that once you set a status, you cannot return to the previous status(es).

Important note

As for the miscellaneous keys, such as (a) and (%) keys, and for the HALO setting, the automatic conversion will not be made. You need to change the % rates or amounts in the PGM1/PGM2 mode after the execution of the automatic modification operation for EURO so that they are based on amounts in EURO.



It is executed some of following operation which is needed for each status.

(1) Issue general Z1 report. (2) Issue general Z2 report. (3) Clear GT1/GT2/GT3. (4) Change PGM function "Total and change amount printing — With foreign/Domestic only". (5) Change PGM function "Exchange1 amount printing for total validation print — YES/NO" and "Total validation print amount printing — With foreign/Domestic only". (6) Change PGM function "Exchange1 calculation method — Division/Multiplication". (9) Change PGM function "Converting the preset unit prices of departments/PLUs/EANs to the ones in EURO currency - YES/NO. (10) Set "Exchange1 currency descriptor" as the suitable data. (11) Set "Exchange1 TAB as the suitable

NOTE

This job cannot set the following additional EURO function. You must set the following items by each programming after executing the automatic EURO modification operation.

- (1) Exchange 1 rate, (2) "Check, Credit operation for Exchange 1 YES/NO"
- (3) Foreign currency drawer number (if installed)

Also when you are using any of the EX2 through EX9 keys, you must change these rates.

14 Operator Maintenance

In Case of Power Failure

When power is lost, the POS terminal retains its memory contents and all information on sales entries.

- When power failure is encountered in POS terminal idle state or during an entry, the POS terminal returns to the normal state of operation after power recovery.
- When power failure is encountered during a printing cycle, the register prints "======" and then carries out the correct printing procedure after power recovery. (See the sample print.)

1x 10.00 DPT. O1	*10.00
1x 1.50 PL00005	*1.50
~ ¥¢⊓	¥11 БЛ
CASH	* 11. 50

In Case of Printer Error

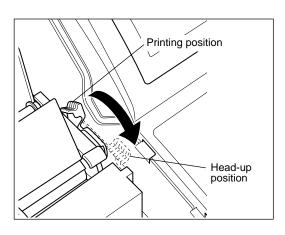
If the printer runs out of paper, the printer will stall, and "PAPER EMPTY" will appear on the display. Key entries will not be accepted. Referring to "Installing and Removing the Paper Roll" in this chapter, install a new paper roll in the proper position, then press the CL key. The printer will print the power failure symbol and resume printing.

If the print head comes up, the printer stalls, and "HEAD UP" will appear on the display. Key entries will not be accepted. Bring back the print head to the correct position, then press the CL key. The printer will print the power failure symbol and resume printing.

Thermal Printing

Your POS terminal prints by means of thermal printing. The print head applies heat to thermal paper which is chemically treated to change color when heated to a certain level. This creates the printed text.

■ Cautions in handling the printer



 If you are not going to use the POS terminal for an extended period of time, pull the print head release lever toward you so that the print head is set apart from the plate. • Avoid the following environments:

Dusty and humid places

Direct sunlight

Iron powder (A permanent magnet and electromagnet are used in this machine.)

- Use the print head release lever only when necessary.
- Never pull the paper when it is in contact with the print head. First release the head with the print head release lever, and then remove the paper.
- Never touch the surface of the print head.
- Never touch around the print head and the motor during printing or before they have had sufficient time to cool.

■ Cautions in handling the recording paper (thermal paper)

- Use only the paper specified by SHARP.
- Do not unpack the thermal paper until you are ready to use it.
- Avoid heat. The paper will color at around 70°C.
- Avoid dusty and humid places for storage. Avoid direct sunlight.
- The printed text on the paper can discolor under the following conditions:

Exposure to high humidity and temperature

Exposure to the direct sunlight

Contact with glue, thinner or a freshly copied blueprint.

Heat caused by friction from scratching or other such means.

Contact with a rubber eraser or adhesive tape.

• Be very careful when handling the thermal paper. If you want to keep a permanent record, copy the printed text with a photocopier.

Installing and Removing the Paper Roll

Recording paper specifications

Be sure to use paper rolls specified by SHARP.

The use of any other paper rolls than specified could cause paper jamming, resulting in POS terminal malfunction.

Paper specification

Paper width: $57.5 \pm 0.5 \text{ mm}$

Max. outside diameter: 80 mm

Quality: Thermal paper Paper tube: 18 mm

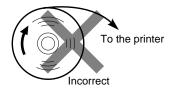
• Be sure to set paper roll(s) prior to using your machine, otherwise it may cause a malfunction.

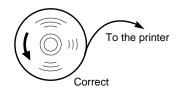
Install the paper roll in the printer. Be careful then to set the roll and cut the paper end correctly.

NOTE

If the top end of the paper roll is fixed with paste or tape, the paper may lose its color development ability in the pasted or taped area due to the deterioration of the heat-sensitive color development component of the paper surface. This may result in nothing appearing at this location when printing is performed. Therefore, when setting a new paper roll in the machine, be sure to cut off approximately one revolution (approx. 25 cm long).

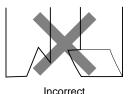
(How to set the paper roll)





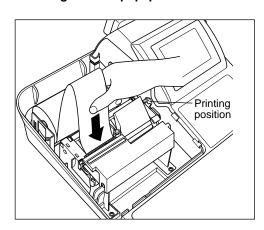
(How to cut the paper end)





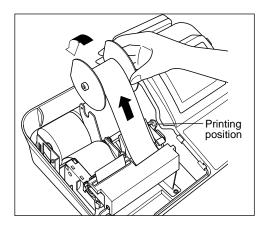
Installing the paper roll

Installing the receipt paper roll



- **1.** Turn the mode switch to the "REG" position with the AC cord connected and the power switch "ON".
- **2.** Remove the printer cover.
- **3.** Check that the print head release lever is in its printing position.
- **4.** Set the paper correctly as illustrated above in the receipt side of the printer.
- **5.** Insert the end of the paper into the paper chute as shown on the left. It will automatically be fed through the printer.
- **6.** Cut off the excess paper that comes out of the printer with the manual cutter.
- **7.** Replace the printer cover.

Installing the journal paper roll

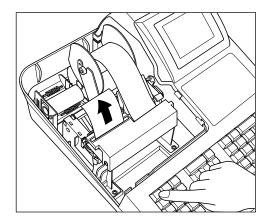


- **1.** Turn the mode switch to the "REG" position with the AC cord connected and the power switch "ON".
- **2.** Remove the printer cover.
- **3.** Check that the print head release lever is in its printing position.
- **4.** Set the paper correctly as illustrated on the previous page in the journal side of the printer.
- **5.** Insert the end of the paper into the paper chute as shown on the left. It will automatically be fed through the printer.
- **6.** Insert the end of the paper into the slit in the paper take-up spool. (Press the key to feed more paper through if required.)
- **7.** Wind the paper two or three turns around the spool shaft.
- **8.** Set the spool on the bearing.
- **9.** Replace the printer cover.
- When you want to manually install a new roll of paper while your machine is turned off, follow the steps shown below:
 - **1** Pull the print head release lever toward you to lift up the print head.
 - 2. Correctly place the new paper roll into the receipt/journal paper roll location.
 - **3.** Insert the paper end into the paper chute until it comes out of the printer.
 - **4.** Cut or roll the paper onto the take-up spool as described for automatic installation.
 - **5.** Return the print head release lever to its original position.

■ Removing the paper roll

When a red dye appears on the paper roll, it is time to replace the existing paper roll. Replace the paper roll with a new one. If you plan not to use your POS terminal for an extended period of time, remove the paper roll, and store it in the appropriate place.

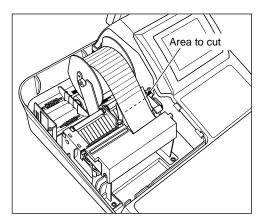
Removing the receipt paper roll



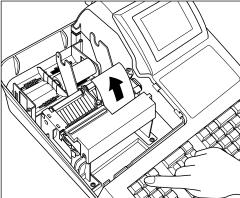
- **1.** Remove the printer cover.
- **2.** Cut the paper behind the printer and near the paper roll.
- **3.** Press the key until the paper remaining in the printer comes out completely.
- **4.** Remove the paper roll from the back of the printer.

NOTE Do not pull the paper through the printer.

Removing the journal paper roll

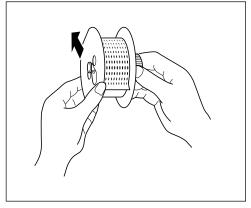


- **1.** Remove the printer cover.
- **2.** Press the key to advance the journal paper until its printed part is out of the way.
- **3.** Cut the paper and remove the take-up spool.

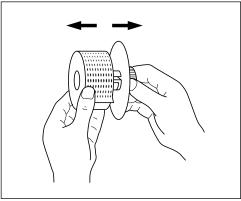


- **4.** Cut the paper behind the printer and near the paper roll.
- **5.** Press the key until the paper remaining in the printer comes out completely.
- **6.** Remove the paper roll from the back of the printer.

NOTE Do not pull the paper through the printer.



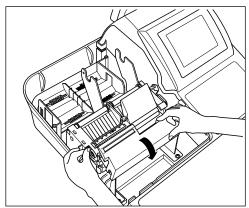
7. Remove the outer side of the take-up spool as shown on the left.



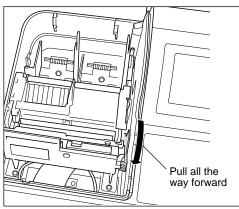
8. Remove the printed journal roll from the take-up spool.

■ Removing a paper jam

Precaution: Be very careful with the manual cutter, so as not to cut yourself. Never touch the print head immediately after printing, because the head may still be hot.



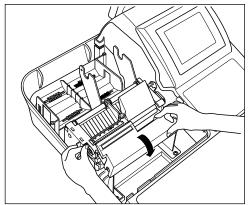
- **1.** Remove the printer cover.
- **2.** Remove the receipt paper, and if the paper jam is at journal paper, remove the journal paper, too.
- **3.** While pushing the tab, pull up the paper guide.



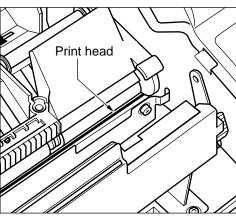
- 4. Pull the print head release lever all the way forward (after it stops at one position, continue pulling forward until it stops again and cannot be pulled forward any further).
- **5.** Remove the paper jam. Check for and remove any shreds of paper that may remain in the printer.
- **6.** Return the print head release lever to its original position.
- **7.** Return the paper guide to its original position. Make sure the metal part is surely hooked to the tab.
- **8.** Reset the paper roll(s) correctly by following the steps in "Installing the paper roll".
- **9.** Replace the printer cover.

Cleaning the Print Head

When the printed text is getting dark or faint, paper dust may be stuck to the print head. Clean the print head as follows:



- **1.** Turn the mode switch to the "O" position.
- 2. Remove the printer cover.
- 3. Remove the paper(s).
- **4.** While pushing the tab, pull up the paper guide.
- 5. Pull the print head release lever all the way forward (after it stops at one position, continue pulling forward until it stops again and cannot be pulled forward any further).



- **6.** Clean the print head with a soft rag moist with ethyl alcohol or isopropyl alcohol.
- **7.** Return the print head release lever to its original position immediately after cleaning.
- **8.** Return the paper guide to its original position. Make sure the metal part is surely hooked to the tab.
- **9.** Reset the paper roll(s) correctly by following the step in "Installing the paper roll".
- **10.** Replace the printer cover.

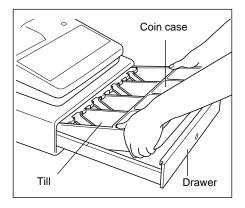
Precautions:

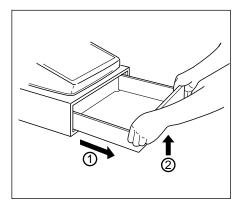
Never touch the print head with a tool or anything hard as it may damage the head.

Removing the Till and the Drawer

NOTE This section is only for the POS terminal with a drawer.

The till in the pos terminal is detachable. After closing your business for the day, remove the till from the drawer and keep the drawer open. The coin case is also detachable from the till. To detach the drawer, pull it forward fully with the till removed, and remove it by lifting it up.



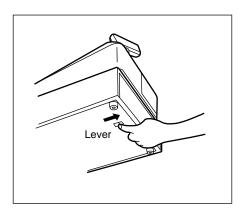


Operating the Drawer by Hand

NOTE This section is only for the POS terminal with a drawer.

The drawer automatically opens in the usual way. However, when power failure is encountered or the machine becomes out of order, slide the lever located on the machine bottom toward the rear. (See the figure below.)

The drawer will not open, if it is locked with a drawer lock key.



Before Calling for Service

The malfunctions shown in the left-hand column below, labeled "Fault," do not necessarily indicate functional faults of the machine. It is therefore advisable to refer to the "Checking" shown in the right-hand column before calling for service.

Fault	Checking
The display won't be illuminated even when the mode switch is turned to any other position than "o".	 Is power supplied to the electric outlet? Is the power cord plug out or loosely connected to the electrical outlet? Is the power switch in the "ON" position? Are the contrast control adjusted correctly? Is the terminal in screen-save mode?
The display is illuminated, but the whole machine refuses entries.	 Is a cashier code assigned to the POS terminal? Is a clerk code assigned to the POS terminal? Is the mode switch set properly at the "REG" position?
No receipt is issued.	 Is the receipt paper roll properly installed? Is there a paper jam? Is the receipt function in the "OFF" status? Is the print head release lever at the printing position?
No journal paper is taken up.	Is the take-up spool installed on the bearing properly?Is there a paper jam?
Printing is unusual.	Is the print head release lever at the printing position?Is the paper roll properly installed?

15 Options

List of Options

For your UP-600 POS terminal, the following options are available:

For details, contact your authorized SHARP dealer. Do not try to install any options yourself.

- 1. RAM memory board model UP-S02MB, UP-S04MB
- Remote drawer model ER-03DW, ER-04DW or ER-05DW
- 3. Magnetic card reader model UP-E13MR
- 4. Remote customer display model UP-P16DP (Pole type)
- 5. EFT terminal I/F model ER-01EF
- 6. Two-port RS-232 interface model ER-A5RS
- 7. Inline communication model UP-E10IN
- 8. Barcode reader model ER-A6HS1
- 9. Expand key kit ER-11KT7, 12KT7 and 22KT7
- 10. Dummy key kit ER-11DK7G and 51DK7G

16 Specifications

Model:	UP-600	
Dimensions:	 Machine equipped without a drawer 340 (W) x 433 (D) x 252 (H) mm 340 (W) x 433 (D) x 202 (H) mm (Projection not included) Machine equipped with a drawer 420 (W) x 448 (D) x 356 (H) mm 420 (W) x 448 (D) x 306 (H) mm (Projection not included) 	
Weight:	6.7 kg (Machine equipped without a drawer) 14.9 kg (Machine equipped with a drawer)	
Power source:	Official (nominal) voltage and fre	equency
Power consumption:	Stand-by: 18W Operating: 66W (max.) (In case the official voltage is 220–230V.) 68W (max.) (In case the official voltage is 230–240V.)	
Working temperatures:	0 to 40 °C	
Electronics:	LSI (CPU) etc.	
Built-in battery:	Rechargeable battery pack, memory holding time of about 1 month (with fully charged built-in battery pack, at room temperature)	
Display:	Operator display: Customer display:	LCD display 83.18 (W) X 55.18 (H) (0.24 X 0.21 mm/pixel) Dark blue and white 7-segment display (7 positions)
Printer:	Type: Printing speed: Printing capacity: Other functions:	2-station thermal printer Approx. 17 lines/second 30 digits each for receipt and journal paper Graphic logo printing function Logo message function Receipt (ON-OFF) function, journal selective function Receipt and journal independent paper feed function
Paper roll:	Width: 57.5 ± 0.5 mm Max. diam.: 80 mm Quality: High quality (0.06 to 0.08 mm thickness)	
Cash drawer:	4 slots for bill and 8 for coin denominations	
Accessories:	Manager key Submanger key Operator key Printer cover key Paper roll Take-up spool Instruction manual	2 2 2 2 2 1 1 copy
	Drawer lock key Bill separator	2 Only for the machine 1 equipped with a drawer

^{*} Specifications and appearance subject to change without notice for improvement.

FOR CUSTOMERS IN U.K. -

IMPORTANT

The wires in this mains lead are coloured in accordance with the following code:

BLUE: Neutral BROWN: Live

As the colours of the wires in the mains lead of this apparatus may not correspond with the coloured markings identifying the terminals in your plug proceed as follows.

The wire which is coloured **BLUE** must be connected to the terminal which is marked with the letter **N** or coloured black.

The wire which is coloured **BROWN** must be connected to the terminal which is marked with the letter **L** or coloured red.

The apparatus must be protected by a 3A fuse in the mains plug or distribution board.

CAUTION: DO NOT CONNECT THE LIVE (BROWN) WIRE OR THE NEUTRAL (BLUE) WIRE TO THE EARTH TERMINAL OF YOUR 3-PIN MAINS PLUG.

Environment Protection

The device is supported by a battery. To dispose the battery safely to protect the environment, please note the following points:

- Take the used battery to your local waste depot, dealer or customer service centre for recycling.
- Do not throw the used battery into fire, into water or into the household waste!

Umweltschutz

Das Gerät wird durch eine Batterie gestützt. Um die Batterie sicher und umweltschonend zu entsorgen, beachten Sie bitte folgende Punkte:

- Bringen Sie die leere Batterie zu Ihrer örtlichen Mülldeponie, zum Händler oder zum Kundenservice-Zentrum zur Entsorgung.
- Werfen Sie die leere Batterie niemals ins Feuer, ins Wasser oder in den Hausmüll.

Protection de l'environnement

L'appareil est supporté sur pile. Afin de protéger l'environnement, nous vous recommendons de traiter la pile usagée la façon suivante:

- Apporter la pile usagée à votre centre de traitement des ordures ménagères le plus proche ou, à votre revendeur ou, au service après-vente, pour recyclement.
- · Ne jamais jeter la pile usagée dans une source de chaleur, dans l'eau ou dans les vide-ordures.

Miijöskydd

Denna produkt nöddrivs av batteri.

Vid batteribyte skall följande iakttagas:

- Det förbrukade batteriet skall inlämnas till er lokala handlare eller till kommunal miljöstation för återinssamling.
- Kasta ej batteriet i vattnet eller i hushållssoporna. Batteriet får ej heller utsätttas för öppen eld.

